

LAMPIRAN C
PROGRAM BAHASA C PENGHITUNG KECEPATAN
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```

#include <mega16.h>
#include <delay.h>
unsigned int i,j,HR,satuan,puluhan,ratusan,hitung1,hitung2,t;
unsigned char bil[10] = {0x3f,0x06,0x5b,0x4f,0x66,0x6d,0x7d,0x07,0x7f,0x6f};
void main(void)
{
PORTA = 0x00;
DDRA = 0xFF;
PORTB = 0x00;
DDRB = 0x00;
PORTC = 0x00;
DDRC = 0xFF;
PORTD = 0x00;
DDRD = 0x00;

periksa1:
if (PIND.3 == 0)
{ goto periksa2;}
else
{ goto periksa1;}

periksa2:
if (PIND.3 == 1)
{ goto periksa2;}
else
{ goto periksa2;}

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perioda:
hitung1 = 0;
hitung2 = 0;
t=0;
for( i = 0 ; i < 4 ; i ++ )
{
while(PIND.3==1)
{hitung1++;
delay_us(100);}

while(PIND.3 == 0)
{hitung2++;
delay_us(100);}

t = hitung1+hitung2;
}
HR      = 2400000/t;
ratusan = HR/100;
puluhan = ( HR /10)%10;
satuan  = HR % 10;

for(j = 0 ; j < 5000 ; j++)
{
PORTA = 0x01;
PORTC = bil[ratusan];
delay_us(200);
PORTA = 0x02;
PORTC = bil[puluhan];
delay_us(200);
}

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```
PORTA = 0x04;  
PORTC = bil[satuan];  
    delay_us(200);  
}
```

```
PORTA=0x00;  
PORTC=0x00;  
goto periksa1;  
}
```