

DAFTAR PUSTAKA

- [1] Bradski, B., Kaehler, A. (2008) Learning OpenCV. United State of America: O'Reilly Media
- [2] Brahmhatt,S. (2013) Practical OpenCV. New York: Springer Science + Business Media New York
- [3] Chen, Q, Georganas ND, Petriu EM (2007) Hand Gesture Recognition Using Haar-Like Features and a Stochastic Context-Free Grammar. IEEE Transactions On Instrumentation and Measurement 57(8):1562-1571
- [4] Chen Q (2008) Real-time vision-based hand tracking and gesture recognition. University of Ottawa
- [5] J.R., Okin. (2005). The Information Revolution. Ed. Ironbound Press.
- [6] Lee, Daeho, Lee, SeungGwan (2011) Vision-Based Finger Action Recognition by Angle Detection and Contour Analysis. ETRI Journal 33(3):415-422
- [7] Lutz, Mark, (2007). Learning Python (3th Edition). United States of America: O'Reilly Media, Inc.
- [8] Nixon, M.S., Aguado, A.S. 2012. "Feature Extraction & Image Processing for Computer Vision". London: Academic Press
- [9] Richardson, M., Wallace,S. (2013) Getting Started with Raspberry Pi. United State of America: O'Reilly Media
- [10] Shi, Yuan, et al (2012) Simplified Skeleton Model Based Hand Gesture Recognition. Proceedings of the 2012 International Conference on Information Technology and Software Engineering 212: 969-977
- [11] Sklanksy, J.(1972) "Measuring Concavity on a Rectangular Mosaic". IEEE Transactions on computers, Vol c-21:12
- [12] Yeo, H.S., Lee, B.G., and Lim,H.(2013) "Hand tracking and gesture recognition system for human-computer interaction using low-cost hardware". Multimedia Tools and Applications. Springer US
- [13] http://id.wikipedia.org/wiki/Bahasa_isyarat