

LAMPIRAN A
LISTING PROGRAM

```
/*  
This program was produced by the  
CodeWizardAVR V1.25.3 Standard  
Automatic Program Generator  
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```

```
Project :  
Version :  
Date   : 5/13/2008  
Author : F4CG  
Company : F4CG  
Comments:
```

```
Chip type      : ATmega16  
Program type   : Application  
Clock frequency : 11.059200 MHz  
Memory model   : Small  
External SRAM size : 0  
Data Stack size : 256  
*/
```

```
#include <mega16.h>  
#include <delay.h>  
#include <exor.h>  
#include <stdlib.h>
```

```
// Alphanumeric LCD Module functions  
#asm
```

```
    .equ __lcd_port=0x15 ;PORTC  
#endasm
```

```
#include <lcd.h>
```

```
//global variabel
```

```
unsigned long kdetik,rdetik,rmenit,rjam,rtanggal,rbulan,rtahun,cadangan,vv;  
unsigned char cdetik[10],cmenit[10],cjam[10],ctanggal[10],cbulan[10],ctahun[10];//,clt[10],crp[10];
```

```
// Timer 2 output compare interrupt service routine  
interrupt [TIM2_COMP] void timer2_comp_isr(void)
```

```
{  
    // Place your code here  
    TCNT2=0;// jika sudah match set awal lagi  
    if(++kdetik==8920)  
    {  
        if(++rdetik==60)  
        {rdetik=0;  
        lcd_clear();  
        if(++rmenit==60)  
        {rmenit=0;  
        lcd_clear();  
        if(++rjam==24)  
        {rjam=0;  
        lcd_clear();  
        rtanggal=rtanggal+1;  
        if(rtanggal==31 && rbulan==1)  
        { rtanggal=0;  
        rbulan=rbulan + 1;  
        }  
        if(rtanggal==28 && rbulan==2 && rtahun%4!=0)  
        { rbulan=rbulan + 1;  
        }  
        if(rtanggal==29 && rbulan==2 && rtahun %4==0)  
        { rbulan=rbulan + 1;  
        }  
        if(rtanggal==31 && rbulan==3)  
        { rbulan=rbulan + 1;  
        }  
        if(rtanggal==30 && rbulan==4)  
        { rbulan=rbulan + 1;  
        }  
    }  
}
```

```

        if(rtanggal==31 && rbulan==5)
        { rbulan=rbulan + 1;
        }
        if(rtanggal==30 && rbulan==6)
        { rbulan=rbulan + 1;
        }
        if(rtanggal==31 && rbulan==7)
        { rbulan=rbulan + 1;
        }
        if(rtanggal==31 && rbulan==8)
        { rbulan=rbulan + 1;
        }
        if(rtanggal==30 && rbulan==9)
        { rbulan=rbulan + 1;
        }
        if(rtanggal==31 && rbulan==10)
        { rbulan=rbulan + 1;
        }
        if(rtanggal==30 && rbulan==11)
        { rbulan=rbulan + 1;
        }
        if(rtanggal==31 && rbulan==12)
        { rtahun=rtahun + 1;
        rbulan=0;
        }
    }
}

kdetik=0;
itoa(rdetik,cdetik);
itoa(rmenit,cmenit);
itoa(rjam,cjam);
itoa(rtanggal,ctanggal);
itoa(rbulan,cbulan);
itoa(rtahun,ctahun);
if(rtanggal<10)
{
Write_SC[0]=0x30;
Write_SC[1]=ctanggal[0];
}
else
{ Write_SC[0]=ctanggal[0];
Write_SC[1]=ctanggal[1];
}
if(rbulan<10)
{
Write_SC[2]=0x30;
Write_SC[3]=cbulan[0];
}
else
{
Write_SC[2]=cbulan[0];
Write_SC[3]=cbulan[1];
}

Write_SC[4]=ctahun[0];
Write_SC[5]=ctahun[1];
Write_SC[6]= ctahun[2];
Write_SC[7]= ctahun[3];
Write_SC[8]=0x00;
Write_SC[9]=0x00;
Write_SC[10]=0x00;
Write_SC[11]=0x00;
Write_SC[12]=0x00;
Write_SC[13]=0x00;
Write_SC[14]=0x00;
Write_SC[15]=0x00;
}
}

```

```

// Standard Input/Output functions
#include <stdio.h>

// Declare your global variables here
unsigned char TEMP1,TEMP2,TEMP3,TEMP4[9];//,TEMP7,TEMP8;
// unsigned char TEMP9,TEMP10,TEMP11,TEMP12,TEMP13,TEMP14,TEMP15,TEMP16;
int i,x,y,tp;

unsigned long lt,rp,tahun2,tanggal2,bulan2;

unsigned char blok4[15],blok6[15];
unsigned char input[8],harga[5];//,liter[5],rupiha[7];
unsigned long a;//,b,c,d;

void main(void)
{
// Declare your local variables here

// Input/Output Ports initialization
// Port A initialization
// Func7=In Func6=In Func5=In Func4=In Func3=In Func2=In Func1=In Func0=In
// State7=T State6=T State5=T State4=T State3=T State2=T State1=T State0=T
PORTA=0x00;
DDRA=0x00;

// Port B initialization
// Func7=In Func6=In Func5=In Func4=In Func3=In Func2=In Func1=In Func0=In
// State7=T State6=T State5=T State4=T State3=T State2=T State1=T State0=T
PORTB=0x00;
DDRB=0x03;

// Port C initialization
// Func7=In Func6=In Func5=In Func4=In Func3=In Func2=In Func1=In Func0=In
// State7=T State6=T State5=T State4=T State3=T State2=T State1=T State0=T
PORTC=0x00;
DDRC=0x00;

// Port D initialization
// Func7=In Func6=In Func5=In Func4=In Func3=In Func2=In Func1=In Func0=In
// State7=T State6=T State5=T State4=T State3=T State2=T State1=T State0=T
PORTD=0x00;
DDRD=0x00;

// Timer/Counter 0 initialization
// Clock source: System Clock
// Clock value: Timer 0 Stopped
// Mode: Normal top=FFh
// OC0 output: Disconnected
TCCR0=0x00;
TCNT0=0x00;
OCR0=0x00;

// Timer/Counter 1 initialization
// Clock source: System Clock
// Clock value: Timer 1 Stopped
// Mode: Normal top=FFFFh
// OC1A output: Discon.
// OC1B output: Discon.
// Noise Canceler: Off
// Input Capture on Falling Edge
// Timer 1 Overflow Interrupt: Off
// Input Capture Interrupt: Off
// Compare A Match Interrupt: Off
// Compare B Match Interrupt: Off
TCCR1A=0x00;
TCCR1B=0x00;
TCNT1H=0x00;
TCNT1L=0x00;
ICR1H=0x00;

```

```

ICR1L=0x00;
OCR1AH=0x00;
OCR1AL=0x00;
OCR1BH=0x00;
OCR1BL=0x00;

// Timer/Counter 2 initialization
// Clock source: System Clock
// Clock value: Timer 2 Stopped
// Mode: Normal top=FFh
// OC2 output: Disconnected
ASSR=0x00;
TCCR2=0x02;
TCNT2=0x00;
OCR2=0x96;

// External Interrupt(s) initialization
// INT0: Off
// INT1: Off
// INT2: Off
MCUCR=0x00;
MCUCSR=0x00;

// Timer(s)/Counter(s) Interrupt(s) initialization
TIMSK=0x80;

// USART initialization
// Communication Parameters: 8 Data, 1 Stop, No Parity
// USART Receiver: On
// USART Transmitter: On
// USART Mode: Asynchronous
// USART Baud rate: 9600
UCSRA=0x00;
UCSRB=0x18;
UCSRC=0x86;
UBRRH=0x00;
UBRRL=0x47;

// Analog Comparator initialization
// Analog Comparator: Off
// Analog Comparator Input Capture by Timer/Counter 1: Off
ACSR=0x80;
SFIOR=0x00;

// LCD module initialization
lcd_init(16);

//global enable interrupts
#asm ("sei")

while (1)
{
    // Place your code here

// program utama
TEMP4[1]='0';
TEMP4[2]='0';
TEMP4[3]='0';
TEMP4[4]='0';
y=0;
seting:
x=1;
do
{TEMP1=scan_keypad();

if(TEMP1!=' '&&TEMP1!='D')
{
TEMP4[x]=TEMP1;
x=x+1;
delay_ms(300);
};
};

```

```

for(i=0;i<100;i++)
{ lcd_gotoxy(0,0);
  lcd_putsf(" ");
  lcd_gotoxy(5,0);
  lcd_putsf("HH:MM");
  lcd_gotoxy(5,1);
  lcd_putchar(TEMP4[1]);
  lcd_putchar(TEMP4[2]);
  lcd_putsf(":");
  lcd_putchar(TEMP4[3]);
  lcd_putchar(TEMP4[4]);
};
y=y+1;
if(y==1000)
{lcd_clear();
y=0;};
if(x==1)
{for(i=0;i<300;i++)
{
  lcd_gotoxy(5,1);
  lcd_putsf("_");
};
};
if(x==2)
{for(i=0;i<300;i++)
{
  lcd_gotoxy(6,1);
  lcd_putsf("_");
};
};
if(x==3)
{for(i=0;i<300;i++)
{
  lcd_gotoxy(8,1);
  lcd_putsf("_");
};
};
if(x==4)
{for(i=0;i<300;i++)
{
  lcd_gotoxy(9,1);
  lcd_putsf("_");
};
};

if(x==5)
x=1;
}
while(TEMP1!='D');
lcd_clear();
rjam=TEMP4[1]-0x30;
rjam=rjam*10+TEMP4[2]-0x30;
rmenit=TEMP4[3]-0x30;
rmenit=rmenit*10+TEMP4[4]-0x30;
if(rjam>23 || rmenit>59)
{lcd_gotoxy(0,0);
  lcd_putsf("Input salah");
  lcd_gotoxy(0,1);
  lcd_putsf("masukan ulang");
  delay_ms(2000);
  lcd_clear();
  goto seting;
};
TEMP4[1]='0';
TEMP4[2]='0';
TEMP4[3]='0';
TEMP4[4]='0';
TEMP4[5]='0';
TEMP4[6]='0';
TEMP4[7]='0';
TEMP4[8]='0';

```

```

y=0;
seting1:
x=1;
do
{TEMP1=scan_keypad();

if(TEMP1!=' '&&TEMP1!='D')
{
TEMP4[x]=TEMP1;
x=x+1;
delay_ms(300);
};
for(i=0;i<100;i++)
{ lcd_gotoxy(0,0);
lcd_putsf(" ");
lcd_gotoxy(3,0);
lcd_putsf("DD/MM/YYYY");
lcd_gotoxy(3,1);
lcd_putchar(TEMP4[1]);
lcd_putchar(TEMP4[2]);
lcd_putsf("/");
lcd_putchar(TEMP4[3]);
lcd_putchar(TEMP4[4]);
lcd_putsf("/");
lcd_putchar(TEMP4[5]);
lcd_putchar(TEMP4[6]);
lcd_putchar(TEMP4[7]);
lcd_putchar(TEMP4[8]);
};

y=y+1;
if(y==1000)
{lcd_clear();
y=0;};

if(x==1)
{for(i=0;i<300;i++)
{
lcd_gotoxy(3,1);
lcd_putsf("_");
};
};
if(x==2)
{for(i=0;i<300;i++)
{
lcd_gotoxy(4,1);
lcd_putsf("_");
};
};
if(x==3)
{for(i=0;i<300;i++)
{
lcd_gotoxy(6,1);
lcd_putsf("_");
};
};
if(x==4)
{for(i=0;i<300;i++)
{
lcd_gotoxy(7,1);
lcd_putsf("_");
};
};
if(x==5)
{for(i=0;i<300;i++)
{
lcd_gotoxy(9,1);
lcd_putsf("_");
};
};
if(x==6)

```

```

{for(i=0;i<300;i++)
{
lcd_gotoxy(10,1);
lcd_putsf("_");
};
};
if(x==7)
{for(i=0;i<300;i++)
{
lcd_gotoxy(11,1);
lcd_putsf("_");
};
};
if(x==8)
{for(i=0;i<300;i++)
{
lcd_gotoxy(12,1);
lcd_putsf("_");
};
};

if(x==9)
x=1;
}
while(TEMP1!='D');
lcd_clear();
rtanggal=TEMP4[1]-0x30;
rtanggal=rtanggal*10+TEMP4[2]-0x30;
rbulan=TEMP4[3]-0x30;
rbulan=rbulan*10+TEMP4[4]-0x30;
cadangan=TEMP4[5]-0x30;
rtahun=cadangan*1000;
cadangan=TEMP4[6]-0x30;
rtahun=rtahun+(cadangan*100);
cadangan=TEMP4[7]-0x30;
rtahun=rtahun+(cadangan*10);
rtahun=rtahun+TEMP4[8]-0x30;

if((rtanggal>31 && rbulan==1)||rtanggal>28 && rbulan==2 && rtahun%4!=0)||
(rtanggal>29 && rbulan==2 && rtahun %4==0) || (rtanggal>31 && rbulan==3)||
(rtanggal>30 && rbulan==4)||rtanggal>31 && rbulan==5)||rtanggal>30 && rbulan==6)||
(rtanggal>31 && rbulan==7)|| (rtanggal>31 && rbulan==8) || (rtanggal>30 && rbulan==9)||
(rtanggal>31 && rbulan==10)|| (rtanggal>30 && rbulan==11)||rtanggal>31 && rbulan==12)||
(rbulan>12||rbulan==0||rtanggal==0)
)
{lcd_gotoxy(0,0);
lcd_putsf("Input salah");
lcd_gotoxy(0,1);
lcd_putsf("masukan ulang");
delay_ms(2000);
lcd_clear();
goto seting1;
};

```

Start:

```

for(i=1;i<100;i++)
{ lcd_gotoxy(9,0);
lcd_putsf(":");
lcd_gotoxy(10,0);
lcd_puts(cdetik);
lcd_gotoxy(6,0);
lcd_putsf(":");
lcd_gotoxy(7,0);
lcd_puts(cmenit);
lcd_gotoxy(4,0);
lcd_puts(cjam);
lcd_gotoxy(1,1);
lcd_puts(ctanggal);
lcd_gotoxy(3,1);
lcd_putsf("/");
lcd_gotoxy(4,1);

```



```

    lcd_putsf("lagi");
    delay_ms(2000);
    lcd_clear();
    goto Start;
};

read1:
//cek tanggal dan update

tanggal2=(kov_hextobin(blok6[0])*10)+kov_hextobin(blok6[1]);
bulan2=(kov_hextobin(blok6[2])*10)+kov_hextobin(blok6[3]);

tahun2=(kov_hextobin(blok6[4])*1000)+(kov_hextobin(blok6[5])*100)+(kov_hextobin(blok6[6])*10)+kov_hextobin(blok
6[7]);
if(rtanggal-tanggal2>=1 && rtanggal-tanggal2<32 &&rbulan-bulan2==0 && rtahun-tahun2==0)
{ //update tanggal dan write smartcard

do
{
    SCR_write_value(0x05,1000);
}
while(value!=1000);
do
{
    TEMP1=SCR_write_block(0x06);

}
while(TEMP1!='S');

    lcd_gotoxy(0,0);
    lcd_putsf("sedang membaca ");
    delay_ms(1000);
    lcd_clear();
}

else if(rtahun-tahun2>=1)
{
do
{
    SCR_write_value(0x05,1000);
}
while(value!=1000);
do
{
    TEMP1=SCR_write_block(0x06);

}
while(TEMP1!='S');

    lcd_gotoxy(0,0);
    lcd_putsf("sedang membaca ");
    delay_ms(1000);
    lcd_clear();
}

else if(rbulan-bulan2>=1 && rbulan-bulan2<13 &&rtahun-tahun2==0)
{
do
{
    SCR_write_value(0x05,1000);
}
while(value!=1000);
do
{
    TEMP1=SCR_write_block(0x06);

}
while(TEMP1!='S');

    lcd_gotoxy(0,0);
    lcd_putsf("sedang membaca ");

```

```

delay_ms(1000);
lcd_clear();
}

else
{
lcd_gotoxy(0,0);
lcd_putsf(" tidak update ");
delay_ms(1000);
lcd_clear();
//tidak terjadi apa-apa
};
// tampilkan data ke LCD
do{
lcd_gotoxy(0,0);
lcd_putchar(blok4[0]);
lcd_gotoxy(1,0);
lcd_putchar(blok4[1]);
lcd_gotoxy(2,0);
lcd_putchar(blok4[2]);
lcd_gotoxy(3,0);
lcd_putchar(blok4[3]);
lcd_gotoxy(4,0);
lcd_putchar(blok4[4]);
lcd_gotoxy(5,0);
lcd_putchar(blok4[5]);
lcd_gotoxy(6,0);
lcd_putchar(blok4[6]);
lcd_gotoxy(7,0);
lcd_putchar(blok4[7]);
lcd_gotoxy(8,0);
lcd_putchar(blok4[8]);

lcd_gotoxy(0,1);
lcd_putchar(blok4[9]);
lcd_gotoxy(1,1);
lcd_putchar(blok4[10]);
lcd_gotoxy(2,1);
lcd_putchar(blok4[11]);
lcd_gotoxy(3,1);
lcd_putchar(blok4[12]);

lcd_putsf("/lt si ");

lcd_gotoxy(11,1);
vv=value;
TEMP1=value/1000;
lcd_putchar(TEMP1+0x30);
lcd_gotoxy(12,1);
value=(value % 1000);
TEMP1=value/100;
lcd_putchar(TEMP1+0x30);
lcd_gotoxy(13,1);
lcd_putchar(',');
lcd_gotoxy(14,1);
value=(value % 100);
TEMP1=value/10;
lcd_putchar(TEMP1+0x30);
lcd_gotoxy(15,1);
value=(value % 10);
TEMP1=value;
lcd_putchar(TEMP1+0x30);
value=vv;
TEMP2=scan_keypad();
}
while(TEMP2!='D');

lcd_clear();
delay_ms(500);
// melakukan transaksi

```

```

x=0;
TEMP1="";
harga[0]=blok4[9];
harga[1]=blok4[10];
harga[2]=blok4[11];
harga[3]=blok4[12];

a=(kov_hextobin(harga[0])*1000)+(kov_hextobin(harga[1])*100)+(kov_hextobin(harga[2])*10)+kov_hextobin(harga[3]);
input[1]=' ';
input[2]=' ';
input[3]=' ';
input[4]=' ';
input[5]=' ';
input[6]=' ';
do
{
do
{TEMP1=scan_keypad();
delay_ms(100);
lcd_gotoxy(x,0);
lcd_putchar(TEMP1);
}
while(TEMP1!=' ');

lcd_gotoxy(x,0);
lcd_putchar(TEMP1);
delay_ms(400);
input[x]=TEMP1;
input1[x]=TEMP1;
x=x+1;
}
while(TEMP1!='D');

It=0;

if(input[0]=='D')
{ lcd_clear();
goto Exit;
}
else if(input[0]=='A' && input[1]=='1' && input[2]=='D')
{ It=200;
rp=2*a;
tp=1;
}
else if(input[0]=='A' && input[1]=='2' && input[2]=='D')
{It=1000;
rp=10*a;
tp=2;
}
else if(input[0]=='A' && input[1]=='3' && input[2]=='D')
{
rp=10000;
It=10000*100/a;
tp=3;
}
else if(input[0]=='A' && input[1]=='4' && input[2]=='D')
{ rp=50000;
It=50000*100/a;
tp=4;
}
else if(input[0]=='*' && input[1]!='A' && input[1]!='B' && input[1]!='C'
&& input[2]!='A' && input[2]!='B' && input[2]!='C'
)
{
if(x==3 && input[2]=='D')
{ It=kov_hextobin(input[1])*100;
rp=It*a/100;
tp=51;
}
else if(x==4 && input[3]=='D')
{ It=(kov_hextobin(input[1])*1000)+(kov_hextobin(input[2])*100);
}
}

```

```

        rp=lt*a/100;
        tp=52;
    }
    else
    {
        goto salah;
    };
}
else if(input[0]!='' && input[1]!='A' && input[1]!='B' && input[1]!='C'
&& input[2]!='A' && input[2]!='B' && input[2]!='C'
&& input[3]!='A' && input[3]!='B' && input[3]!='C'
&& input[4]!='A' && input[4]!='B' && input[4]!='C'
&& input[5]!='A' && input[5]!='B' && input[5]!='C'
&& input[6]!='A' && input[6]!='B' && input[6]!='C'

)
{
    if(x==6 && input[5]=='D')
    {
rp=(kov_hextobin(input[1])*1000)+(kov_hextobin(input[2])*100)+(kov_hextobin(input[3])*10)+kov_hextobin(input[4]);

        lt=rp*100/a;
        tp=61;
    }
    else if(x==7 && input[6]=='D')
    {
rp=(kov_hextobin(input[1])*10000)+(kov_hextobin(input[2])*1000)+(kov_hextobin(input[3])*100)+(kov_hextobin(input[4])*10)+(kov_hextobin(input[5]));
        lt=rp*100/a;
        tp=62;
    }
    else if(x==8)
    {
rp=(kov_hextobin(input[1])*100000)+(kov_hextobin(input[2])*10000)+(kov_hextobin(input[3])*1000)+(kov_hextobin(input[4])*100)+(kov_hextobin(input[5])*10)+(kov_hextobin(input[6]));
        lt=rp*100/a;
        tp=63;
    }
    else
    {
        goto salah;
    };
}

else
{
salah:
    lcd_gotoxy(0,0);
    lcd_putsf("maaf kode salah");
    delay_ms(2000);
    lcd_clear();
    goto Exit;
};

do
{lcd_gotoxy(0,0);
lcd_putsf("taruh kartu ");
TEMP1=SCR_select();
TEMP2=SCR_login(1);
TEMP3=SCR_read_value(0x05);
}
while(TEMP1!=4 && TEMP2!='L' && TEMP3!='S');
    lcd_clear();
    if(value>=lt)
    {

        SCR_dec(0x05,lt);

// tampilan harga dan liter

```

```
if(tp==1)
{lcd_gotoxy(0,0);
lcd_putsf("2 It");
a=a*2;
lcd_gotoxy(0,1);
lcd_putsf("Rp ");
kov_longtolcd1(a); };
```

```
if(tp==2)
{lcd_gotoxy(0,0);
lcd_putsf("10 It");
a=a*10;
lcd_gotoxy(0,1);
lcd_putsf("Rp ");
kov_longtolcd1(a); };
```

```
if(tp==3)
{ lcd_gotoxy(0,0);
a=100*10000/a;
kov_longtolcd2(a);
```

```
if(val3==2)
{lcd_putchar('0');
lcd_putchar(',');
lcd_putchar(nilai1[0]+0x30);
lcd_putchar(nilai1[1]+0x30);
};
```

```
if(val3==3)
{lcd_putchar(nilai1[0]+0x30);
lcd_putchar(',');
lcd_putchar(nilai1[1]+0x30);
lcd_putchar(nilai1[2]+0x30);
};
```

```
if(val3==4)
{lcd_putchar(nilai1[0]+0x30);
lcd_putchar(nilai1[1]+0x30);
lcd_putchar(',');
lcd_putchar(nilai1[2]+0x30);
lcd_putchar(nilai1[3]+0x30);
};
```

```
lcd_putsf(" It");
lcd_gotoxy(0,1);
lcd_putsf("Rp 10000");
```

```
};
```

```
if(tp==4)
{ lcd_gotoxy(0,0);
a=100*50000/a;
kov_longtolcd2(a);
```

```
if(val3==2)
{lcd_putchar('0');
lcd_putchar(',');
lcd_putchar(nilai1[0]+0x30);
lcd_putchar(nilai1[1]+0x30);
};
```

```
if(val3==3)
{lcd_putchar(nilai1[0]+0x30);
lcd_putchar(',');
lcd_putchar(nilai1[1]+0x30);
lcd_putchar(nilai1[2]+0x30);
};
```

```

if(val3==4)
{lcd_putchar(nilai1[0]+0x30);
lcd_putchar(nilai1[1]+0x30);
lcd_putchar(',');
lcd_putchar(nilai1[2]+0x30);
lcd_putchar(nilai1[3]+0x30);
};

lcd_putsf(" It");
lcd_gotoxy(0,1);
lcd_putsf("Rp 50000");

};

if(tp==51)
{lcd_gotoxy(0,0);
lcd_putchar(input1[1]);
lcd_putsf(" It");
a=a*kov_hextobin(input1[1]);
lcd_gotoxy(0,1);
lcd_putsf("Rp ");
kov_longtolcd1(a); };

if(tp==52)
{lcd_gotoxy(0,0);
lcd_putchar(input1[1]);
lcd_putchar(input1[2]);
lcd_putsf(" It");
a=a*((kov_hextobin(input1[1])*10) + kov_hextobin(input1[2]) );
lcd_gotoxy(0,1);
lcd_putsf("Rp ");
kov_longtolcd1(a); };

if(tp==61)
{ lcd_gotoxy(0,0);
a=100*((kov_hextobin(input1[1])*1000)
+(kov_hextobin(input1[2])*100)+(kov_hextobin(input1[3])*10)+
(kov_hextobin(input1[4])*1))/a;
kov_longtolcd2(a);

if(val3==2)
{lcd_putchar('0');
lcd_putchar(',');
lcd_putchar(nilai1[0]+0x30);
lcd_putchar(nilai1[1]+0x30);
};

if(val3==3)
{lcd_putchar(nilai1[0]+0x30);
lcd_putchar(',');
lcd_putchar(nilai1[1]+0x30);
lcd_putchar(nilai1[2]+0x30);
};

if(val3==4)
{lcd_putchar(nilai1[0]+0x30);
lcd_putchar(nilai1[1]+0x30);
lcd_putchar(',');
lcd_putchar(nilai1[2]+0x30);
lcd_putchar(nilai1[3]+0x30);
};

lcd_putsf(" It");
lcd_gotoxy(0,1);
lcd_putsf("Rp ");
lcd_putchar(input1[1]);
lcd_putchar(input1[2]);
lcd_putchar(input1[3]);
lcd_putchar(input1[4]);

```

```

};

if(tp==62)
{ lcd_gotoxy(0,0);
a=100*((kov_hextobin(input1[1])*10000)
+(kov_hextobin(input1[2])*1000)+(kov_hextobin(input1[3])*100)+
(kov_hextobin(input1[4])*10)+(kov_hextobin(input1[5])*1))/a;
kov_longtolcd2(a);

if(val3==2)
{lcd_putchar('0');
lcd_putchar(',');
lcd_putchar(nilai1[0]+0x30);
lcd_putchar(nilai1[1]+0x30);
};

if(val3==3)
{lcd_putchar(nilai1[0]+0x30);
lcd_putchar(',');
lcd_putchar(nilai1[1]+0x30);
lcd_putchar(nilai1[2]+0x30);
};

if(val3==4)
{lcd_putchar(nilai1[0]+0x30);
lcd_putchar(nilai1[1]+0x30);
lcd_putchar(',');
lcd_putchar(nilai1[2]+0x30);
lcd_putchar(nilai1[3]+0x30);
};

lcd_putsf(" It");
lcd_gotoxy(0,1);
lcd_putsf("Rp ");
lcd_putchar(input1[1]);
lcd_putchar(input1[2]);
lcd_putchar(input1[3]);
lcd_putchar(input1[4]);
lcd_putchar(input1[5]);
};

if(tp==63)
{ lcd_gotoxy(0,0);
a=100*((kov_hextobin(input1[1])*100000)
+(kov_hextobin(input1[2])*10000)+(kov_hextobin(input1[3])*1000)+
(kov_hextobin(input1[4])*100)+(kov_hextobin(input1[5])*10)+(kov_hextobin(input1[6])*1))/a;
kov_longtolcd2(a);

if(val3==2)
{lcd_putchar('0');
lcd_putchar(',');
lcd_putchar(nilai1[0]+0x30);
lcd_putchar(nilai1[1]+0x30);
};

if(val3==3)
{lcd_putchar(nilai1[0]+0x30);
lcd_putchar(',');
lcd_putchar(nilai1[1]+0x30);
lcd_putchar(nilai1[2]+0x30);
};

if(val3==4)
{lcd_putchar(nilai1[0]+0x30);
lcd_putchar(nilai1[1]+0x30);
lcd_putchar(',');
lcd_putchar(nilai1[2]+0x30);
lcd_putchar(nilai1[3]+0x30);
};

lcd_putsf(" It");

```



```

lcd_gotoxy(0,1);
lcd_putsf("Rp ");
lcd_putchar(input1[1]);
lcd_putchar(input1[2]);
lcd_putchar(input1[3]);
lcd_putchar(input1[4]);
lcd_putchar(input1[5]);
lcd_putchar(input1[6]);
};

PORTB=0x01;
delay_ms(1t*100);
PORTB=0x00;

}
else
{ lcd_gotoxy(0,0);
lcd_putsf("maaf transaksi ");
lcd_gotoxy(0,1);
lcd_putsf("gagal ");
delay_ms(2000);
};

lcd_clear();

Exit:
goto Start;

```

```

#include <lcd.h>
#include <delay.h>
#include <mega16.h>
#include <stdio.h>

unsigned char TEMP;
char READ_SC[17];
char Write_SC[17];
long val;
long value,bin;
long val1,val2,val3;
unsigned char nilai1[8];
unsigned long rp1;
unsigned char exoreg;
unsigned char input1[8];

void SCR_reset(void)
{
putchar(0x02);
putchar(0x01);
putchar(0x01);
putchar(0x78);
putchar(0x78);
putchar(0x03);
}

char SCR_select(void)
{
putchar(0x02);
putchar(0x01);
putchar(0x01);
putchar(0x73);
putchar(0x73);
putchar(0x03);

TEMP = getchar();
TEMP = getchar();
TEMP = getchar();

if (TEMP == 0x01)
{
TEMP = getchar();

```

```

    TEMP = getchar();
    TEMP = getchar();
    return 1; //no card
};

if (TEMP == 0x04)
{
    TEMP = getchar();
    TEMP = getchar();
    TEMP = getchar();
    TEMP = getchar();
    TEMP = getchar();
    TEMP = getchar();
    TEMP = getchar();
    return 4; //standard milfare
};

if (TEMP == 0x07)
{
    TEMP = getchar();
    TEMP = getchar();
    TEMP = getchar();
    TEMP = getchar();
    TEMP = getchar();
    TEMP = getchar();
    TEMP = getchar();
    TEMP = getchar();
    TEMP = getchar();
    return 7; //ultralight milfare
};

if (TEMP == 0x0A)
{
    TEMP = getchar();
    TEMP = getchar();
    TEMP = getchar();
    TEMP = getchar();
    TEMP = getchar();
    TEMP = getchar();
    TEMP = getchar();
    TEMP = getchar();
    TEMP = getchar();
    TEMP = getchar();
    TEMP = getchar();
    TEMP = getchar();
    return 0; //unknown
};

    TEMP = getchar();
    TEMP = getchar();
    TEMP = getchar();
    return 'X'; //error
}

unsigned int exor(unsigned char xbyte,unsigned char ybyte)
{
unsigned char ybyte1;
unsigned char ybyte2;

ybyte1=(xbyte|ybyte);
ybyte2=(xbyte & ybyte);
ybyte2=~(ybyte2);
return((ybyte1&ybyte2));
}

char SCR_login(int sector)
{
    putchar(0x02);
    putchar(0x01);
    putchar(0x09);
    putchar(0x6C);

```

```

putchar(sector);/*sector*/
putchar(0xbb);
putchar(0xff);
putchar(0xff);
putchar(0xff);
putchar(0xff);
putchar(0xff);
putchar(0xff);

TEMP = exor(0x01,0x09);
TEMP = exor(TEMP,0x6C);
TEMP = exor(TEMP,sector);
TEMP = exor(TEMP,0xbb);
TEMP = exor(TEMP,0xff);
TEMP = exor(TEMP,0xff);
TEMP = exor(TEMP,0xff);
TEMP = exor(TEMP,0xff);
TEMP = exor(TEMP,0xff);
TEMP = exor(TEMP,0xff);

putchar(TEMP);
putchar(0x03);

    TEMP = getchar();
    TEMP = getchar();
    TEMP = getchar();
    TEMP = getchar();

if (TEMP == 'F')
{
    TEMP = getchar();
    TEMP = getchar();
    return 'F'; //Fail
};

if (TEMP == 'N')
{
    TEMP = getchar();
    TEMP = getchar();
    return 'N'; //No tag
};

if (TEMP == 'I')
{
    TEMP = getchar();
    TEMP = getchar();
    return 'I'; //Invalid
};

if (TEMP == 'E')
{
    TEMP = getchar();
    TEMP = getchar();
    return 'E'; //Invalid
};

if (TEMP == 'L')
{
    TEMP = getchar();
    TEMP = getchar();
    return 'L'; //Invalid
};

    TEMP = getchar();
    TEMP = getchar();
    return 'X';
}

char SCR_read_block(unsigned char block)
{
    putchar(0x02);

```

```

putchar(0x01);
putchar(0x02);
putchar(0x72);
putchar(block); //block = (sec x 4) + block
putchar(exor(0x71,block));
putchar(0x03);

    TEMP = getchar();
    TEMP = getchar();
    TEMP = getchar();
if (TEMP == 0x01)
{
    TEMP = getchar();

    if (TEMP == 'F')
    {
        TEMP = getchar();
        TEMP = getchar();
        return 'F'; //Fail
    };

    if (TEMP == 'N')
    {
        TEMP = getchar();
        TEMP = getchar();
        return 'N'; //No tag
    };

    if (TEMP == 'I')
    {
        TEMP = getchar();
        TEMP = getchar();
        return 'I'; //Invalid
    };
};

if (TEMP == 0x10)
{
    READ_SC[0] = getchar();
    READ_SC[1] = getchar();
    READ_SC[2] = getchar();
    READ_SC[3] = getchar();
    READ_SC[4] = getchar();
    READ_SC[5] = getchar();
    READ_SC[6] = getchar();
    READ_SC[7] = getchar();
    READ_SC[8] = getchar();
    READ_SC[9] = getchar();
    READ_SC[10] = getchar();
    READ_SC[11] = getchar();
    READ_SC[12] = getchar();
    READ_SC[13] = getchar();
    READ_SC[14] = getchar();
    //READ_SC[15] =
    TEMP = getchar();

    TEMP = getchar();
    TEMP = getchar();

    return 'S';
};
    TEMP = getchar();
    TEMP = getchar();
    return 'X'; //Invalid
}

char SCR_write_block(unsigned char block)
{
    putchar(0x02);

```

```
putchar(0x01);
putchar(0x12);
putchar(0x77);
putchar(block); //block = (sec x 4) + block
```

```
putchar(Write_SC[0]);
putchar(Write_SC[1]);
putchar(Write_SC[2]);
putchar(Write_SC[3]);
putchar(Write_SC[4]);
putchar(Write_SC[5]);
putchar(Write_SC[6]);
putchar(Write_SC[7]);
putchar(Write_SC[8]);
putchar(Write_SC[9]);
putchar(Write_SC[10]);
putchar(Write_SC[11]);
putchar(Write_SC[12]);
putchar(Write_SC[13]);
putchar(Write_SC[14]);
putchar(Write_SC[15]);
```

```
TEMP = exor(0x01,0x12);
TEMP = exor(TEMP,0x77);
TEMP = exor(TEMP,block);
TEMP = exor(TEMP,Write_SC[0]);
TEMP = exor(TEMP,Write_SC[1]);
TEMP = exor(TEMP,Write_SC[2]);
TEMP = exor(TEMP,Write_SC[3]);
TEMP = exor(TEMP,Write_SC[4]);
TEMP = exor(TEMP,Write_SC[5]);
TEMP = exor(TEMP,Write_SC[6]);
TEMP = exor(TEMP,Write_SC[7]);
TEMP = exor(TEMP,Write_SC[8]);
TEMP = exor(TEMP,Write_SC[9]);
TEMP = exor(TEMP,Write_SC[10]);
TEMP = exor(TEMP,Write_SC[11]);
TEMP = exor(TEMP,Write_SC[12]);
TEMP = exor(TEMP,Write_SC[13]);
TEMP = exor(TEMP,Write_SC[14]);
TEMP = exor(TEMP,Write_SC[15]);
```

```
putchar(TEMP);
putchar(0x03);
```

```
    TEMP = getchar();
    TEMP = getchar();
    TEMP = getchar();

if (TEMP == 0x01)
{
    TEMP = getchar();

    if (TEMP == 'F')
    {
        TEMP = getchar();
        TEMP = getchar();
        return 'F'; //Fail
    };

    if (TEMP == 'N')
    {
        TEMP = getchar();
        TEMP = getchar();
        return 'N'; //No tag
    };

    if (TEMP == 'I')
    {
        TEMP = getchar();
        TEMP = getchar();
    };
};
```

```

        return 'I'; //Invalid
    };
};

if (TEMP == 0x10)
{
    READ_SC[0] = getchar();
    READ_SC[1] = getchar();
    READ_SC[2] = getchar();
    READ_SC[3] = getchar();
    READ_SC[4] = getchar();
    READ_SC[5] = getchar();
    READ_SC[6] = getchar();
    READ_SC[7] = getchar();
    READ_SC[8] = getchar();
    READ_SC[9] = getchar();
    READ_SC[10] = getchar();
    READ_SC[11] = getchar();
    READ_SC[12] = getchar();
    READ_SC[13] = getchar();
    READ_SC[14] = getchar();
    //READ_SC[15] =
    TEMP = getchar();

    TEMP = getchar();
    TEMP = getchar();

    return 'S';
};
    TEMP = getchar();
    TEMP = getchar();
    return 'X'; //Invalid
}

unsigned long SCR_read_value(unsigned char block)
{
    putchar(0x02);
    putchar(0x01);
    putchar(0x03);
    putchar(0x72);
    putchar(0x76);
    putchar(block); //block = (sec x 4) + block
    putchar(exor(0x06, block));
    putchar(0x03);

    TEMP = getchar();
    TEMP = getchar();
    TEMP = getchar();
    if (TEMP == 0x01)
    {
        TEMP = getchar();

        if (TEMP == 'F')
        {
            TEMP = getchar();
            TEMP = getchar();
            return 'F'; //Fail
        };

        if (TEMP == 'N')
        {
            TEMP = getchar();
            TEMP = getchar();
            return 'N'; //No tag
        };

        if (TEMP == 'I')
        {
            TEMP = getchar();

```

```

        TEMP = getchar();
        return 'I'; //Invalid
    };
};

if (TEMP == 0x04)
{
    value = 0;
    val=0;

    val=getchar();
    value = (val << 24);
    val=getchar();
    value = value + (val << 16);
    val=getchar();
    value = value + (val << 8);
    val=getchar();
    value = value + val;
    TEMP = getchar();
    TEMP = getchar();
    return 'S';
};
    TEMP = getchar();
    TEMP = getchar();
    return 'X'; //Invalid
}

```

```

unsigned long SCR_write_value(unsigned char block,long write_val)

```

```

{ putchar(0x02);
  putchar(0x01);
  putchar(0x07);
  putchar(0x77);
  putchar(0x76);
  putchar(block);
  exoreg=exor(0x07 ,block);
  TEMP = (write_val >> 24)& 0x00FF;
  putchar(TEMP);
  exoreg=exor(exoreg,TEMP);
  TEMP = (write_val >> 16)& 0x00FF;
  putchar(TEMP);
  exoreg=exor(exoreg,TEMP);
  TEMP = (write_val >> 8)& 0x00FF;
  putchar(TEMP);
  exoreg=exor(exoreg,TEMP);
  TEMP = write_val & 0x00FF;
  putchar(TEMP);
  exoreg=exor(exoreg,TEMP);
  putchar(exoreg);
  putchar(0x03);
  TEMP = getchar();
  TEMP = getchar();
  TEMP = getchar();

```

```

if (TEMP == 0x01)
{
    TEMP = getchar();

    if (TEMP == 'F')
    {
        TEMP = getchar();
        TEMP = getchar();
        return 'F'; //Fail
    };

    if (TEMP == 'N')
    {
        TEMP = getchar();
        TEMP = getchar();

```

```

        return 'N'; //No tag
    };

    if (TEMP == 'T')
    {
        TEMP = getchar();
        TEMP = getchar();
        return T; //Invalid
    };
    if (TEMP == 'X')
    {
        TEMP = getchar();
        TEMP = getchar();
        return 'X'; //Invalid
    };
};

if (TEMP == 0x04)
{
    value = 0;
    val=0;
    val=getchar();
    value = val << 24;
    val=getchar();
    value = value + (val << 16);
    val=getchar();
    value = value + (val << 8);
    val=getchar();
    value = value + val;
    TEMP = getchar();
    TEMP = getchar();
    return value;
};
    TEMP = getchar();
    TEMP = getchar();
    return 'X'; //Invalid
}

long SCR_dec(char block,long dec_val)
{
    putchar(0x02);
    putchar(0x01);
    putchar(0x06);
    putchar(0x2D);
    putchar(block);
    exoreg=0x2A;
    exoreg=exor(exoreg,block);
    TEMP = (dec_val >> 24)& 0x00FF;
    putchar(TEMP);
    exoreg=exor(exoreg,TEMP);
    TEMP = (dec_val >> 16)& 0x00FF;
    putchar(TEMP);
    exoreg=exor(exoreg,TEMP);
    TEMP = (dec_val >> 8)& 0x00FF;
    putchar(TEMP);
    exoreg=exor(exoreg,TEMP);
    TEMP = dec_val & 0x00FF;
    putchar(TEMP);
    exoreg=exor(exoreg,TEMP);
    putchar(exoreg);
    putchar(0x03);

//answer

TEMP = getchar();
TEMP = getchar();
TEMP = getchar();

if (TEMP == 0x01)
{
    TEMP = getchar();

```



```

if (TEMP == 'F')
{
    TEMP = getchar();
    TEMP = getchar();
    return 'F'; //Fail
};

if (TEMP == 'N')
{
    TEMP = getchar();
    TEMP = getchar();
    return 'N'; //No tag
};

if (TEMP == 'I')
{
    TEMP = getchar();
    TEMP = getchar();
    return 'I'; //Invalid
};
if (TEMP == 'X')
{
    TEMP = getchar();
    TEMP = getchar();
    return 'X'; //Invalid
};
};

if (TEMP == 0x04)
{
    value = 0;
    val=0;
    val=getchar();
    value = val << 24;
    val=getchar();
    value = value + (val << 16);
    val=getchar();
    value = value + (val << 8);
    val=getchar();
    value = value + val;
    TEMP = getchar();
    TEMP = getchar();
    return value;
};
    TEMP = getchar();
    TEMP = getchar();
    return 'X'; //Invalid
}

long SCR_inc(char block,long inc_val)
{
    putchar(0x02);
    putchar(0x01);
    putchar(0x06);
    putchar(0x2B);
    putchar(block);
    exoreg=0x2E;
    exoreg=exor(exoreg,block);
    TEMP = (inc_val >> 24)& 0x00FF;
    putchar(TEMP);
    exoreg=exor(exoreg,TEMP);
    TEMP = (inc_val >> 16)& 0x00FF;
    putchar(TEMP);
    exoreg=exor(exoreg,TEMP);
    TEMP = (inc_val >> 8)& 0x00FF;
    putchar(TEMP);
    exoreg=exor(exoreg,TEMP);
    TEMP = inc_val & 0x00FF;
    putchar(TEMP);
    exoreg=exor(exoreg,TEMP);
}

```

```

putchar(exoreg);
putchar(0x03);

//answer

TEMP = getchar();
TEMP = getchar();
TEMP = getchar();

if (TEMP == 0x01)
{
    TEMP = getchar();

    if (TEMP == 'F')
    {
        TEMP = getchar();
        TEMP = getchar();
        return 'F'; //Fail
    };

    if (TEMP == 'N')
    {
        TEMP = getchar();
        TEMP = getchar();
        return 'N'; //No tag
    };

    if (TEMP == 'I')
    {
        TEMP = getchar();
        TEMP = getchar();
        return 'I'; //Invalid
    };
    if (TEMP == 'X')
    {
        TEMP = getchar();
        TEMP = getchar();
        return 'X'; //Invalid
    };

};

if (TEMP == 0x04)
{
    value = 0;
    val=0;
    val=getchar();
    value = val << 24;
    val=getchar();
    value = value + (val << 16);
    val=getchar();
    value = value + (val << 8);
    val=getchar();
    value = value + val;
    TEMP = getchar();
    TEMP = getchar();
    return value;
};
    TEMP = getchar();
    TEMP = getchar();
    return 'X'; //Invalid card
}

char scan_keypad(void)
{
    int scankey;
    char keypressed = ' ';
    DDRA = 0x0F;
    PORTA = 0xFE;
    scankey = PINA&0xf0;
    switch (scankey)

```

```

{
case 0xE0 : keypressed = '1';
break;
case 0xD0 : keypressed = '2';
break;
case 0xB0 : keypressed = '3';
break;
case 0x70 : keypressed = 'A';
break;
}
PORTA = 0xFD;
delay_ms(10);
scankey = PINA&0xf0;
switch (scankey)
{
case 0xE0 : keypressed = '4';
break;
case 0xD0 : keypressed = '5';
break;
case 0xB0 : keypressed = '6';
break;
case 0x70 : keypressed = 'B';
break;
}
PORTA = 0xFB;
delay_ms(10);
scankey = PINA&0xf0;
switch (scankey)
{
case 0xE0 : keypressed = '7';
break;
case 0xD0 : keypressed = '8';
break;
case 0xB0 : keypressed = '9';
break;
case 0x70 : keypressed = 'C';
break;
}
PORTA = 0xF7;
delay_ms(10);
scankey = PINA&0xf0;
switch (scankey)
{
case 0xE0 : keypressed = '*';
break;
case 0xD0 : keypressed = '0';
break;
case 0xB0 : keypressed = '#';
break;
case 0x70 : keypressed = 'D';
break;
}
return keypressed;
}

```

```

long kov_hextobin(unsigned char hex)

```

```

{ switch(hex)
{case 0x30: bin = 0;
break;
case 0x31: bin = 1;
break;
case 0x32: bin = 2;
break;
case 0x33: bin = 3;
break;
case 0x34: bin = 4;
break;
case 0x35: bin = 5;
break;
case 0x36: bin = 6;
break;

```

```

case 0x37: bin = 7;
break;
case 0x38: bin = 8;
break;
case 0x39: bin = 9;
break;
}return bin;
}

```

```

char kov_longtolcd1 (long nilai_a)
{ val1=100000;

```

```

do
{
val2=nilai_a/val1;
nilai_a =nilai_a % val1;
val1=val1/10;
}
while(val2==0);
lcd_putchar(val2+0x30);
do
{
val2=nilai_a/val1;
nilai_a =nilai_a % val1;
val1=val1/10;
lcd_putchar(val2+0x30);
}
while(val1!=0);
return 0;
}

```

```

char kov_longtolcd2 (long nilai_b)
{ val1=100000;
val3=1;
nilai1[0]=' ';
nilai1[1]=' ';
nilai1[2]=' ';
nilai1[3]=' ';
nilai1[4]=' ';
nilai1[5]=' ';
nilai1[6]=' ';
nilai1[7]=' ';

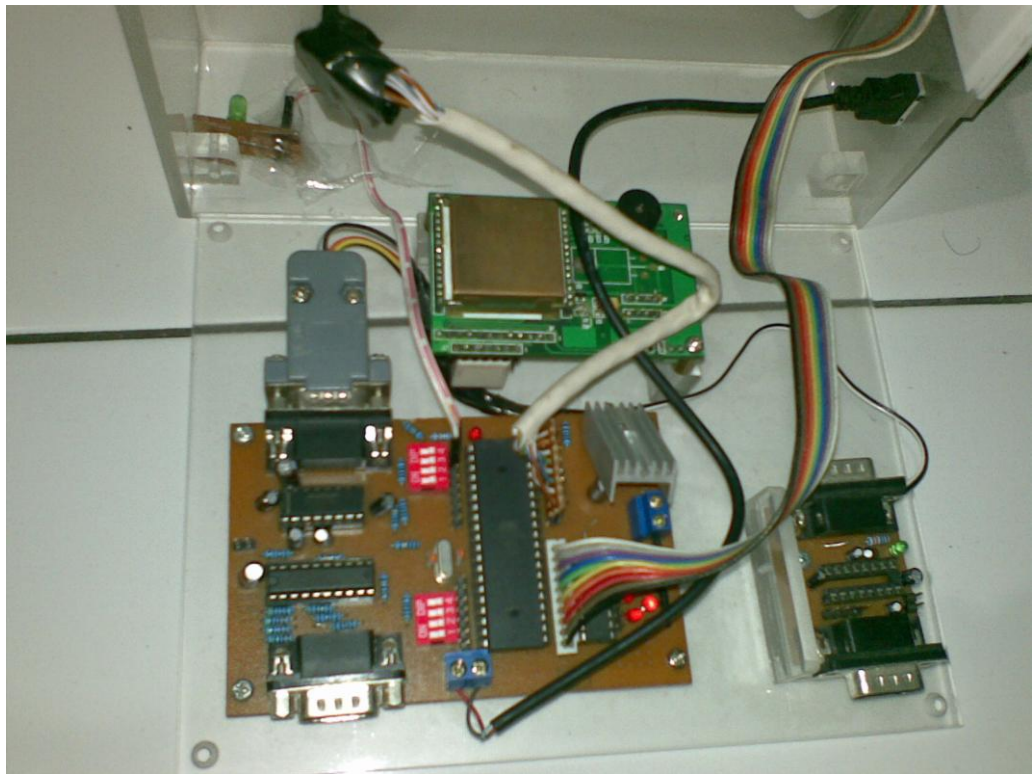
```

```

do
{
val2=nilai_b/val1;
nilai_b =nilai_b % val1;
val1=val1/10;
}
while(val2==0);
nilai1[0]=val2;
do
{
val2=nilai_b/val1;
nilai_b =nilai_b % val1;
val1=val1/10;
nilai1[val3]=val2;
val3=val3+1;
}
while(val1!=0);
return 0;
}

```

LAMPIRAN B
FOTO ALAT



LAMPIRAN C
SKEMATIK ALAT

