LAMPIRAN A LISTING PROGRAM

1. Listing Program Utama

Private Declare Function SendMessage Lib "user32" Alias "SendMessageA" (ByVal hWnd As Long, ByVal wMsg As Long, ByVal wParam As Long, lParam As Any) As Long Private Declare Function capCreateCaptureWindow Lib "avicap32.dll" Alias "capCreateCaptureWindowA" (ByVal lpszWindowName As String, ByVal dwStyle As Long, ByVal X As Long, ByVal Y As Long, ByVal nWidth As Long, ByVal nHeight As Long, ByVal hwndParent As Long, ByVal nID As Long) As Long Private Declare Sub Sleep Lib "kernel32" (ByVal dwMilliseconds As Long)

Private mCapHwnd As Long

Private Const CONNECT As Long = 1034 Private Const DISCONNECT As Long = 1035 Private Const GET_FRAME As Long = 1084 Private Const COPY As Long = 1054

Dim i As Integer, j As Integer, awal As Integer Dim a As Long Dim b As Long Dim zz As Integer Dim v As Double, tinggi As Double, lebar As Double Dim inten As Integer Dim Tppx As Single, Tppy As Single Dim il As Integer, i2 As Integer, i3 As Integer, i4 As Integer Dim j1 As Integer, j2 As Integer, j3 As Integer, i4 As Integer Dim Ra As Integer, Ga As Integer, Ba As Integer, Cba As Integer, Cra As Integer Dim Rb As Integer, Gb As Integer, Bb As Integer,

Cbb As Integer, Crb As Integer Dim c As Long Dim Dl As Integer, D2 As Integer, D3 As Integer, D4 As Integer, E As Integer, F As Integer Dim X As Long, Y As Long Dim x1 As Double, y1 As Double Dim x2 As Long, y2 As Long Dim wkta Option Explicit

Private Declare Function SetCursorPos Lib "user32" (ByVal m As Long, ByVal n As Long) As Long

Private m_Mouse As CMouseEvent

Private Declare Function SetWindowPos Lib "user32" (ByVal hWnd As Long, ByVal hWndInsertAfter As Long, ByVal X As Long, ByVal Y As Long, ByVal cx As Long, ByVal cy As Long, ByVal wFlags As Long) As Long

Private Const HWND_TOPMOST = -1 'bring to top and stay there Private Const HWND_NOTOPMOST = -2 'put the window into a normal position Private Const SWP_NOMOVE = &H2 'don't move window Private Const SWP_NOSIZE = &H1 'don't size window

Private Declare Function GetForegroundWindow Lib "user32" () As Long

Private Sub Form_Load()

'satuan dalam gambar
adalah twips
Picture1.Width = 320 *
Screen.TwipsPerPixelX

Picture1.Height = 240 *
Screen.TwipsPerPixelY

'intensitas scanning layar inten = 5

Tppx = Screen.TwipsPerPixelX Tppy = Screen.TwipsPerPixelY Text9.BackColor = ㅋㅋㅋㅋㅋㅋ awal = 1 Cba = 0Cra = 0Cbb = 0Crb = 0i1 = 0i2 = 0i3 = 0i4 = 0j1 = 0j2 = 0i3 = 0j4 = 0v = 1 Set m Mouse = New CMouseEvent

STARTCAM End Sub Private Sub Form_MouseUp(Button As Integer, Shift As Integer, X As Single, Y As Single) If Button = 2 Then PopupMenu test End Sub Private Sub Picture1_Click() End Sub Private Sub Text10_Change() End Sub Private Sub Timer1_Timer() SendMessage mCapHwnd, GET FRAME, 0, 0 SendMessage mCapHwnd, COPY, 0, 0 Picture1.Picture = Clipboard.GetData

awal = 1 i1 = 0

Clipboard.Clear

```
i2 = 0
i1 = 0
j2 = 0
For j = 1 To 240 / (inten
- 1)
        For i = 1 To 320
/ (inten - 1)
        a =
Picture1.Point(i * inten
* Tppx, j * inten * Tppy)
        Ra = a Mod 256
        Ga = (a \ 256)
Mod 256
        Ba = (a \ 256 \
256) Mod 256
        If Ra > 255 Then
Ra = 255
        If Ga > 255 Then
Ga = 255
        If Ba > 255 Then
Ba = 255
        Cba = 128 -
(0.168736 * Ra) -
(0.331264 * Ga) + (0.5 *
Ba)
        Cra = 128 + (0.5)
* Ra) - (0.418688 * Ga) -
(0.081312 * Ba)
```

```
b =
Picture1.Point((i + 1) *
inten * Tppx, j * inten *
Tppy)
         Rb = b \mod 256
         Gb = (b \setminus 256)
Mod 256
         Bb = (b \setminus 256 \setminus
256) Mod 256
         If Rb > 255 Then
Rb = 255
         If Gb > 255 Then
Gb = 255
         If Bb > 255 Then
Bb = 255
         Cbb = 128 -
(0.168736 * Rb) -
(0.331264 * Gb) + (0.5 *
Bb)
         Crb = 128 + (0.5)
* Rb) - (0.418688 * Gb) -
(0.081312 * Bb)
         D1 = 0
        D2 = 5
         D3 = 0
         D4 = 5
         'mengupdate nilai
il sebagai titik awal x
```

jari dan nilai j1 sebagai titik awal y jari 'jika nilai di titik a dan titik b memenuhi syarat warna kulit manusia If Cba > (75) And Cba < (121 + D1) And Cra > (129) And Cra < (201 + D2) And Cbb > (75) And Cbb < (121 + D3) And Crb> (129) And Crb < (201 + D4) Then 'fungsi penentu agar nilai il dan jl diisi If (i1 < i And i1 = 0 Or i1 > i) Then i1= i If (j1 < j And j1 = 0) Then j1 = jElse 'penentu lebar jari

```
'(Ba < 130 And
Ga < 115 And Ba > 30 And
Ga > 30) And
If Cba > 75 And
Cba < 121 + D1 And Cra >
```

```
129 And Cra < 201 + D2
And Not (Cbb > 75 And Cbb
< 121 + D3 And Crb > 129
And Crb < 201 + D4) Then
                    If i2
= 0 And i - i1 > 2 And i
- i1 < 10 Then i2 = i
                    If i2
> 0 And i - i1 > 10 And
j2 = 0 Then j2 = j - 1
          End If
        End If
          'nilai disimpan
ke i3,i4 ,j3,dan j4
          If i1 > 0 Then
i3 = i1
          If i2 > 0 Then
i4 = i2
          If j1 > 0 Then
j3 = j1
          If j_2 > 0 Then
j4 = j2
          If i4 > i3 Then
lebar = Abs(i4 - i3)
          tinggi = Abs(j4)
-j3) + 1
          If tinggi = 0
Then tinggi = v
```

```
'x1 dan y1
dalam satuan pixel
           x1 = (i3 *
(inten) + ((lebar / 2) *
(inten)))
           y1 = j3 *
(inten)
           'untuk set
piksel yang terdeteksi
berwarna merah
            Picture1.PSet
(x1 * Tppx, y1 * Tppy),
RGB(255, 0, 0)
Text1.Text = x1
Text2.Text = y1
Text3.Text = i3
Text4.Text = i4
Text5.Text = j3
Text6.Text = j4
Text7.Text = lebar
Text8.Text = tinggi
            If awal = 1
Then m_Mouse.MoveTo 1024
-(x1 * 3.2), (y1 * 3.2)
              awal = 0
            Else
```

If Abs(x2 x1) >= 60 Or Abs(y2 - y1)>= 60 Then If (x2 -x1) <> 0 Then c = $(x2 - x^2)$ x1) Else c = 1If c =0 Then c = 1If x2 >x1 Then For X = x1 To x2 Y = ((X - x1) * (y2 - y1) /c) + y1 m_Mouse.MoveTo 1024 - (X * 3.2), Y * 3.2 Next Х Else For X = x2 To x1Y = ((X - x1) * (y2 - y1) /c) + y1 m_Mouse.MoveTo 1024 - (X * 3.2), Y * 3.2

```
Next
```

Х

End If End If End If x2 = x1 $y^{2} = y^{1}$ Text10.Text = " v : "+ Str(v) + " wkta : " + Format(wkta, "long time") + " Time : " + Format(Time - wkta, "ss") If tinggi / v < 0.6And tinggi / v > 0.33Then m Mouse.Click Text9.BackColor = &HFF0000 wkta = Time Text9.Refresh zz = Format(Time - wkta, "ss") While Val(zz) < 1 77 = Format(Time - wkta, "ss") Wend

Text9.BackColor = &HFFFFFF Text9.Refresh End If If tinggi / v < 0.33 And v > 0 Then m_Mouse.RightClick Text9.BackColor = &H80FF& wkta = Time Text9.Refresh zz = Format(Time - wkta, "ss") While Val(zz) < 1 zz = Format(Time - wkta, "ss") Wend Text9.BackColor = &HFFFFFF Text9.Refresh End If

```
If tinggi <= 0 Then v
= 1 Else v = tinggi
```

Next i Next j

End Sub

Sub STARTCAM()
mCapHwnd =
capCreateCaptureWindow("W
ebcamCapture", 0, 0, 0,
320, 240, Me.hWnd, 0)
DoEvents
SendMessage mCapHwnd,
CONNECT, 0, 0
Timer1.Enabled = True
End Sub

Private Sub Timer2_Timer() 'If the window on top is not this window... If Me.hWnd <> GetForegroundWindow Then 'Make this form be on top Call SetWindowPos(GetForegroun dWindow, HWND_NOTOPMOST, 0, 0, 0, 0, SWP_NOMOVE Or SWP_NOSIZE) 'Make the window on top below this form Call SetWindowPos(hWnd, HWND_TOPMOST, 0, 0, 0, 0, SWP_NOMOVE Or SWP_NOSIZE) End If End Sub

Listing Program Class Module

Option Explicit

Private Declare Function GetSystemMetrics Lib "user32" (ByVal nIndex As Long) As Long Private Declare Sub mouse_event Lib "user32" (ByVal dwFlags As Long, ByVal dX As Long, ByVal dY As Long, ByVal dwData As Long, ByVal dwExtraInfo As Long) Private Declare Sub Sleep Lib "kernel32" (ByVal dwMilliseconds As Long)

' Flags used with mouse_event Private Const MOUSEEVENTF_ABSOLUTE = &H8000& Private Const $MOUSEEVENTF_LEFTDOWN = \&H2$ Private Const MOUSEEVENTF LEFTUP = &H4Private Const MOUSEEVENTF MIDDLEDOWN = &H20 Private Const MOUSEEVENTF MIDDLEUP = &H40Private Const MOUSEEVENTF MOVE = &H1 Private Const MOUSEEVENTE RIGHTDOWN = &H8 Private Const MOUSEEVENTF RIGHTUP = &H10 Private Const MOUSEEVENTF WHEEL = & H800

' GetSystemMetrics() codes

Private Const SM_CXSCREEN = 0 Private Const SM_CYSCREEN = 1

' A few module level

variables...

Private m_ScreenWidth As Long Private m_ScreenHeight As Long Private m_ClickDelay As Long

' Virtual scaling applied to screen... Private Const m_Scale As Long = &HFFFF&

Private Sub Class_Initialize() ' Store screen dimensions in pixels

m_ScreenWidth = GetSystemMetrics(SM_CXSCREEN) m ScreenHeight = GetSystemMetrics(SM CYSCREEN) ' Default duration for mousedown m_ClickDelay = 200 'milliseconds End Sub Public Property Let ClickDelay(ByVal NewVal As Lonq) If NewVal >= 0 Then m ClickDelay = NewVal End Property Public Property Get ClickDelay() As Long ClickDelay = m ClickDelay End Property Public Sub ButtonPress(ByVal Button As MouseButtonConstants) ' Depress mouse button at current screen location. Select Case Button Case vbLeftButton, vbMiddleButton, vbRightButton

Call mouse_event(MOUSEEVENTF_LEFTDOW N, 0, 0, 0, 0) Case vbMiddleButton Call

mouse_event(MOUSE

EVENTF_MIDDLEDOWN , 0, 0, 0, 0) Case vbRightButton Call mouse event (MOUSEEVENTF RIGHTDO WN, 0, 0, 0, 0) End Select End Sub Public Sub ButtonRelease(ByVal Button As MouseButtonConstants) ' Release mouse button at current screen location. Select Case Button Case vbLeftButton, vbMiddleButton, vbRightButton Call mouse event (MOUSEEVENTF LEFTUP, 0, 0, 0, 0) Case vbMiddleButton Call mouse_event(MOUSEEVENTF_MIDDLEU P, 0, 0, 0, 0) Case vbRightButton Call mouse_event(MOUSEEVENTF_RIGHTUP , 0, 0, 0, 0) End Select End Sub Public Sub Click()

' Click the mouse, with delay to simulate human timing. Call mouse_event(MOUSEEVENTF_LEFTDOW N, 0, 0, 0, 0) If m_ClickDelay Then ' DoEvents ' allow down position to paint Call Sleep(m_ClickDelay) End If Call mouse_event(MOUSEEVENTF_LEFTUP, 0, 0, 0, 0) End Sub

Public Sub RightClick()
 ' Click the mouse, with
delay to simulate human timing.
 Call
mouse_event(MOUSEEVENTF_RIGHTDO
WN, 0, 0, 0, 0)
 If m_ClickDelay Then
 ' DoEvents ' allow down
position to paint
 Call Sleep(m_ClickDelay)
 End If
 Call
mouse_event(MOUSEEVENTF_RIGHTUP
, 0, 0, 0, 0)
End Sub

' X/Y need to be passed as pixels!

Public Sub MoveTo(ByVal X As Long, ByVal Y As Long, Optional ByVal Absolute As Boolean = True)

If Absolute Then ' Map into same coordinate space used by mouse event. X = (X / m_ScreenWidth) * m Scale Y = (Y / m_ScreenHeight) * m Scale ' Set flags meFlags = MOUSEEVENTF_ABSOLUT E Or MOUSEEVENTF MOVE Else ' Set flags for relative movement meFlags = MOUSEEVENTF_MOVE End If ' Move the cursor to destination. Call mouse_event(meFlags, X, Y, 0, 0)

Dim meFlags As Long

End Sub