CHAPTER 4

CONCLUSION

From the data analysis in the previous chapter, I conclude that the authors indeed use language play in creating the names of the characters. The authors use quite a lot of processes of language play in creating the characters' name. The process that is mostly used in the name creation is mime, because in this book, the authors seldom create the name consisting of more than one word. They often create names by chosing a word and changing or adding the last part of the word with the sound /ɪks/ or /əs/. Besides mime, there are some other processes involved in the creation of the names. They are compounding, homophone, minimal pair, allusion, elision, clipping, graphology, and blending.

The characters Asterix and Obelix come from Gaulish village in north Armorica, in Western Europe. The story is based on the fact that Gaul which is occupied by Romans. This comic tells us about one small village which persistently fights against the Roman invaders. The name of that village is Gaulish village. As written in <u>www.tuxdeluxe.com</u>, according to the history, there was a Gaul leader a long time ago, who led the people of Gaulish to a great revolt against the Romans in 53-52 BC. His name is Vercingetorix. As we know, most of the characters' names in *Asterix and Obelix* end with the sound of /ɪks/. In my opinion, that is the reason why the authors give such names to the characters of this comic. They want to make the readers remember the figure of Vercingetorix, the leader of Gaul who fought against Rome, even not all the Gaulish names end with the sound of /ɪks/.

In the naming of the characters of the Roman Empire, the authors also add suffix *–us* to the names. I believe they do that to make the characters believable. Names of people of the ancient Roman Empire end in 'us' such as Julius, Decimus, Lucius, Postumus, Publius, Quadratus. In that way, when the readers come across the names, they automatically associate them with the Romans.

The naming of the characters make the readers interested and entertained in reading the story, besides giving the readers enjoyment when reading the book, it also helps reader in understanding the characteristics of the characters. So, even when the readers have not finished reading the book yet, at least they can explore their imagination to get the first impression of the characters of this comic series and guess their appearance or what their personality is, including which are the bad characters and which are the good ones. What is also important is that when the readers come across the names, they will find it entertaining. Thus, this adds to the enjoyment of reading the comic series. Things that can help us interpret the meaning of the names or the purpose of the author in giving such names to the characters can be seen from the choice of words. The authors carefully choose the word which can represent or can describe specific characteristics that they want the readers to notice from the characters. They use or choose words that have similar pronunciation or sense with existing English words so that they can help describe the characters in the story.

In creating some of the characters' names, the authors change the original words into a new one. Nevertheless, the reader can still guess the original form of the word if they look and analyze the words carefully. For example, the name Solivious, which comes from the words *so*, *levitate*, and *us*. By doing so, besides being able to imagine the characters' personality and guess whether the characters are bad or good ones, the readers can also guess what the characters daily activities are, what they do for a living or what habit they have.

Personally, I am of the opinion that the mime process which was chosen by the authors in creating the name of the characters by giving or changing the last part of the words into the sound of /1ks/ and /3s/ is quite effective. It is also a lot easier to analyze the names which are created by mime. This is so, because the readers do not have to divide the names into smaller part. Only by reading the names can the reader already guess where the words come from.

For me, the way the authors use a lot of mimes in their creation of the characters names of *Asterix and Obelix* is boring and uninteresting. I think it will be more fun if the names come from more than one word with the addition or sound

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changing at the last part of the word. Honestly, it is easier for me in analyzing the name when the process is mime. Nonetheless, I think it will be better if there is more variation of the creation of names. When analyzing the names which are mimes, I just had to look into the dictionary and that was it. But when the names include more than one process, and when I find the process of the creation one by one until I finally find the meaning of the name, the feeling of finding the purpose of the authors giving such name to the character is more exciting.

However, I find the authors' choice in creating names for the characters in this comic book is exceptionally brilliant. Their choice in using names ending with the sound /ɪks/ instead of using ordinary names makes the names of the characters of this comic book unique. The unique names become one big point that will attract and interest the readers who love to play with language. What is more, it also becomes the special characteristic of the *Asterix and Obelix* comic book which cannot be found in other comics.