

## Lampiran A

### Program

```
int leftSignal = 5;
int sensorKiri = 4;
int sensorKanan = 6;
int rightSignal = 3;
int stopSignal = 8;
int signalLow = 2;
int leftSwitch = 7;
int rightSwitch = 12;
int stopSwitch =4;
int leftLED = 9;
int rightLED = 11;
int x, y;
int mode = 0;
int DAY = 0;
int NIGHT = 1;

void setup() // run once, when the sketch starts
{

  pinMode(leftSignal, OUTPUT);
  pinMode(rightSignal, OUTPUT);
  pinMode(signalLow, OUTPUT);

  pinMode(sensorKiri, INPUT);
```

```
digitalWrite(sensorKiri, HIGH);
pinMode(sensorKanan, INPUT);
digitalWrite(sensorKanan, HIGH);

pinMode(leftSwitch, INPUT);
digitalWrite(leftSwitch, HIGH);
pinMode(rightSwitch, INPUT);
digitalWrite(rightSwitch, HIGH);
pinMode(stopSwitch, INPUT);
digitalWrite(stopSwitch, HIGH);

pinMode(leftLED, OUTPUT);
pinMode(rightLED, OUTPUT);

digitalWrite(signalLow, LOW);
}

void loop() // run over and over again
{

checkLeft();
checkSensorL();
checkRight();
checkSensorR();
checkStop();
if (mode == NIGHT)
    night();
```

```
else
    day();

}
```

```
void checkStop()
{
    if (digitalRead(stopSwitch) == LOW){
        digitalWrite(stopSignal, HIGH);
    }
    else {
        digitalWrite(stopSignal, LOW);
    }
}
```

```
void checkSensorR()
{
    if (digitalRead(sensorKanan) == LOW){
        digitalWrite(rightLED, LOW);
        digitalWrite(rightSignal, LOW);
    }
}
```

```
void checkSensorL()
{
    if (digitalRead(sensorKiri) == LOW){
        digitalWrite(leftLED, LOW);
        digitalWrite(leftSignal, LOW);
    }
}
```

```
}  
}
```

```
void checkLeft()
```

```
{  
  if (digitalRead(leftSwitch) == LOW)  
  {  
    while (digitalRead(leftSwitch) == LOW)  
    {  
      if (digitalRead(rightSwitch) == LOW)  
      {  
        while (digitalRead(rightSwitch) == LOW | digitalRead(leftSwitch) == LOW);  
        mode = 1-mode;  
        return;  
      }  
    }  
  }  
  
  leftTurn();  
}
```

```
void checkRight()
```

```
{  
  if (digitalRead(rightSwitch) == LOW)  
  {  
    while (digitalRead(rightSwitch) == LOW)  
    {
```

```

if (digitalRead(leftSwitch) == LOW)
{
    while (digitalRead(leftSwitch) == LOW | digitalRead(rightSwitch) == LOW);
    mode = 1-mode;
    return;
}
}

rightTurn();
}
}

```

```

void leftTurn()
{
    for (x=0;x<10;x++)
    {
        digitalWrite(leftSignal, HIGH);
        digitalWrite(leftLED, LOW);
        for(y=0;y<10;y++)
        {
            delay(30);
            if (digitalRead(leftSwitch) == LOW);
        }
        digitalWrite(leftSignal, LOW);
        digitalWrite(leftLED, HIGH);
        for(y=0;y<10;y++)
        {

```

```

    delay(30);
}
}
digitalWrite(leftSignal, HIGH);
}

void rightTurn()
{
for (x=0;x<10;x++)
{
digitalWrite(rightSignal, HIGH);
digitalWrite(rightLED, LOW);
for(y=0;y<10;y++)
{
delay(30);
if (digitalRead(rightSwitch) == LOW);
}
digitalWrite(rightSignal, LOW);
digitalWrite(rightLED, HIGH);
for(y=0;y<10;y++)
{
delay(30);
}
}
digitalWrite(rightSignal, HIGH);
}

```

```
void night()
{

    digitalWrite(rightSignal, HIGH);
    digitalWrite(leftSignal, HIGH);
    digitalWrite(leftLED, LOW);
    digitalWrite(rightLED, LOW);
    delay(100);
    digitalWrite(rightSignal, LOW);
    digitalWrite(leftSignal, LOW);
    digitalWrite(leftLED, HIGH);
    digitalWrite(rightLED, HIGH);
    delay(100);
    digitalWrite(leftLED, LOW);
    digitalWrite(rightLED, LOW);
    digitalWrite(rightSignal, LOW);
    digitalWrite(leftSignal, LOW);
}
```

```
void day()
{

    digitalWrite(leftLED, LOW);
    delay (1);
    digitalWrite(leftLED, LOW);
```

```
digitalWrite(rightLED, LOW);  
delay(1);  
digitalWrite(rightLED, LOW);  
delay (5);  
}
```



# Lampiran B

## FlowChart



