

LAMPIRAN A

PROGRAM MATLAB

main

```
clear;
ima=imread('cameraman.tif','tif');
ima=double(ima);
pima=mean(mean(ima.^2));

figure(1),clf;
imshow(ima,[0 255]);

n=length(ima);
v=20;
noi=v*randn(n,n);
iman=ima+noi;%% penambahan noise pada citra
snr=10*log10(pima/v^2)

figure(2),clf;
imshow(iman,[0 255]);

sca=3;
th=getth2d(sca-1);th=th(sca-1);

%%%%%%%%%%%%%%
maskr=(corr>0);
maskc=(corc>0);
corr=corr.*maskr;
corc=corc.*maskc;
%%%%%%%%%%%%%%
k=2;
for con=16:2:26
    [Mod,Ang]=compMA(w2r,w2c,corr,corc,th,v,con);%% mendapatkan tepi citra
    dengan threshold berberda
    edmap=nmsupress2d(Mod,Ang);
    k=k+1;figure(k);clf
    imshow(edmap);
end
```

getf2d

```
function [fr,fc]=getf2d(sca)

%%% get filter fr=H0*H0'*H1*H1'*....*Grm%%%%%%%%%%
%%% get filter fc=H0*H0'*H1*H1'*....*Gcm%%%%%%%%%%

% sca----skala
% fr-----fr(i,:,:) baris skala flter i, i=1,2,....,sca
```

```
%fc-----fc(i,,:) kolom skala filter i, i=1,2,...,sca
```

```
h=zeros(1,256);
```

```
h(128)=1;
```

```
h=conv2(h,h');
```

```
for i=0:sca-1
```

```
    tfr=conv2(h,getg(i));
```

```
    tfr=tfr(:,128:127+256);
```

```
    fr(i+1,,:)=tfr;
```

```
    tfc=conv2(h,getg(i)');
```

```
    tfc=tfc(128:127+256,:);
```

```
    fc(i+1,,:)=tfc;
```

```
    h=conv2(h,geth(i));
```

```
    h=h(:,128:127+256);
```

```
    h=conv2(h,geth(i)');
```

```
    h=h(128:127+256,:);
```

```
end
```

compMA

```
function [Mod,Ang]=compMA(w1r,w1c,corr,corc,t,v,con)
```

```
%corr----korelasi antar baris setelah thresholding
```

```
%corc----korelasi antar kolom setelah thresholding
```

```
Mod=sqrt(corr+corc);
```

```
mask=(Mod>0.8*sqrt(v^2*t*con^2));
```

```
Mod=Mod.*mask;
```

```
signr=sign(w1r)+0.00001;
```

```
%signr(:,1)=signr(:,1)+0.00001;
```

```
signc=sign(w1c);
```

```
c=sqrt(corc).*signc;
```

```
r=sqrt(corr+0.00001).*signr;
```

```
Ang=c./r;
```

```
return;
```

nmsupress2d

```
function edpoint=nmsupress2d(Mod,Ang)
```

```
%% non-maxium supression % % % % % % % %
```

```
%% Mod--Modulus Matrix
```

```
%% Ang— arah edge
```

```

[n,m]=size(Mod);
edpoint=zeros(n,m);

for i=3:n-2
    for j=3:m-2
        if (Mod(i,j)>0)
            %%%%%%%%%%%
            if (Ang(i,j)>=-0.4142)&(Ang(i,j)<=0.4142)%%%% arah x%%%
                if (Mod(i,j)>Mod(i,j-1))&(Mod(i,j)>Mod(i,j+1))
                    edpoint(i,j)=1;
                end
            elseif abs(Ang(i,j))>=2.4142%%% arah y%%%
                if (Mod(i,j)>Mod(i-1,j))&(Mod(i,j)>Mod(i+1,j))
                    edpoint(i,j)=1;
                end
            elseif (Ang(i,j)>0.4142)&(Ang(i,j)<2.4142)%%% arah xy%%
                if (Mod(i,j)>Mod(i-1,j-1))&(Mod(i,j)>Mod(i+1,j+1))
                    edpoint(i,j)=1;
                    if (edpoint(i,j-1)==1)&(edpoint(i-1,j)==1)
                        edpoint(i,j)=0;
                    end
                end
            elseif (Ang(i,j)>-2.4142)&(Ang(i,j)<-0.4142)
                if (Mod(i,j)>Mod(i+1,j-1))&(Mod(i,j)>Mod(i-1,j+1))
                    edpoint(i,j)=1;
                    if (edpoint(i-1,j-1)==1)
                        edpoint(i,j-1)=0;
                    end
                end
            end
            end
            %%%%%%%%%%%
        end
    end
end
return

```

getf

```
function f=getf(sca)
```

```

%%%mendapatkan filter f=H0*H1*....*Gm%%
% sca----skala
%f-----f(i,:) skala filter i, i=1,2,...,sca

```

```

h=zeros(1,256);
h(128)=1;
for i=0:sca-1
    ff=conv(h,getg(i));
    f(i+1,:)=ff(128:127+256);
    h=conv(h,geth(i));
    h=h(128:127+256);
end

```

getg

```

function a=getg(i)
%%% high pass filter % % % %
a=zeros(1,256);
a(128)=-2.0;
a(128+2^i)=2.0;
return;

```

getsigma2d

```

function [sigma_z1,sigma_z2]=getsigma2d(sca)

```

```

%%% menghitung cov dari z1 dan z2 pada skala i=1,2,...,sca % % % % %

```

```

% sca-----skala

```

```

% sigma_z1-----vektor skala, terdiri dari cov of z1 pada skala i=1,2,...,sca

```

```

% sigma_z2-----panjang vector skala, terdiri dari cov of z2 pada skala i=1,2,...,sca

```

```

[fr,fc]=getf2d(sca+1);

```

```

nf=normf2d(sca+1);

```

```

for i=1:sca

```

```

    taor(i)=2^(i-1);

```

```

end

```

```

taoc=[0 taor];

```

```

for i=1:sca

```

```

    fr1=reshape(fr(i,:,:),256,256);

```

```

    fr2=reshape(fr(i+1,:,:),256,256);

```

```

    tfr2=zeros(256,256);

```

```

    tfr2(1:256-taoc(i),1:256-taor(i))=fr2(1+taoc(i):256,1+taor(i):256);

```

```

    z1=fr1/nf(i)+tfr2/nf(i+1);

```

```

    z2=fr1/nf(i)-tfr2/nf(i+1);

```

```

    sigma_z1(i)=sum(sum(z1.^2))/4;

```

```

    sigma_z2(i)=sum(sum(z2.^2))/4;

```

end

getsigmaz1

function [sigma_z1,sigma_z2]=getsigmaz1(sca)

%%%% menghitung cov of z1 dan z2 pada skala i=1,2,...,sca % % % % %

% sca-----skala

% sigma_z1-----vektor panjang skala, terdiri dari cov dari z1 pada skala i=1,2,...,sca

% sigma_z2-----vektor panjang skala, terdiri dari cov dari z2 pada skala i=1,2,...,sca

f=getf(sca+1);

nf=normf(sca+1);

for i=1:sca

 tao=2^(i-1);

 tf2=zeros(1,256);

 tf2(1:256-tao)=f(i+1,1+tao:256);

 z1=f(i,:)/nf(i)+tf2/nf(i+1);

 z2=f(i,:)/nf(i)-tf2/nf(i+1);

 sigma_z1(i)=norm(z1)^2/4;

 sigma_z2(i)=norm(z2)^2/4;

end

getth

function tth=getth(sca)

%%%% compute ||F1|| ||F2|| sigma_z1^2 % % % % %

% sca-----skala

% tth-----output, panjang vektor skala, terdiri dari threshold pada skala i=1,2,...,sca

nf=normf(sca+1);

[sigma_z1,sigma_z2]=getsigmaz1(sca);

for i=1:sca

 tth(i)=(nf(i)*nf(i+1)*sigma_z1(i));

end

return;

getth2d

function tth=getth2d(sca)

```

%%%% compute ||F1|| ||F2|| sigma_z1^2 %%%
% sca----skala
% tth-----output, panjang vector skala, terdiri dari threshold pada skala i=1,2,...,sca

nf=normf2d(sca+1);
[sigma_z1,sigma_z2]=getsigma2d(sca);

for i=1:sca
    tth(i)=(nf(i)*nf(i+1)*sigma_z1(i));
end

return;

```

normf2d

```

function nf=normf2d(sca);

%%%% menghitung ||H0*H0'*H1*H1'...*Grm|| %%% %%% %%% %%% %%%
% sca----skala
% nf-----output arah pada baris dan kolom, vektor panjang skala

th=1;

for i=0:sca-1
    tg=conv(th,getg(i));
    nf(i+1)=norm(tg)*norm(th);
    th=conv(th,geth(i));
end

```

LAMPIRAN B
KUMPULAN CITRA
GRAYSCALE

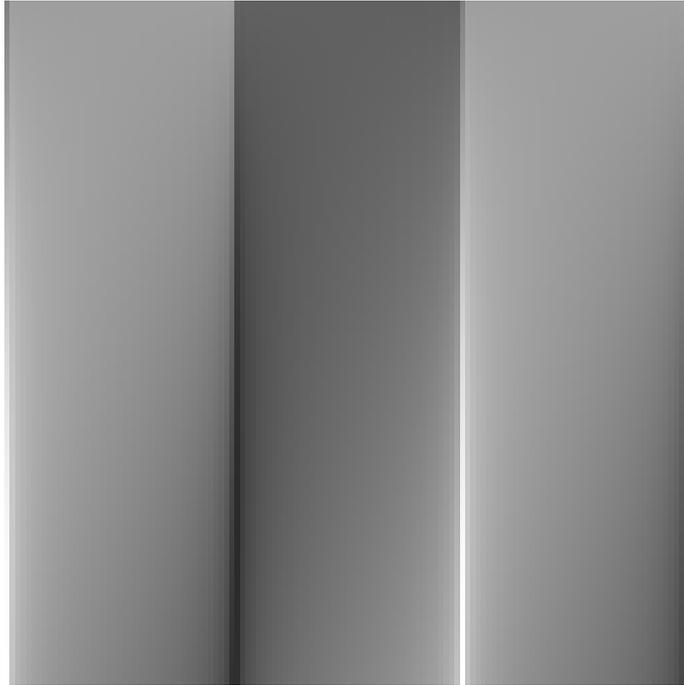
1. Cameraman.tif



2. Barbara.jpg



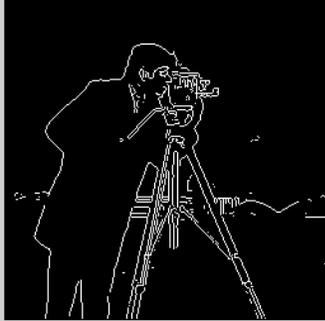
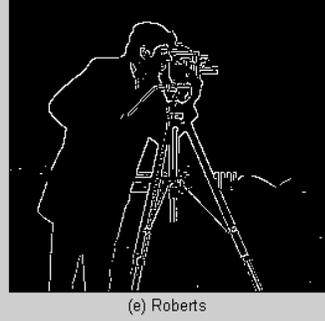
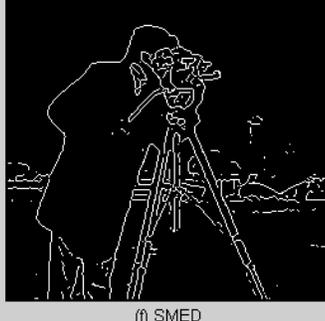
3. dua.bmp



LAMPIRAN C
ANGKET

ANGKET

Berikan urutan dari nomor 1 sampai dengan 5 (1 paling baik, 5 paling buruk) untuk gambar hasil pendeteksian tepi berikut:

 <p>(a) citra cameraman.tif</p>	 <p>(b) canny</p>
<p>[citra asli]</p>	<p>[]</p>
 <p>(c) prewitt</p>	 <p>(d) sobel</p>
<p>[]</p>	<p>[]</p>
 <p>(e) Roberts</p>	 <p>(f) SMED</p>
<p>[]</p>	<p>[]</p>

HASIL ANGGKET

Responden	Canny	Prewitt	Sobel	Roberts	SMED
1	5	1	2	3	4
2	5	4	3	2	1
3	1	4	3	5	2
4	1	3	4	5	2
5	1	3	3	4	2
6	5	4	3	2	1
7	1	4	5	3	2
8	2	3	5	4	1
9	2	3	4	5	1
10	4	3	1	5	2
11	1	5	4	3	2
12	1	4	2	5	3
13	2	4	3	5	1
14	5	2	4	3	2
15	3	2	5	4	1
16	5	4	3	2	1
17	4	3	5	2	1
18	3	4	5	3	2
19	2	5	4	3	1
20	1	5	4	3	2

- 45% responden memberikan urutan pertama (deteksi tepi paling baik) pada SMED, dan 35% responden memberikan urutan pertama (deteksi tepi paling baik) pada Canny konvensional, sisanya 20% memberikan urutan pertama pada detektor tepi lainnya.