

LAMPIRAN A
LISTING PROGRAM

A. Listing Program Dengan Bentuk Karakter *Font* Pada *Library*

1. M-File Pada GUI (Program Menu Utama): TA.m

```
% --- Executes on button press in pushbutton1.
function pushbutton1_Callback(hObject, eventdata, handles)
% hObject    handle to pushbutton1 (see GCBO)
% eventdata  reserved - to be defined in a future version of MATLAB
% handles    structure with handles and user data (see GUIDATA)

% Data Library
run library

% Menampilkan data
plot(handles.data, sbxA, sbyA, 'bs', sbxB, sbyB, 'rs', ...
      sbxC, sbyC, 'gs', sbxD, sbyD, 'ms', sbxE, sbyE, 'ys', ...
      sbxF, sbyF, 'ks', sbxG, sbyG, 'cs', sbxH, sbyH, 'ro', ...
      sbxI, sbyI, 'mo', sbxJ, sbyJ, 'yo', sbxK, sbyK, 'go', ...
      sbxL, sbyL, 'bo', sbxM, sbyM, 'ko', sbxN, sbyN, 'co', ...
      sbxO, sbyO, 'rv', sbxP, sbyP, 'mv', sbxQ, sbyQ, 'yv', ...
      sbxR, sbyR, 'bv', sbxS, sbyS, 'kv', sbxT, sbyT, 'cv', ...
      sbxU, sbyU, 'gv', sbxV, sbyV, 'b^', sbxW, sbyW, 'k^', ...
      sbxX, sbyX, 'r^', sbxY, sbyY, 'y^', sbxZ, sbyZ, 'c^', ...
      xAC, yAC, 'y+', xBC, yBC, 'c+', xCC, yCC, 'r+', xDC, yDC, 'k+', ...
      xEC, yEC, 'b+', xFC, yFC, 'm+', xGC, yGC, 'g+', xHC, yHC, 'bx', ...
      xIC, yIC, 'yx', xJC, yJC, 'mx', xKC, yKC, 'rx', xLC, yLC, 'cx', ...
      xMC, yMC, 'gx', xNC, yNC, 'kx', xOC, yOC, 'yp', xPC, yPC, 'cp', ...
      xQC, yQC, 'rp', xRC, yRC, 'mp', xSC, ySC, 'gp', xTC, yTC, 'kp', ...
      xUC, yUC, 'bp', xVC, yVC, 'r*', xWC, yWC, 'm*', xXC, yXC, 'y*', ...
      xYC, yYC, 'k*', xZC, yZC, 'g*', 'LineWidth', 2, 'MarkerSize', 8);

% Menampilkan Keterangan data
legend(handles.data, 'A', 'B', 'C', 'D', 'E', 'F', 'G', 'H', 'I', 'J', 'K', 'L',
      'M', ...
      'N', 'O', 'P', 'Q', 'R', 'S', 'T', 'U', 'V', 'W', 'X', 'Y', 'Z', ...
      'Centroid A', 'Centroid B', 'Centroid C', 'Centroid D', 'Centroid
E', ...
      'Centroid F', 'Centroid G', 'Centroid H', 'Centroid I', 'Centroid
J', ...
      'Centroid K', 'Centroid L', 'Centroid M', 'Centroid N', 'Centroid
O', ...
      'Centroid P', 'Centroid Q', 'Centroid R', 'Centroid S', 'Centroid
T', ...
      'Centroid U', 'Centroid V', 'Centroid W', 'Centroid X', 'Centroid
Y', ...
      'Centroid Z', 'Location', 'NWO');
legend boxon

%Menampilkan Nilai Centroid
myform=guidata(gcbo);
set(myform.editXA, 'string', xAC); set(myform.editYA, 'string', yAC);
set(myform.editXB, 'string', xBC); set(myform.editYB, 'string', yBC);
```

```

set(myform.editXC, 'string', xCC); set(myform.editYC, 'string', yCC);
set(myform.editXD, 'string', xDC); set(myform.editYD, 'string', yDC);
set(myform.editXE, 'string', xEC); set(myform.editYE, 'string', yEC);
set(myform.editXF, 'string', xFC); set(myform.editYF, 'string', yFC);
set(myform.editXG, 'string', xGC); set(myform.editYG, 'string', yGC);
set(myform.editXH, 'string', xHC); set(myform.editYH, 'string', yHC);
set(myform.editXI, 'string', xIC); set(myform.editYI, 'string', yIC);
set(myform.editXJ, 'string', xJC); set(myform.editYJ, 'string', yJC);
set(myform.editXK, 'string', xKC); set(myform.editYK, 'string', yKC);
set(myform.editXL, 'string', xLC); set(myform.editYL, 'string', yLC);
set(myform.editXM, 'string', xMC); set(myform.editYM, 'string', yMC);
set(myform.editXN, 'string', xNC); set(myform.editYN, 'string', yNC);
set(myform.editXO, 'string', xOC); set(myform.editYO, 'string', yOC);
set(myform.editXP, 'string', xPC); set(myform.editYP, 'string', yPC);
set(myform.editXQ, 'string', xQC); set(myform.editYQ, 'string', yQC);
set(myform.editXR, 'string', xRC); set(myform.editYR, 'string', yRC);
set(myform.editXS, 'string', xSC); set(myform.editYS, 'string', ySC);
set(myform.editXT, 'string', xTC); set(myform.editYT, 'string', yTC);
set(myform.editXU, 'string', xUC); set(myform.editYU, 'string', yUC);
set(myform.editXV, 'string', xVC); set(myform.editYV, 'string', yVC);
set(myform.editXW, 'string', xWC); set(myform.editYW, 'string', yWC);
set(myform.editXX, 'string', xXC); set(myform.editYX, 'string', yXC);
set(myform.editXY, 'string', xYC); set(myform.editYY, 'string', yYC);
set(myform.editXZ, 'string', xZC); set(myform.editYZ, 'string', yZC);

% --- Executes on button press in pushbutton2.
function pushbutton2_Callback(hObject, eventdata, handles)
% hObject    handle to pushbutton2 (see GCBO)
% eventdata  reserved - to be defined in a future version of MATLAB
% handles    structure with handles and user data (see GUIDATA)
    file=uigetfile('*.bmp');
if~isequal(file,0)
    myform=guidata(gcbo);
    axes(myform.gbr);
    gambar=imread(file);
    imshow(gambar);
    set(myform.textnama, 'String', file)
    open(file);
end

% Koordinat Karakter Yang Diuji (x,y)
new=imread(file);
[xnew,ynew] =biner(new)

% Data Library
run library

% Menampilkan Data
plot(handles.centroid,...
    xAC,yAC, 'y+', xBC,yBC, 'c+', xCC,yCC, 'r+', xDC,yDC, 'k+', ...
    xEC,yEC, 'b+', xFC,yFC, 'm+', xGC,yGC, 'g+', xHC,yHC, 'bx', ...

```

```

xIC,yIC,'yx',xJC,yJC,'mx',xKC,yKC,'rx',xLC,yLC,'cx',...
xMC,yMC,'gx',xNC,yNC,'kx',xOC,yOC,'yp',xPC,yPC,'cp',...
xQC,yQC,'rp',xRC,yRC,'mp',xSC,ySC,'gp',xTC,yTC,'kp',...
xUC,yUC,'bp',xVC,yVC,'r*',xWC,yWC,'m*',xXC,yXC,'y*',...
xYC,yYC,'k*',xZC,yZC,'g*',...
xnew,ynew,'bd','LineWidth',2,'MarkerSize',8);

% Menampilkan Keterangan data
legend(handles.centroid,...
    'Centroid A','Centroid B','Centroid C','Centroid D','Centroid
E',...
    'Centroid F','Centroid G','Centroid H','Centroid I','Centroid
J',...
    'Centroid K','Centroid L','Centroid M','Centroid N','Centroid
O',...
    'Centroid P','Centroid Q','Centroid R','Centroid S','Centroid
T',...
    'Centroid U','Centroid V','Centroid W','Centroid X','Centroid
Y',...
    'Centroid Z','new','Location','NWO');
legend boxon

% Menghitung Jarak dan Menampilkan hasil Pengenalan
EC=jarak(MC,xnew,ynew);
set(myform.edit1,'string',EC);
set(myform.editXnew,'string',xnew);
set(myform.editYnew,'string',ynew);

```

2. M-File : library.m

```

% Membaca Nilai Citra dan Pengelompokkan Karakter (cluster)
A(:,:,1)=imread('A1.bmp');A(:,:,2)=imread('A2.bmp');
A(:,:,3)=imread('A3.bmp');A(:,:,4)=imread('A4.bmp');
A(:,:,5)=imread('A5.bmp');A(:,:,6)=imread('A6.bmp');
A(:,:,7)=imread('A7.bmp');A(:,:,8)=imread('A8.bmp');
A(:,:,9)=imread('A9.bmp');A(:,:,10)=imread('A10.bmp');

B(:,:,1)=imread('B1.bmp');B(:,:,2)=imread('B2.bmp');
B(:,:,3)=imread('B3.bmp');B(:,:,4)=imread('B4.bmp');
B(:,:,5)=imread('B5.bmp');B(:,:,6)=imread('B6.bmp');
B(:,:,7)=imread('B7.bmp');B(:,:,8)=imread('B8.bmp');
B(:,:,9)=imread('B9.bmp');B(:,:,10)=imread('B10.bmp');

C(:,:,1)=imread('C1.bmp');C(:,:,2)=imread('C2.bmp');
C(:,:,3)=imread('C3.bmp');C(:,:,4)=imread('C4.bmp');
C(:,:,5)=imread('C5.bmp');C(:,:,6)=imread('C6.bmp');
C(:,:,7)=imread('C7.bmp');C(:,:,8)=imread('C8.bmp');
C(:,:,9)=imread('C9.bmp');C(:,:,10)=imread('C10.bmp');

D(:,:,1)=imread('D1.bmp');D(:,:,2)=imread('D2.bmp');
D(:,:,3)=imread('D3.bmp');D(:,:,4)=imread('D4.bmp');

```

```
D(:,:,5)=imread('D5.bmp');D(:,:,6)=imread('D6.bmp');
D(:,:,7)=imread('D7.bmp');D(:,:,8)=imread('D8.bmp');
D(:,:,9)=imread('D9.bmp');D(:,:,10)=imread('D10.bmp');
```

```
E(:,:,1)=imread('E1.bmp');E(:,:,2)=imread('E2.bmp');
E(:,:,3)=imread('E3.bmp');E(:,:,4)=imread('E4.bmp');
E(:,:,5)=imread('E5.bmp');E(:,:,6)=imread('E6.bmp');
E(:,:,7)=imread('E7.bmp');E(:,:,8)=imread('E8.bmp');
E(:,:,9)=imread('E9.bmp');E(:,:,10)=imread('E10.bmp');
```

```
F(:,:,1)=imread('F1.bmp');F(:,:,2)=imread('F2.bmp');
F(:,:,3)=imread('F3.bmp');F(:,:,4)=imread('F4.bmp');
F(:,:,5)=imread('F5.bmp');F(:,:,6)=imread('F6.bmp');
F(:,:,7)=imread('F7.bmp');F(:,:,8)=imread('F8.bmp');
F(:,:,9)=imread('F9.bmp');F(:,:,10)=imread('F10.bmp');
```

```
G(:,:,1)=imread('G1.bmp');G(:,:,2)=imread('G2.bmp');
G(:,:,3)=imread('G3.bmp');G(:,:,4)=imread('G4.bmp');
G(:,:,5)=imread('G5.bmp');G(:,:,6)=imread('G6.bmp');
G(:,:,7)=imread('G7.bmp');G(:,:,8)=imread('G8.bmp');
G(:,:,9)=imread('G9.bmp');G(:,:,10)=imread('G10.bmp');
```

```
H(:,:,1)=imread('H1.bmp');H(:,:,2)=imread('H2.bmp');
H(:,:,3)=imread('H3.bmp');H(:,:,4)=imread('H4.bmp');
H(:,:,5)=imread('H5.bmp');H(:,:,6)=imread('H6.bmp');
H(:,:,7)=imread('H7.bmp');H(:,:,8)=imread('H8.bmp');
H(:,:,9)=imread('H9.bmp');H(:,:,10)=imread('H10.bmp');
```

```
I(:,:,1)=imread('I1.bmp');I(:,:,2)=imread('I2.bmp');
I(:,:,3)=imread('I3.bmp');I(:,:,4)=imread('I4.bmp');
I(:,:,5)=imread('I5.bmp');I(:,:,6)=imread('I6.bmp');
I(:,:,7)=imread('I7.bmp');I(:,:,8)=imread('I8.bmp');
I(:,:,9)=imread('I9.bmp');I(:,:,10)=imread('I10.bmp');
```

```
J(:,:,1)=imread('J1.bmp');J(:,:,2)=imread('J2.bmp');
J(:,:,3)=imread('J3.bmp');J(:,:,4)=imread('J4.bmp');
J(:,:,5)=imread('J5.bmp');J(:,:,6)=imread('J6.bmp');
J(:,:,7)=imread('J7.bmp');J(:,:,8)=imread('J8.bmp');
J(:,:,9)=imread('J9.bmp');J(:,:,10)=imread('J10.bmp');
```

```
K(:,:,1)=imread('K1.bmp');K(:,:,2)=imread('K2.bmp');
K(:,:,3)=imread('K3.bmp');K(:,:,4)=imread('K4.bmp');
K(:,:,5)=imread('K5.bmp');K(:,:,6)=imread('K6.bmp');
K(:,:,7)=imread('K7.bmp');K(:,:,8)=imread('K8.bmp');
K(:,:,9)=imread('K9.bmp');K(:,:,10)=imread('K10.bmp');
```

```
L(:,:,1)=imread('L1.bmp');L(:,:,2)=imread('L2.bmp');
L(:,:,3)=imread('L3.bmp');L(:,:,4)=imread('L4.bmp');
L(:,:,5)=imread('L5.bmp');L(:,:,6)=imread('L6.bmp');
L(:,:,7)=imread('L7.bmp');L(:,:,8)=imread('L8.bmp');
```

```
L(:,:,9)=imread('L9.bmp');L(:,:,10)=imread('L10.bmp');

M(:,:,1)=imread('M1.bmp');M(:,:,2)=imread('M2.bmp');
M(:,:,3)=imread('M3.bmp');M(:,:,4)=imread('M4.bmp');
M(:,:,5)=imread('M5.bmp');M(:,:,6)=imread('M6.bmp');
M(:,:,7)=imread('M7.bmp');M(:,:,8)=imread('M8.bmp');
M(:,:,9)=imread('M9.bmp');M(:,:,10)=imread('M10.bmp');

N(:,:,1)=imread('N1.bmp');N(:,:,2)=imread('N2.bmp');
N(:,:,3)=imread('N3.bmp');N(:,:,4)=imread('N4.bmp');
N(:,:,5)=imread('N5.bmp');N(:,:,6)=imread('N6.bmp');
N(:,:,7)=imread('N7.bmp');N(:,:,8)=imread('N8.bmp');
N(:,:,9)=imread('N9.bmp');N(:,:,10)=imread('N10.bmp');

O(:,:,1)=imread('O1.bmp');O(:,:,2)=imread('O2.bmp');
O(:,:,3)=imread('O3.bmp');O(:,:,4)=imread('O4.bmp');
O(:,:,5)=imread('O5.bmp');O(:,:,6)=imread('O6.bmp');
O(:,:,7)=imread('O7.bmp');O(:,:,8)=imread('O8.bmp');
O(:,:,9)=imread('O9.bmp');O(:,:,10)=imread('O10.bmp');

P(:,:,1)=imread('P1.bmp');P(:,:,2)=imread('P2.bmp');
P(:,:,3)=imread('P3.bmp');P(:,:,4)=imread('P4.bmp');
P(:,:,5)=imread('P5.bmp');P(:,:,6)=imread('P6.bmp');
P(:,:,7)=imread('P7.bmp');P(:,:,8)=imread('P8.bmp');
P(:,:,9)=imread('P9.bmp');P(:,:,10)=imread('P10.bmp');

Q(:,:,1)=imread('Q1.bmp');Q(:,:,2)=imread('Q2.bmp');
Q(:,:,3)=imread('Q3.bmp');Q(:,:,4)=imread('Q4.bmp');
Q(:,:,5)=imread('Q5.bmp');Q(:,:,6)=imread('Q6.bmp');
Q(:,:,7)=imread('Q7.bmp');Q(:,:,8)=imread('Q8.bmp');
Q(:,:,9)=imread('Q9.bmp');Q(:,:,10)=imread('Q10.bmp');

R(:,:,1)=imread('R1.bmp');R(:,:,2)=imread('R2.bmp');
R(:,:,3)=imread('R3.bmp');R(:,:,4)=imread('R4.bmp');
R(:,:,5)=imread('R5.bmp');R(:,:,6)=imread('R6.bmp');
R(:,:,7)=imread('R7.bmp');R(:,:,8)=imread('R8.bmp');
R(:,:,9)=imread('R9.bmp');R(:,:,10)=imread('R10.bmp');

S(:,:,1)=imread('S1.bmp');S(:,:,2)=imread('S2.bmp');
S(:,:,3)=imread('S3.bmp');S(:,:,4)=imread('S4.bmp');
S(:,:,5)=imread('S5.bmp');S(:,:,6)=imread('S6.bmp');
S(:,:,7)=imread('S7.bmp');S(:,:,8)=imread('S8.bmp');
S(:,:,9)=imread('S9.bmp');S(:,:,10)=imread('S10.bmp');

T(:,:,1)=imread('T1.bmp');T(:,:,2)=imread('T2.bmp');
T(:,:,3)=imread('T3.bmp');T(:,:,4)=imread('T4.bmp');
T(:,:,5)=imread('T5.bmp');T(:,:,6)=imread('T6.bmp');
T(:,:,7)=imread('T7.bmp');T(:,:,8)=imread('T8.bmp');
T(:,:,9)=imread('T9.bmp');T(:,:,10)=imread('T10.bmp');
```

```
U(:,:,1)=imread('U1.bmp');U(:,:,2)=imread('U2.bmp');
U(:,:,3)=imread('U3.bmp');U(:,:,4)=imread('U4.bmp');
U(:,:,5)=imread('U5.bmp');U(:,:,6)=imread('U6.bmp');
U(:,:,7)=imread('U7.bmp');U(:,:,8)=imread('U8.bmp');
U(:,:,9)=imread('U9.bmp');U(:,:,10)=imread('U10.bmp');
```

```
V(:,:,1)=imread('V1.bmp');V(:,:,2)=imread('V2.bmp');
V(:,:,3)=imread('V3.bmp');V(:,:,4)=imread('V4.bmp');
V(:,:,5)=imread('V5.bmp');V(:,:,6)=imread('V6.bmp');
V(:,:,7)=imread('V7.bmp');V(:,:,8)=imread('V8.bmp');
V(:,:,9)=imread('V9.bmp');V(:,:,10)=imread('V10.bmp');
```

```
W(:,:,1)=imread('W1.bmp');W(:,:,2)=imread('W2.bmp');
W(:,:,3)=imread('W3.bmp');W(:,:,4)=imread('W4.bmp');
W(:,:,5)=imread('W5.bmp');W(:,:,6)=imread('W6.bmp');
W(:,:,7)=imread('W7.bmp');W(:,:,8)=imread('W8.bmp');
W(:,:,9)=imread('W9.bmp');W(:,:,10)=imread('W10.bmp');
```

```
X(:,:,1)=imread('X1.bmp');X(:,:,2)=imread('X2.bmp');
X(:,:,3)=imread('X3.bmp');X(:,:,4)=imread('X4.bmp');
X(:,:,5)=imread('X5.bmp');X(:,:,6)=imread('X6.bmp');
X(:,:,7)=imread('X7.bmp');X(:,:,8)=imread('X8.bmp');
X(:,:,9)=imread('X9.bmp');X(:,:,10)=imread('X10.bmp');
```

```
Y(:,:,1)=imread('Y1.bmp');Y(:,:,2)=imread('Y2.bmp');
Y(:,:,3)=imread('Y3.bmp');Y(:,:,4)=imread('Y4.bmp');
Y(:,:,5)=imread('Y5.bmp');Y(:,:,6)=imread('Y6.bmp');
Y(:,:,7)=imread('Y7.bmp');Y(:,:,8)=imread('Y8.bmp');
Y(:,:,9)=imread('Y9.bmp');Y(:,:,10)=imread('Y10.bmp');
```

```
Z(:,:,1)=imread('Z1.bmp');Z(:,:,2)=imread('Z2.bmp');
Z(:,:,3)=imread('Z3.bmp');Z(:,:,4)=imread('Z4.bmp');
Z(:,:,5)=imread('Z5.bmp');Z(:,:,6)=imread('Z6.bmp');
Z(:,:,7)=imread('Z7.bmp');Z(:,:,8)=imread('Z8.bmp');
Z(:,:,9)=imread('Z9.bmp');Z(:,:,10)=imread('Z10.bmp');
```

```
% Koordinat A (x,y)
for i=1:10
    [x1,y1] =biner(A(:,:,i))
    sbxA(i)=x1;
    sbyA(i)=y1;
end
xAC=mean(sbxA);
yAC=mean(sbyA);
MC(1,1)=xAC;
MC(1,2)=yAC;
```

```
% Koordinat B(x,y)
for i=1:10
    [x1,y1] =biner(B(:,:,i))
```

```

        sbxB(i)=x1;
        sbyB(i)=y1;
    end
    xBC=mean(sbxB);
    yBC=mean(sbyB);
    MC(2,1)=xBC;
    MC(2,2)=yBC;

    % Koordinat C(x,y)
    for i=1:10
        [x1,y1] =biner(C(:, :, i))
        sbxC(i)=x1;
        sbyC(i)=y1;
    end
    xCC=mean(sbxC);
    yCC=mean(sbyC);
    MC(3,1)=xCC;
    MC(3,2)=yCC;

    % Koordinat D(x,y)
    for i=1:10
        [x1,y1] =biner(D(:, :, i))
        sbxD(i)=x1;
        sbyD(i)=y1;
    end
    xDC=mean(sbxD);
    yDC=mean(sbyD);
    MC(4,1)=xDC;
    MC(4,2)=yDC;

    % Koordinat E(x,y)
    for i=1:10
        [x1,y1] =biner(E(:, :, i))
        sbxE(i)=x1;
        sbyE(i)=y1;
    end
    xEC=mean(sbxE);
    yEC=mean(sbyE);
    MC(5,1)=xEC;
    MC(5,2)=yEC;

    % Koordinat F(x,y)
    for i=1:10
        [x1,y1] =biner(F(:, :, i))
        sbxF(i)=x1;
        sbyF(i)=y1;
    end
    xFC=mean(sbxF);
    yFC=mean(sbyF);
    MC(6,1)=xFC;
    MC(6,2)=yFC;

```



```

% Koordinat G(x,y)
for i=1:10
    [x1,y1] =biner(G(:,:,i))
    sbxG(i)=x1;
    sbyG(i)=y1;
end
xGC=mean(sbxG);
yGC=mean(sbyG);
MC(7,1)=xGC;
MC(7,2)=yGC;

% Koordinat H(x,y)
for i=1:10
    [x1,y1] =biner(H(:,:,i))
    sbxH(i)=x1;
    sbyH(i)=y1;
end
xHC=mean(sbxH);
yHC=mean(sbyH);
MC(8,1)=xHC;
MC(8,2)=yHC;

% Koordinat I(x,y)
for i=1:10
    [x1,y1] =biner(I(:,:,i))
    sbxI(i)=x1;
    sbyI(i)=y1;
end
xIC=mean(sbxI);
yIC=mean(sbyI);
MC(9,1)=xIC;
MC(9,2)=yIC;

% Koordinat J(x,y)
for i=1:10
    [x1,y1] =biner(J(:,:,i))
    sbxJ(i)=x1;
    sbyJ(i)=y1;
end
xJC=mean(sbxJ);
yJC=mean(sbyJ);
MC(10,1)=xJC;
MC(10,2)=yJC;

% Koordinat K(x,y)
for i=1:10
    [x1,y1] =biner(K(:,:,i))
    sbxK(i)=x1;
    sbyK(i)=y1;
end
xKC=mean(sbxK);

```

```

yKC=mean(sbyK);
MC(11,1)=xKC;
MC(11,2)=yKC;

% Koordinat L(x,y)
for i=1:10
    [x1,y1] =biner(L(:, :, i))
    sbxL(i)=x1;
    sbyL(i)=y1;
end
xLC=mean(sbxL);
yLC=mean(sbyL);
MC(12,1)=xLC;
MC(12,2)=yLC;

% Koordinat M(x,y)
for i=1:10
    [x1,y1] =biner(M(:, :, i))
    sbxM(i)=x1;
    sbyM(i)=y1;
end
xMC=mean(sbxM);
yMC=mean(sbyM);
MC(13,1)=xMC;
MC(13,2)=yMC;

% Koordinat N(x,y)
for i=1:10
    [x1,y1] =biner(N(:, :, i))
    sbxN(i)=x1;
    sbyN(i)=y1;
end
xNC=mean(sbxN);
yNC=mean(sbyN);
MC(14,1)=xNC;
MC(14,2)=yNC;

% Koordinat O(x,y)
for i=1:10
    [x1,y1] =biner(O(:, :, i))
    sbxO(i)=x1;
    sbyO(i)=y1;
end
xOC=mean(sbxO);
yOC=mean(sbyO);
MC(15,1)=xOC;
MC(15,2)=yOC;

% Koordinat P(x,y)
for i=1:10
    [x1,y1] =biner(P(:, :, i))

```

```

        sbxP(i)=x1;
        sbyP(i)=y1;
end
xPC=mean(sbxP);
yPC=mean(sbyP);
MC(16,1)=xPC;
MC(16,2)=yPC;

% Koordinat Q(x,y)
for i=1:10
    [x1,y1] =biner(Q(:, :, i))
    sbxQ(i)=x1;
    sbyQ(i)=y1;
end
xQC=mean(sbxQ);
yQC=mean(sbyQ);
MC(17,1)=xQC;
MC(17,2)=yQC;

% Koordinat R(x,y)
for i=1:10
    [x1,y1] =biner(R(:, :, i))
    sbxR(i)=x1;
    sbyR(i)=y1;
end
xRC=mean(sbxR);
yRC=mean(sbyR);
MC(18,1)=xRC;
MC(18,2)=yRC;

% Koordinat S(x,y)
for i=1:10
    [x1,y1] =biner(S(:, :, i))
    sbxS(i)=x1;
    sbyS(i)=y1;
end
xSC=mean(sbxS);
ySC=mean(sbyS);
MC(19,1)=xSC;
MC(19,2)=ySC;

% Koordinat T(x,y)
for i=1:10
    [x1,y1] =biner(T(:, :, i))
    sbxT(i)=x1;
    sbyT(i)=y1;
end
xTC=mean(sbxT);
yTC=mean(sbyT);
MC(20,1)=xTC;
MC(20,2)=yTC;

```

```

% Koordinat U(x,y)
for i=1:10
    [x1,y1] =biner(U(:,:,i))
    sbxU(i)=x1;
    sbyU(i)=y1;
end
xUC=mean(sbxU);
yUC=mean(sbyU);
MC(21,1)=xUC;
MC(21,2)=yUC;

% Koordinat V(x,y)
for i=1:10
    [x1,y1] =biner(V(:,:,i))
    sbxV(i)=x1;
    sbyV(i)=y1;
end
xVC=mean(sbxV);
yVC=mean(sbyV);
MC(22,1)=xVC;
MC(22,2)=yVC;

% Koordinat W(x,y)
for i=1:10
    [x1,y1] =biner(W(:,:,i))
    sbxW(i)=x1;
    sbyW(i)=y1;
end
xWC=mean(sbxW);
yWC=mean(sbyW);
MC(23,1)=xWC;
MC(23,2)=yWC;

% Koordinat X(x,y)
for i=1:10
    [x1,y1] =biner(X(:,:,i))
    sbxX(i)=x1;
    sbyX(i)=y1;
end
xXC=mean(sbxX);
yXC=mean(sbyX);
MC(24,1)=xXC;
MC(24,2)=yXC;

% Koordinat Y(x,y)
for i=1:10
    [x1,y1] =biner(Y(:,:,i))
    sbxY(i)=x1;
    sbyY(i)=y1;
end
xYC=mean(sbxY);

```

```

yYC=mean(sbyY);
MC(25,1)=xYC;
MC(25,2)=yYC;

% Koordinat Z(x,y)
for i=1:10
    [x1,y1] =biner(Z(:, :, i))
    sbxZ(i)=x1;
    sbyZ(i)=y1;
end
xZC=mean(sbxZ);
yZC=mean(sbyZ);
MC(26,1)=xZC;
MC(26,2)=yZC;

```

3. M-File : biner.m

```

% Transformasi Biner ke Koordinat (x,y)
function [x1,y1] =biner(x)
BARIS=70;
KOLOM=50;
OUT=zeros(BARIS,KOLOM);
for i=1:BARIS
    A=0;
    for j=1:KOLOM
        if x(i,j)<64
            OUT(i,j)=1;
        else
            OUT(i,j)=0;
        end
        A=A+OUT(i,j)*(2^(j-1));
    end
    data1(i,1)=A;
end
x1=sum(data1)/2^49;
for i=1:KOLOM
    B=0;
    for j=1:BARIS
        B=B+OUT(j,i)*(2^(j-1));
    end
    data2(i,1)=B;
end
y1=sum(data2)/2^69;

```

4. M-File : jarak.m

```

%Menghitung jarak, mencari jarak minimum, dan Hasil Pengenalan Karakter
function EC=jarak(MC,xnew,ynew)
K=char('A','B','C','D','E','F','G','H','I','J','K','L','M','N',
'O','P',...
'Q','R','S','T','U','V','W','X','Y','Z');
n=size(MC,1);

```

```
for i=1:n
    jarak(i,1)=sqrt((xnew-MC(i,1))^2+(ynew-MC(i,2))^2);
end
for i=1:n
    m=min(jarak);
    if m==jarak(i,1);
        posisi=i;
    end
end
EC=K(posisi);
```

B. Listing Program Dengan Bentuk Karakter Yang Dibentuk Sendiri Pada *Library*

1. M-File Pada GUI (Program Menu Utama): TA.m

```
% --- Executes on button press in pushbutton1.
function pushbutton1_Callback(hObject, eventdata, handles)
% hObject    handle to pushbutton1 (see GCBO)
% eventdata  reserved - to be defined in a future version of MATLAB
% handles    structure with handles and user data (see GUIDATA)

% Data Library
run library

% Menampilkan Data
plot(handles.data, sbxA, sbyA, 'bs', sbxB, sbyB, 'rs', ...
      sbxC, sbyC, 'gs', sbxD, sbyD, 'ms', sbxE, sbyE, 'ys', ...
      sbxF, sbyF, 'ks', sbxG, sbyG, 'cs', sbxH, sbyH, 'ro', ...
      sbxI, sbyI, 'mo', sbxJ, sbyJ, 'yo', sbxK, sbyK, 'go', ...
      sbxL, sbyL, 'bo', sbxM, sbyM, 'ko', sbxN, sbyN, 'co', ...
      sbxO, sbyO, 'rv', sbxP, sbyP, 'mv', sbxQ, sbyQ, 'yv', ...
      sbxR, sbyR, 'bv', sbxS, sbyS, 'kv', sbxT, sbyT, 'cv', ...
      sbxU, sbyU, 'gv', sbxV, sbyV, 'b^', sbxW, sbyW, 'k^', ...
      sbxX, sbyX, 'r^', sbxY, sbyY, 'y^', sbxZ, sbyZ, 'c^', ...
      sbxZ0, sbyZ0, 'g^', sbxZ1, sbyZ1, 'm^', sbxZ2, sbyZ2, 'b>', ...
      sbxZ3, sbyZ3, 'k>', sbxZ4, sbyZ4, 'c>', sbxZ5, sbyZ5, 'g>', ...
      sbxZ6, sbyZ6, 'r>', sbxZ7, sbyZ7, 'm>', sbxZ8, sbyZ8, 'y>', ...
      sbxZ9, sbyZ9, 'kh', ...
      xAC, yAC, 'y+', xBC, yBC, 'c+', xCC, yCC, 'r+', xDC, yDC, 'k+', ...
      xEC, yEC, 'b+', xFC, yFC, 'm+', xGC, yGC, 'g+', xHC, yHC, 'bx', ...
      xIC, yIC, 'yx', xJC, yJC, 'mx', xKC, yKC, 'rx', xLC, yLC, 'cx', ...
      xMC, yMC, 'gx', xNC, yNC, 'kx', xOC, yOC, 'yp', xPC, yPC, 'cp', ...
      xQC, yQC, 'rp', xRC, yRC, 'mp', xSC, ySC, 'gp', xTC, yTC, 'kp', ...
      xUC, yUC, 'bp', xVC, yVC, 'r*', xWC, yWC, 'm*', xXC, yXC, 'y*', ...
      xYC, yYC, 'k*', xZC, yZC, 'g*', xZ0C, yZ0C, 'b*', xZ1C, yZ1C, 'c*', ...
      xZ2C, yZ2C, 'g<', xZ3C, yZ3C, 'r<', xZ4C, yZ4C, 'k<', xZ5C, yZ5C, 'm<', ...
      xZ6C, yZ6C, 'y<', xZ7C, yZ7C, 'b<', xZ8C, yZ8C, 'c<', xZ9C, yZ9C, 'yh', ...
      'LineWidth', 2, 'MarkerSize', 8);

% Menampilkan Keterangan data
legend(handles.data, 'A', 'B', 'C', 'D', 'E', 'F', 'G', 'H', 'I', 'J', 'K', 'L',
      'M', ...
      'N', 'O', 'P', 'Q', 'R', 'S', 'T', 'U', 'V', 'W', 'X', 'Y', 'Z', '0', '1', '2',
      '3', ...
      '4', '5', '6', '7', '8', '9', ...
      'Centroid A', 'Centroid B', 'Centroid C', 'Centroid D', 'Centroid
E', ...
      'Centroid F', 'Centroid G', 'Centroid H', 'Centroid I', 'Centroid
J', ...
      'Centroid K', 'Centroid L', 'Centroid M', 'Centroid N', 'Centroid
O', ...
```

```

    'Centroid P', 'Centroid Q', 'Centroid R', 'Centroid S', 'Centroid
T', ...
    'Centroid U', 'Centroid V', 'Centroid W', 'Centroid X', 'Centroid
Y', ...
    'Centroid Z', 'Centroid 0', 'Centroid 1', 'Centroid 2', 'Centroid
3', ...
    'Centroid 4', 'Centroid 5', 'Centroid 6', 'Centroid 7', 'Centroid
8', ...
    'Centroid 9', 'Location', 'NWO');
legend boxon

```

```

%Menampilkan Nilai Centroid

```

```

myform=guidata(gcbo);
set(myform.editXA, 'string', xAC); set(myform.editYA, 'string', yAC);
set(myform.editXB, 'string', xBC); set(myform.editYB, 'string', yBC);
set(myform.editXC, 'string', xCC); set(myform.editYC, 'string', yCC);
set(myform.editXD, 'string', xDC); set(myform.editYD, 'string', yDC);
set(myform.editXE, 'string', xEC); set(myform.editYE, 'string', yEC);
set(myform.editXF, 'string', xFC); set(myform.editYF, 'string', yFC);
set(myform.editXG, 'string', xGC); set(myform.editYG, 'string', yGC);
set(myform.editXH, 'string', xHC); set(myform.editYH, 'string', yHC);
set(myform.editXI, 'string', xIC); set(myform.editYI, 'string', yIC);
set(myform.editXJ, 'string', xJC); set(myform.editYJ, 'string', yJC);
set(myform.editXK, 'string', xKC); set(myform.editYK, 'string', yKC);
set(myform.editXL, 'string', xLC); set(myform.editYL, 'string', yLC);
set(myform.editXM, 'string', xMC); set(myform.editYM, 'string', yMC);
set(myform.editXN, 'string', xNC); set(myform.editYN, 'string', yNC);
set(myform.editXO, 'string', xOC); set(myform.editYO, 'string', yOC);
set(myform.editXP, 'string', xPC); set(myform.editYP, 'string', yPC);
set(myform.editXQ, 'string', xQC); set(myform.editYQ, 'string', yQC);
set(myform.editXR, 'string', xRC); set(myform.editYR, 'string', yRC);
set(myform.editXS, 'string', xSC); set(myform.editYS, 'string', ySC);
set(myform.editXT, 'string', xTC); set(myform.editYT, 'string', yTC);
set(myform.editXU, 'string', xUC); set(myform.editYU, 'string', yUC);
set(myform.editXV, 'string', xVC); set(myform.editYV, 'string', yVC);
set(myform.editXW, 'string', xWC); set(myform.editYW, 'string', yWC);
set(myform.editXX, 'string', xXC); set(myform.editYX, 'string', yXC);
set(myform.editXY, 'string', xYC); set(myform.editYY, 'string', yYC);
set(myform.editXZ, 'string', xZC); set(myform.editYZ, 'string', yZC);
set(myform.editX0, 'string', xZ0C); set(myform.editY0, 'string', yZ0C);
set(myform.editX1, 'string', xZ1C); set(myform.editY1, 'string', yZ1C);
set(myform.editX2, 'string', xZ2C); set(myform.editY2, 'string', yZ2C);
set(myform.editX3, 'string', xZ3C); set(myform.editY3, 'string', yZ3C);
set(myform.editX4, 'string', xZ4C); set(myform.editY4, 'string', yZ4C);
set(myform.editX5, 'string', xZ5C); set(myform.editY5, 'string', yZ5C);
set(myform.editX6, 'string', xZ6C); set(myform.editY6, 'string', yZ6C);
set(myform.editX7, 'string', xZ7C); set(myform.editY7, 'string', yZ7C);
set(myform.editX8, 'string', xZ8C); set(myform.editY8, 'string', yZ8C);
set(myform.editX9, 'string', xZ9C); set(myform.editY9, 'string', yZ9C);

```



```

% --- Executes on button press in pushbutton2.
function pushbutton2_Callback(hObject, eventdata, handles)
% hObject    handle to pushbutton2 (see GCBO)
% eventdata  reserved - to be defined in a future version of MATLAB
% handles    structure with handles and user data (see GUIDATA)

file=uigetfile('*.bmp');
if~isequal(file,0)
    myform=guidata(gcbo);
    axes(myform.gbr);
    gambar=imread(file);
    imshow(gambar);
    set(myform.textnama, 'String',file)
    open(file);
end

% Koordinat Karakter Yang Diuji (x,y)
new=imread(file);
[xnew,ynew] =biner(new)

% Data Library
run library

% Menampilkan Data
plot(handles.centroid,...
    xAC,yAC, 'y+', xBC,yBC, 'c+', xCC,yCC, 'r+', xDC,yDC, 'k+', ...
    xEC,yEC, 'b+', xFC,yFC, 'm+', xGC,yGC, 'g+', xHC,yHC, 'bx', ...
    xIC,yIC, 'yx', xJC,yJC, 'mx', xKC,yKC, 'rx', xLC,yLC, 'cx', ...
    xMC,yMC, 'gx', xNC,yNC, 'kx', xOC,yOC, 'yp', xPC,yPC, 'cp', ...
    xQC,yQC, 'rp', xRC,yRC, 'mp', xSC,ySC, 'gp', xTC,yTC, 'kp', ...
    xUC,yUC, 'bp', xVC,yVC, 'r*', xWC,yWC, 'm*', xXC,yXC, 'y*', ...
    xYC,yYC, 'k*', xZC,yZC, 'g*', xZ0C,yZ0C, 'b*', xZ1C,yZ1C, 'c*', ...
    xZ2C,yZ2C, 'g<', xZ3C,yZ3C, 'r<', xZ4C,yZ4C, 'k<', xZ5C,yZ5C, 'm<', ...
    xZ6C,yZ6C, 'y<', xZ7C,yZ7C, 'b<', xZ8C,yZ8C, 'c<', xZ9C,yZ9C, 'yh', ...
    xnew,ynew, 'bd', 'LineWidth', 2, 'MarkerSize', 8);
% Menampilkan Keterangan Data
legend(handles.centroid,...
    'Centroid A', 'Centroid B', 'Centroid C', 'Centroid D', 'Centroid
E', ...
    'Centroid F', 'Centroid G', 'Centroid H', 'Centroid I', 'Centroid
J', ...
    'Centroid K', 'Centroid L', 'Centroid M', 'Centroid N', 'Centroid
O', ...
    'Centroid P', 'Centroid Q', 'Centroid R', 'Centroid S', 'Centroid
T', ...
    'Centroid U', 'Centroid V', 'Centroid W', 'Centroid X', 'Centroid
Y', ...
    'Centroid Z', 'Centroid 0', 'Centroid 1', 'Centroid 2', 'Centroid
3', ...
    'Centroid 4', 'Centroid 5', 'Centroid 6', 'Centroid 7', 'Centroid
8', ...

```

```
    'Centroid 9','new', 'Location','NWO');  
legend boxon
```

```
% Menghitung Jarak dan Menampilkan hasil Pengenalan  
EC=jarak(MC,xnew,ynew);  
set(myform.edit1,'string',EC);  
set(myform.editXnew,'string',xnew);  
set(myform.editYnew,'string',ynew);
```

2. M-File : library.m

```
% Membaca Nilai Citra dan Pengelompokkan Karakter (cluster)
```

```
A(:,:,1)=imread('A1.bmp');A(:,:,2)=imread('A2.bmp');  
A(:,:,3)=imread('A3.bmp');A(:,:,4)=imread('A4.bmp');  
A(:,:,5)=imread('A5.bmp');A(:,:,6)=imread('A6.bmp');  
A(:,:,7)=imread('A7.bmp');A(:,:,8)=imread('A8.bmp');  
A(:,:,9)=imread('A9.bmp');A(:,:,10)=imread('A10.bmp');
```

```
B(:,:,1)=imread('B1.bmp');B(:,:,2)=imread('B2.bmp');  
B(:,:,3)=imread('B3.bmp');B(:,:,4)=imread('B4.bmp');  
B(:,:,5)=imread('B5.bmp');B(:,:,6)=imread('B6.bmp');  
B(:,:,7)=imread('B7.bmp');B(:,:,8)=imread('B8.bmp');  
B(:,:,9)=imread('B9.bmp');B(:,:,10)=imread('B10.bmp');
```

```
C(:,:,1)=imread('C1.bmp');C(:,:,2)=imread('C2.bmp');  
C(:,:,3)=imread('C3.bmp');C(:,:,4)=imread('C4.bmp');  
C(:,:,5)=imread('C5.bmp');C(:,:,6)=imread('C6.bmp');  
C(:,:,7)=imread('C7.bmp');C(:,:,8)=imread('C8.bmp');  
C(:,:,9)=imread('C9.bmp');C(:,:,10)=imread('C10.bmp');
```

```
D(:,:,1)=imread('D1.bmp');D(:,:,2)=imread('D2.bmp');  
D(:,:,3)=imread('D3.bmp');D(:,:,4)=imread('D4.bmp');  
D(:,:,5)=imread('D5.bmp');D(:,:,6)=imread('D6.bmp');  
D(:,:,7)=imread('D7.bmp');D(:,:,8)=imread('D8.bmp');  
D(:,:,9)=imread('D9.bmp');D(:,:,10)=imread('D10.bmp');
```

```
E(:,:,1)=imread('E1.bmp');E(:,:,2)=imread('E2.bmp');  
E(:,:,3)=imread('E3.bmp');E(:,:,4)=imread('E4.bmp');  
E(:,:,5)=imread('E5.bmp');E(:,:,6)=imread('E6.bmp');  
E(:,:,7)=imread('E7.bmp');E(:,:,8)=imread('E8.bmp');  
E(:,:,9)=imread('E9.bmp');E(:,:,10)=imread('E10.bmp');
```

```
F(:,:,1)=imread('F1.bmp');F(:,:,2)=imread('F2.bmp');  
F(:,:,3)=imread('F3.bmp');F(:,:,4)=imread('F4.bmp');  
F(:,:,5)=imread('F5.bmp');F(:,:,6)=imread('F6.bmp');  
F(:,:,7)=imread('F7.bmp');F(:,:,8)=imread('F8.bmp');  
F(:,:,9)=imread('F9.bmp');F(:,:,10)=imread('F10.bmp');
```

```
G(:,:,1)=imread('G1.bmp');G(:,:,2)=imread('G2.bmp');  
G(:,:,3)=imread('G3.bmp');G(:,:,4)=imread('G4.bmp');  
G(:,:,5)=imread('G5.bmp');G(:,:,6)=imread('G6.bmp');
```

```
G(:,:,7)=imread('G7.bmp');G(:,:,8)=imread('G8.bmp');
G(:,:,9)=imread('G9.bmp');G(:,:,10)=imread('G10.bmp');
```

```
H(:,:,1)=imread('H1.bmp');H(:,:,2)=imread('H2.bmp');
H(:,:,3)=imread('H3.bmp');H(:,:,4)=imread('H4.bmp');
H(:,:,5)=imread('H5.bmp');H(:,:,6)=imread('H6.bmp');
H(:,:,7)=imread('H7.bmp');H(:,:,8)=imread('H8.bmp');
H(:,:,9)=imread('H9.bmp');H(:,:,10)=imread('H10.bmp');
```

```
I(:,:,1)=imread('I1.bmp');I(:,:,2)=imread('I2.bmp');
I(:,:,3)=imread('I3.bmp');I(:,:,4)=imread('I4.bmp');
I(:,:,5)=imread('I5.bmp');I(:,:,6)=imread('I6.bmp');
I(:,:,7)=imread('I7.bmp');I(:,:,8)=imread('I8.bmp');
I(:,:,9)=imread('I9.bmp');I(:,:,10)=imread('I10.bmp');
```

```
J(:,:,1)=imread('J1.bmp');J(:,:,2)=imread('J2.bmp');
J(:,:,3)=imread('J3.bmp');J(:,:,4)=imread('J4.bmp');
J(:,:,5)=imread('J5.bmp');J(:,:,6)=imread('J6.bmp');
J(:,:,7)=imread('J7.bmp');J(:,:,8)=imread('J8.bmp');
J(:,:,9)=imread('J9.bmp');J(:,:,10)=imread('J10.bmp');
```

```
K(:,:,1)=imread('K1.bmp');K(:,:,2)=imread('K2.bmp');
K(:,:,3)=imread('K3.bmp');K(:,:,4)=imread('K4.bmp');
K(:,:,5)=imread('K5.bmp');K(:,:,6)=imread('K6.bmp');
K(:,:,7)=imread('K7.bmp');K(:,:,8)=imread('K8.bmp');
K(:,:,9)=imread('K9.bmp');K(:,:,10)=imread('K10.bmp');
```

```
L(:,:,1)=imread('L1.bmp');L(:,:,2)=imread('L2.bmp');
L(:,:,3)=imread('L3.bmp');L(:,:,4)=imread('L4.bmp');
L(:,:,5)=imread('L5.bmp');L(:,:,6)=imread('L6.bmp');
L(:,:,7)=imread('L7.bmp');L(:,:,8)=imread('L8.bmp');
L(:,:,9)=imread('L9.bmp');L(:,:,10)=imread('L10.bmp');
```

```
M(:,:,1)=imread('M1.bmp');M(:,:,2)=imread('M2.bmp');
M(:,:,3)=imread('M3.bmp');M(:,:,4)=imread('M4.bmp');
M(:,:,5)=imread('M5.bmp');M(:,:,6)=imread('M6.bmp');
M(:,:,7)=imread('M7.bmp');M(:,:,8)=imread('M8.bmp');
M(:,:,9)=imread('M9.bmp');M(:,:,10)=imread('M10.bmp');
```

```
N(:,:,1)=imread('N1.bmp');N(:,:,2)=imread('N2.bmp');
N(:,:,3)=imread('N3.bmp');N(:,:,4)=imread('N4.bmp');
N(:,:,5)=imread('N5.bmp');N(:,:,6)=imread('N6.bmp');
N(:,:,7)=imread('N7.bmp');N(:,:,8)=imread('N8.bmp');
N(:,:,9)=imread('N9.bmp');N(:,:,10)=imread('N10.bmp');
```

```
O(:,:,1)=imread('O1.bmp');O(:,:,2)=imread('O2.bmp');
O(:,:,3)=imread('O3.bmp');O(:,:,4)=imread('O4.bmp');
O(:,:,5)=imread('O5.bmp');O(:,:,6)=imread('O6.bmp');
O(:,:,7)=imread('O7.bmp');O(:,:,8)=imread('O8.bmp');
O(:,:,9)=imread('O9.bmp');O(:,:,10)=imread('O10.bmp');
```

```
P(:,:,1)=imread('P1.bmp');P(:,:,2)=imread('P2.bmp');
P(:,:,3)=imread('P3.bmp');P(:,:,4)=imread('P4.bmp');
P(:,:,5)=imread('P5.bmp');P(:,:,6)=imread('P6.bmp');
P(:,:,7)=imread('P7.bmp');P(:,:,8)=imread('P8.bmp');
P(:,:,9)=imread('P9.bmp');P(:,:,10)=imread('P10.bmp');
```

```
Q(:,:,1)=imread('Q1.bmp');Q(:,:,2)=imread('Q2.bmp');
Q(:,:,3)=imread('Q3.bmp');Q(:,:,4)=imread('Q4.bmp');
Q(:,:,5)=imread('Q5.bmp');Q(:,:,6)=imread('Q6.bmp');
Q(:,:,7)=imread('Q7.bmp');Q(:,:,8)=imread('Q8.bmp');
Q(:,:,9)=imread('Q9.bmp');Q(:,:,10)=imread('Q10.bmp');
```

```
R(:,:,1)=imread('R1.bmp');R(:,:,2)=imread('R2.bmp');
R(:,:,3)=imread('R3.bmp');R(:,:,4)=imread('R4.bmp');
R(:,:,5)=imread('R5.bmp');R(:,:,6)=imread('R6.bmp');
R(:,:,7)=imread('R7.bmp');R(:,:,8)=imread('R8.bmp');
R(:,:,9)=imread('R9.bmp');R(:,:,10)=imread('R10.bmp');
```

```
S(:,:,1)=imread('S1.bmp');S(:,:,2)=imread('S2.bmp');
S(:,:,3)=imread('S3.bmp');S(:,:,4)=imread('S4.bmp');
S(:,:,5)=imread('S5.bmp');S(:,:,6)=imread('S6.bmp');
S(:,:,7)=imread('S7.bmp');S(:,:,8)=imread('S8.bmp');
S(:,:,9)=imread('S9.bmp');S(:,:,10)=imread('S10.bmp');
```

```
T(:,:,1)=imread('T1.bmp');T(:,:,2)=imread('T2.bmp');
T(:,:,3)=imread('T3.bmp');T(:,:,4)=imread('T4.bmp');
T(:,:,5)=imread('T5.bmp');T(:,:,6)=imread('T6.bmp');
T(:,:,7)=imread('T7.bmp');T(:,:,8)=imread('T8.bmp');
T(:,:,9)=imread('T9.bmp');T(:,:,10)=imread('T10.bmp');
```

```
U(:,:,1)=imread('U1.bmp');U(:,:,2)=imread('U2.bmp');
U(:,:,3)=imread('U3.bmp');U(:,:,4)=imread('U4.bmp');
U(:,:,5)=imread('U5.bmp');U(:,:,6)=imread('U6.bmp');
U(:,:,7)=imread('U7.bmp');U(:,:,8)=imread('U8.bmp');
U(:,:,9)=imread('U9.bmp');U(:,:,10)=imread('U10.bmp');
```

```
V(:,:,1)=imread('V1.bmp');V(:,:,2)=imread('V2.bmp');
V(:,:,3)=imread('V3.bmp');V(:,:,4)=imread('V4.bmp');
V(:,:,5)=imread('V5.bmp');V(:,:,6)=imread('V6.bmp');
V(:,:,7)=imread('V7.bmp');V(:,:,8)=imread('V8.bmp');
V(:,:,9)=imread('V9.bmp');V(:,:,10)=imread('V10.bmp');
```

```
W(:,:,1)=imread('W1.bmp');W(:,:,2)=imread('W2.bmp');
W(:,:,3)=imread('W3.bmp');W(:,:,4)=imread('W4.bmp');
W(:,:,5)=imread('W5.bmp');W(:,:,6)=imread('W6.bmp');
W(:,:,7)=imread('W7.bmp');W(:,:,8)=imread('W8.bmp');
W(:,:,9)=imread('W9.bmp');W(:,:,10)=imread('W10.bmp');
```

```
X(:,:,1)=imread('X1.bmp');X(:,:,2)=imread('X2.bmp');
X(:,:,3)=imread('X3.bmp');X(:,:,4)=imread('X4.bmp');
```

```

X(:,:,5)=imread('X5.bmp');X(:,:,6)=imread('X6.bmp');
X(:,:,7)=imread('X7.bmp');X(:,:,8)=imread('X8.bmp');
X(:,:,9)=imread('X9.bmp');X(:,:,10)=imread('X10.bmp');

Y(:,:,1)=imread('Y1.bmp');Y(:,:,2)=imread('Y2.bmp');
Y(:,:,3)=imread('Y3.bmp');Y(:,:,4)=imread('Y4.bmp');
Y(:,:,5)=imread('Y5.bmp');Y(:,:,6)=imread('Y6.bmp');
Y(:,:,7)=imread('Y7.bmp');Y(:,:,8)=imread('Y8.bmp');
Y(:,:,9)=imread('Y9.bmp');Y(:,:,10)=imread('Y10.bmp');

Z(:,:,1)=imread('Z1.bmp');Z(:,:,2)=imread('Z2.bmp');
Z(:,:,3)=imread('Z3.bmp');Z(:,:,4)=imread('Z4.bmp');
Z(:,:,5)=imread('Z5.bmp');Z(:,:,6)=imread('Z6.bmp');
Z(:,:,7)=imread('Z7.bmp');Z(:,:,8)=imread('Z8.bmp');
Z(:,:,9)=imread('Z9.bmp');Z(:,:,10)=imread('Z10.bmp');

Z0(:,:,1)=imread('Z101.bmp');Z0(:,:,2)=imread('Z102.bmp');
Z0(:,:,3)=imread('Z103.bmp');Z0(:,:,4)=imread('Z104.bmp');
Z0(:,:,5)=imread('Z105.bmp');Z0(:,:,6)=imread('Z106.bmp');
Z0(:,:,7)=imread('Z107.bmp');Z0(:,:,8)=imread('Z108.bmp');
Z0(:,:,9)=imread('Z109.bmp');Z0(:,:,10)=imread('Z1010.bmp');

Z1(:,:,1)=imread('Z111.bmp');Z1(:,:,2)=imread('Z112.bmp');
Z1(:,:,3)=imread('Z113.bmp');Z1(:,:,4)=imread('Z114.bmp');
Z1(:,:,5)=imread('Z115.bmp');Z1(:,:,6)=imread('Z116.bmp');
Z1(:,:,7)=imread('Z117.bmp');Z1(:,:,8)=imread('Z118.bmp');
Z1(:,:,9)=imread('Z119.bmp');Z1(:,:,10)=imread('Z1110.bmp');

Z1(:,:,1)=imread('Z111.bmp');Z1(:,:,2)=imread('Z112.bmp');
Z1(:,:,3)=imread('Z113.bmp');Z1(:,:,4)=imread('Z114.bmp');
Z1(:,:,5)=imread('Z115.bmp');Z1(:,:,6)=imread('Z116.bmp');
Z1(:,:,7)=imread('Z117.bmp');Z1(:,:,8)=imread('Z118.bmp');
Z1(:,:,9)=imread('Z119.bmp');Z1(:,:,10)=imread('Z1110.bmp');

Z2(:,:,1)=imread('Z121.bmp');Z2(:,:,2)=imread('Z122.bmp');
Z2(:,:,3)=imread('Z123.bmp');Z2(:,:,4)=imread('Z124.bmp');
Z2(:,:,5)=imread('Z125.bmp');Z2(:,:,6)=imread('Z126.bmp');
Z2(:,:,7)=imread('Z127.bmp');Z2(:,:,8)=imread('Z128.bmp');
Z2(:,:,9)=imread('Z129.bmp');Z2(:,:,10)=imread('Z1210.bmp');

Z3(:,:,1)=imread('Z131.bmp');Z3(:,:,2)=imread('Z132.bmp');
Z3(:,:,3)=imread('Z133.bmp');Z3(:,:,4)=imread('Z134.bmp');
Z3(:,:,5)=imread('Z135.bmp');Z3(:,:,6)=imread('Z136.bmp');
Z3(:,:,7)=imread('Z137.bmp');Z3(:,:,8)=imread('Z138.bmp');
Z3(:,:,9)=imread('Z139.bmp');Z3(:,:,10)=imread('Z1310.bmp');

Z4(:,:,1)=imread('Z141.bmp');Z4(:,:,2)=imread('Z142.bmp');
Z4(:,:,3)=imread('Z143.bmp');Z4(:,:,4)=imread('Z144.bmp');
Z4(:,:,5)=imread('Z145.bmp');Z4(:,:,6)=imread('Z146.bmp');
Z4(:,:,7)=imread('Z147.bmp');Z4(:,:,8)=imread('Z148.bmp');

```

```

Z4(:,:,9)=imread('Z149.bmp');Z4(:,:,10)=imread('Z1410.bmp');

Z5(:,:,1)=imread('Z151.bmp');Z5(:,:,2)=imread('Z152.bmp');
Z5(:,:,3)=imread('Z153.bmp');Z5(:,:,4)=imread('Z154.bmp');
Z5(:,:,5)=imread('Z155.bmp');Z5(:,:,6)=imread('Z156.bmp');
Z5(:,:,7)=imread('Z157.bmp');Z5(:,:,8)=imread('Z158.bmp');
Z5(:,:,9)=imread('Z159.bmp');Z5(:,:,10)=imread('Z1510.bmp');

Z6(:,:,1)=imread('Z161.bmp');Z6(:,:,2)=imread('Z162.bmp');
Z6(:,:,3)=imread('Z163.bmp');Z6(:,:,4)=imread('Z164.bmp');
Z6(:,:,5)=imread('Z165.bmp');Z6(:,:,6)=imread('Z166.bmp');
Z6(:,:,7)=imread('Z167.bmp');Z6(:,:,8)=imread('Z168.bmp');
Z6(:,:,9)=imread('Z169.bmp');Z6(:,:,10)=imread('Z1610.bmp');

Z7(:,:,1)=imread('Z171.bmp');Z7(:,:,2)=imread('Z172.bmp');
Z7(:,:,3)=imread('Z173.bmp');Z7(:,:,4)=imread('Z174.bmp');
Z7(:,:,5)=imread('Z175.bmp');Z7(:,:,6)=imread('Z176.bmp');
Z7(:,:,7)=imread('Z177.bmp');Z7(:,:,8)=imread('Z178.bmp');
Z7(:,:,9)=imread('Z179.bmp');Z7(:,:,10)=imread('Z1710.bmp');

Z8(:,:,1)=imread('Z181.bmp');Z8(:,:,2)=imread('Z182.bmp');
Z8(:,:,3)=imread('Z183.bmp');Z8(:,:,4)=imread('Z184.bmp');
Z8(:,:,5)=imread('Z185.bmp');Z8(:,:,6)=imread('Z186.bmp');
Z8(:,:,7)=imread('Z187.bmp');Z8(:,:,8)=imread('Z188.bmp');
Z8(:,:,9)=imread('Z189.bmp');Z8(:,:,10)=imread('Z1810.bmp');

Z9(:,:,1)=imread('Z191.bmp');Z9(:,:,2)=imread('Z192.bmp');
Z9(:,:,3)=imread('Z193.bmp');Z9(:,:,4)=imread('Z194.bmp');
Z9(:,:,5)=imread('Z195.bmp');Z9(:,:,6)=imread('Z196.bmp');
Z9(:,:,7)=imread('Z197.bmp');Z9(:,:,8)=imread('Z198.bmp');
Z9(:,:,9)=imread('Z199.bmp');Z9(:,:,10)=imread('Z1910.bmp');

% Koordinat A (x,y)
for i=1:10
    [x1,y1] =biner(A(:,:,i))
    sbxA(i)=x1;
    sbyA(i)=y1;
end
xAC=mean(sbxA);
yAC=mean(sbyA);
MC(1,1)=xAC;
MC(1,2)=yAC;

% Koordinat B(x,y)
for i=1:10
    [x1,y1] =biner(B(:,:,i))
    sbxB(i)=x1;
    sbyB(i)=y1;
end
xBC=mean(sbxB);

```

```

yBC=mean(sbyB);
MC(2,1)=xBC;
MC(2,2)=yBC;

% Koordinat C(x,y)
for i=1:10
    [x1,y1] =biner(C(:, :, i))
    sbxC(i)=x1;
    sbyC(i)=y1;
end
xCC=mean(sbxC);
yCC=mean(sbyC);
MC(3,1)=xCC;
MC(3,2)=yCC;

% Koordinat D(x,y)
for i=1:10
    [x1,y1] =biner(D(:, :, i))
    sbxD(i)=x1;
    sbyD(i)=y1;
end
xDC=mean(sbxD);
yDC=mean(sbyD);
MC(4,1)=xDC;
MC(4,2)=yDC;

% Koordinat E(x,y)
for i=1:10
    [x1,y1] =biner(E(:, :, i))
    sbxE(i)=x1;
    sbyE(i)=y1;
end
xEC=mean(sbxE);
yEC=mean(sbyE);
MC(5,1)=xEC;
MC(5,2)=yEC;

% Koordinat F(x,y)
for i=1:10
    [x1,y1] =biner(F(:, :, i))
    sbxF(i)=x1;
    sbyF(i)=y1;
end
xFC=mean(sbxF);
yFC=mean(sbyF);
MC(6,1)=xFC;
MC(6,2)=yFC;

% Koordinat G(x,y)
for i=1:10
    [x1,y1] =biner(G(:, :, i))

```

```

        sbxG(i)=x1;
        sbyG(i)=y1;
    end
    xGC=mean(sbxG);
    yGC=mean(sbyG);
    MC(7,1)=xGC;
    MC(7,2)=yGC;

    % Koordinat H(x,y)
    for i=1:10
        [x1,y1] =biner(H(:, :, i))
        sbxH(i)=x1;
        sbyH(i)=y1;
    end
    xHC=mean(sbxH);
    yHC=mean(sbyH);
    MC(8,1)=xHC;
    MC(8,2)=yHC;

    % Koordinat I(x,y)
    for i=1:10
        [x1,y1] =biner(I(:, :, i))
        sbxI(i)=x1;
        sbyI(i)=y1;
    end
    xIC=mean(sbxI);
    yIC=mean(sbyI);
    MC(9,1)=xIC;
    MC(9,2)=yIC;

    % Koordinat J(x,y)
    for i=1:10
        [x1,y1] =biner(J(:, :, i))
        sbxJ(i)=x1;
        sbyJ(i)=y1;
    end
    xJC=mean(sbxJ);
    yJC=mean(sbyJ);
    MC(10,1)=xJC;
    MC(10,2)=yJC;

    % Koordinat K(x,y)
    for i=1:10
        [x1,y1] =biner(K(:, :, i))
        sbxK(i)=x1;
        sbyK(i)=y1;
    end
    xKC=mean(sbxK);
    yKC=mean(sbyK);
    MC(11,1)=xKC;
    MC(11,2)=yKC;

```



```

% Koordinat L(x,y)
for i=1:10
    [x1,y1] =biner(L(:, :, i))
    sbxL(i)=x1;
    sbyL(i)=y1;
end
xLC=mean(sbxL);
yLC=mean(sbyL);
MC(12,1)=xLC;
MC(12,2)=yLC;

% Koordinat M(x,y)
for i=1:10
    [x1,y1] =biner(M(:, :, i))
    sbxM(i)=x1;
    sbyM(i)=y1;
end
xMC=mean(sbxM);
yMC=mean(sbyM);
MC(13,1)=xMC;
MC(13,2)=yMC;

% Koordinat N(x,y)
for i=1:10
    [x1,y1] =biner(N(:, :, i))
    sbxN(i)=x1;
    sbyN(i)=y1;
end
xNC=mean(sbxN);
yNC=mean(sbyN);
MC(14,1)=xNC;
MC(14,2)=yNC;

% Koordinat O(x,y)
for i=1:10
    [x1,y1] =biner(O(:, :, i))
    sbxO(i)=x1;
    sbyO(i)=y1;
end
xOC=mean(sbxO);
yOC=mean(sbyO);
MC(15,1)=xOC;
MC(15,2)=yOC;

% Koordinat P(x,y)
for i=1:10
    [x1,y1] =biner(P(:, :, i))
    sbxP(i)=x1;
    sbyP(i)=y1;
end
xPC=mean(sbxP);

```

```

yPC=mean(sbyP);
MC(16,1)=xPC;
MC(16,2)=yPC;

% Koordinat Q(x,y)
for i=1:10
    [x1,y1] =biner(Q(:, :, i))
    sbxQ(i)=x1;
    sbyQ(i)=y1;
end
xQC=mean(sbxQ);
yQC=mean(sbyQ);
MC(17,1)=xQC;
MC(17,2)=yQC;

% Koordinat R(x,y)
for i=1:10
    [x1,y1] =biner(R(:, :, i))
    sbxR(i)=x1;
    sbyR(i)=y1;
end
xRC=mean(sbxR);
yRC=mean(sbyR);
MC(18,1)=xRC;
MC(18,2)=yRC;

% Koordinat S(x,y)
for i=1:10
    [x1,y1] =biner(S(:, :, i))
    sbxS(i)=x1;
    sbyS(i)=y1;
end
xSC=mean(sbxS);
ySC=mean(sbyS);
MC(19,1)=xSC;
MC(19,2)=ySC;

% Koordinat T(x,y)
for i=1:10
    [x1,y1] =biner(T(:, :, i))
    sbxT(i)=x1;
    sbyT(i)=y1;
end
xTC=mean(sbxT);
yTC=mean(sbyT);
MC(20,1)=xTC;
MC(20,2)=yTC;

% Koordinat U(x,y)
for i=1:10

```

```

        [x1,y1] =biner(U(:,:,i))
        sbxU(i)=x1;
        sbyU(i)=y1;
    end
    xUC=mean(sbxU);
    yUC=mean(sbyU);
    MC(21,1)=xUC;
    MC(21,2)=yUC;

    % Koordinat V(x,y)
    for i=1:10
        [x1,y1] =biner(V(:,:,i))
        sbxV(i)=x1;
        sbyV(i)=y1;
    end
    xVC=mean(sbxV);
    yVC=mean(sbyV);
    MC(22,1)=xVC;
    MC(22,2)=yVC;

    % Koordinat W(x,y)
    for i=1:10
        [x1,y1] =biner(W(:,:,i))
        sbxW(i)=x1;
        sbyW(i)=y1;
    end
    xWC=mean(sbxW);
    yWC=mean(sbyW);
    MC(23,1)=xWC;
    MC(23,2)=yWC;

    % Koordinat X(x,y)
    for i=1:10
        [x1,y1] =biner(X(:,:,i))
        sbxX(i)=x1;
        sbyX(i)=y1;
    end
    xXC=mean(sbxX);
    yXC=mean(sbyX);
    MC(24,1)=xXC;
    MC(24,2)=yXC;

    % Koordinat Y(x,y)
    for i=1:10
        [x1,y1] =biner(Y(:,:,i))
        sbxY(i)=x1;
        sbyY(i)=y1;
    end
    xYC=mean(sbxY);
    yYC=mean(sbyY);
    MC(25,1)=xYC;

```

```

MC(25,2)=yYC;

% Koordinat Z(x,y)
for i=1:10
    [x1,y1] =biner(Z(:, :, i))
    sbxZ(i)=x1;
    sbyZ(i)=y1;
end
xZC=mean(sbxZ);
yZC=mean(sbyZ);
MC(26,1)=xZC;
MC(26,2)=yZC;

% Koordinat Z0(x,y)
for i=1:10
    [x1,y1] =biner(Z0(:, :, i))
    sbxZ0(i)=x1;
    sbyZ0(i)=y1;
end
xZ0C=mean(sbxZ0);
yZ0C=mean(sbyZ0);
MC(27,1)=xZ0C;
MC(27,2)=yZ0C;

% Koordinat Z1(x,y)
for i=1:10
    [x1,y1] =biner(Z1(:, :, i))
    sbxZ1(i)=x1;
    sbyZ1(i)=y1;
end
xZ1C=mean(sbxZ1);
yZ1C=mean(sbyZ1);
MC(28,1)=xZ1C;
MC(28,2)=yZ1C;

% Koordinat Z2(x,y)
for i=1:10
    [x1,y1] =biner(Z2(:, :, i))
    sbxZ2(i)=x1;
    sbyZ2(i)=y1;
end
xZ2C=mean(sbxZ2);
yZ2C=mean(sbyZ2);
MC(29,1)=xZ2C;
MC(29,2)=yZ2C;

% Koordinat Z3(x,y)
for i=1:10
    [x1,y1] =biner(Z3(:, :, i))
    sbxZ3(i)=x1;
    sbyZ3(i)=y1;

```

```

end
xZ3C=mean(sbxZ3);
yZ3C=mean(sbyZ3);
MC(30,1)=xZ3C;
MC(30,2)=yZ3C;

% Koordinat Z4(x,y)
for i=1:10
    [x1,y1] =biner(Z4(:,:,i))
    sbxZ4(i)=x1;
    sbyZ4(i)=y1;
end
xZ4C=mean(sbxZ4);
yZ4C=mean(sbyZ4);
MC(31,1)=xZ4C;
MC(31,2)=yZ4C;

% Koordinat Z5(x,y)
for i=1:10
    [x1,y1] =biner(Z5(:,:,i))
    sbxZ5(i)=x1;
    sbyZ5(i)=y1;
end
xZ5C=mean(sbxZ5);
yZ5C=mean(sbyZ5);
MC(32,1)=xZ5C;
MC(32,2)=yZ5C;
% Koordinat Z6(x,y)
for i=1:10
    [x1,y1] =biner(Z6(:,:,i))
    sbxZ6(i)=x1;
    sbyZ6(i)=y1;
end
xZ6C=mean(sbxZ6);
yZ6C=mean(sbyZ6);
MC(33,1)=xZ6C;
MC(33,2)=yZ6C;

% Koordinat Z7(x,y)
for i=1:10
    [x1,y1] =biner(Z7(:,:,i))
    sbxZ7(i)=x1;
    sbyZ7(i)=y1;
end
xZ7C=mean(sbxZ7);
yZ7C=mean(sbyZ7);
MC(34,1)=xZ7C;
MC(34,2)=yZ7C;

% Koordinat Z8(x,y)
for i=1:10

```

```

        [x1,y1] =biner(Z8(:,:,i))
        sbxZ8(i)=x1;
        sbyZ8(i)=y1;
    end
    xZ8C=mean(sbxZ8);
    yZ8C=mean(sbyZ8);
    MC(35,1)=xZ8C;
    MC(35,2)=yZ8C;

    % Koordinat Z9(x,y)
    for i=1:10
        [x1,y1] =biner(Z9(:,:,i))
        sbxZ9(i)=x1;
        sbyZ9(i)=y1;
    end
    xZ9C=mean(sbxZ9);
    yZ9C=mean(sbyZ9);
    MC(36,1)=xZ9C;
    MC(36,2)=yZ9C;

```

3. M-File : biner.m

```

% Transformasi Biner ke Koordinat (x,y)
function [x1,y1] =biner(x)
    BARIS=70;
    KOLOM=50;
    OUT=zeros(BARIS,KOLOM);
    for i=1:BARIS
        A=0;
        for j=1:KOLOM
            if x(i,j)<64
                OUT(i,j)=1;
            else
                OUT(i,j)=0;
            end
            A=A+OUT(i,j)*(2^(j-1));
        end
        data1(i,1)=A;
    end
    x1=sum(data1)/2^49;
    for i=1:KOLOM
        B=0;
        for j=1:BARIS
            B=B+OUT(j,i)*(2^(j-1));
        end
        data2(i,1)=B;
    end
    y1=sum(data2)/2^69;

```

4. M-File : jarak.m

```
% Menghitung jarak, mencari jarak minimum, dan Hasil Pengenalan
Karakter
function EC=jarak(MC,xnew,ynew)
K=char('A','B','C','D','E','F','G','H','I','J','K','L','M','N','O','
P',...
'Q','R','S','T','U','V','W','X','Y','Z','0','1','2','3','4','5','6',
...
'7','8','9');
n=size(MC,1);
for i=1:n
    jarak(i,1)=sqrt((xnew-MC(i,1))^2+(ynew-MC(i,2))^2);
end
for i=1:n
    m=min(jarak);
    if m==jarak(i,1);
        posisi=i;
    end
end
EC=K(posisi);
```

LAMPIRAN B

GAMBAR SAMPEL KARAKTER

Berikut ini adalah gambar sampel karakter yang digunakan dalam realisasi program

B1. Contoh Karakter Font Pada Library			
A	B	C	D
A1.bmp	B1.bmp	C1.bmp	D1.bmp
A	B	C	D
A2.bmp	B2.bmp	C2.bmp	D2.bmp
A	B	C	D
A3.bmp	B3.bmp	C3.bmp	D3.bmp
A	B	C	D
A4.bmp	B4.bmp	C4.bmp	D4.bmp
<i>A</i>	<i>B</i>	<i>C</i>	<i>D</i>
A5.bmp	B5.bmp	C5.bmp	D5.bmp
A	B	C	D
A6.bmp	B6.bmp	C6.bmp	D6.bmp
A	B	C	D
A7.bmp	B7.bmp	C7.bmp	D7.bmp
A	B	C	D
A8.bmp	B8.bmp	C8.bmp	D8.bmp
A	B	C	D
A9.bmp	B9.bmp	C9.bmp	D9.bmp
A	B	C	D
A10.bmp	B10.bmp	C10.bmp	D10.bmp

B2. Contoh Karakter Yang Akan Diuji			
A	B	C	D
KA1.bmp	KB1.bmp	KC1.bmp	KD1.bmp
A	B	C	D
KA2.bmp	KB2.bmp	KC2.bmp	KD2.bmp
A	B	C	D
KA3.bmp	KB3.bmp	KC3.bmp	KD3.bmp
A	B	C	D
KA4.bmp	KB4.bmp	KC4.bmp	KD4.bmp
A	B	C	D
KA5.bmp	KB5.bmp	KC5.bmp	KD5.bmp
A	B	C	D
KA6.bmp	KB6.bmp	KC6.bmp	KD6.bmp
A	B	C	D
KA7.bmp	KB7.bmp	KC7.bmp	KD7.bmp
A	B	C	D
KA8.bmp	KB8.bmp	KC8.bmp	KD8.bmp
A	B	C	D
KA9.bmp	KB9.bmp	KC9.bmp	KD9.bmp
A	B	C	D
KA10.bmp	KB10.bmp	KC10.bmp	KD10.bmp

B3. Contoh Karakter Yang Dibentuk Sendiri Pada Library			
A	B	C	D
A1.bmp	B1.bmp	C1.bmp	D1.bmp
A	B	C	D
A2.bmp	B2.bmp	C2.bmp	D2.bmp
A	B	C	D
A3.bmp	B3.bmp	C3.bmp	D3.bmp
A	B	C	D
A4.bmp	B4.bmp	C4.bmp	D4.bmp
A	B	C	D
A5.bmp	B5.bmp	C5.bmp	D5.bmp
A	B	C	D
A6.bmp	B6.bmp	C6.bmp	D6.bmp
A	B	C	D
A7.bmp	B7.bmp	C7.bmp	D7.bmp
A	B	C	D
A8.bmp	B8.bmp	C8.bmp	D8.bmp
A	B	C	D
A9.bmp	B9.bmp	C9.bmp	D9.bmp
A	B	C	D
A10.bmp	B10.bmp	C10.bmp	D10.bmp

B1. Contoh Karakter Font Pada Library			
E	F	G	H
E1.bmp	F1.bmp	G1.bmp	H1.bmp
E	F	G	H
E2.bmp	F2.bmp	G2.bmp	H2.bmp
E	F	G	H
E3.bmp	F3.bmp	G3.bmp	H3.bmp
E	F	G	H
E4.bmp	F4.bmp	G4.bmp	H4.bmp
<i>E</i>	<i>F</i>	<i>G</i>	<i>H</i>
E5.bmp	F5.bmp	G5.bmp	H5.bmp
E	F	G	H
E6.bmp	F6.bmp	G6.bmp	H6.bmp
E	F	G	H
E7.bmp	F7.bmp	G7.bmp	H7.bmp
E	F	G	H
E8.bmp	F8.bmp	G8.bmp	H8.bmp
E	F	G	H
E9.bmp	F9.bmp	G9.bmp	H9.bmp
E	F	G	H
E10.bmp	F10.bmp	G10.bmp	H10.bmp

B2. Contoh Karakter Yang Akan Diuji			
E	F	G	H
KE1.bmp	KF1.bmp	KG1.bmp	KH1.bmp
E	F	G	H
KE2.bmp	KF2.bmp	KG2.bmp	KH2.bmp
E	F	G	H
KE3.bmp	KF3.bmp	KG3.bmp	KH3.bmp
E	F	G	H
KE4.bmp	KF4.bmp	KG4.bmp	KH4.bmp
E	F	G	H
KE5.bmp	KF5.bmp	KG5.bmp	KH5.bmp
E	F	G	H
KE6.bmp	KF6.bmp	KG6.bmp	KH6.bmp
E	F	G	H
KE7.bmp	KF7.bmp	KG7.bmp	KH7.bmp
E	F	G	H
KE8.bmp	KF8.bmp	KG8.bmp	KH8.bmp
E	F	G	H
KE9.bmp	KF9.bmp	KG9.bmp	KH9.bmp
E	F	G	H
KE10.bmp	KF10.bmp	KG10.bmp	KD10.bmp

B3. Contoh Karakter Yang Dibentuk Sendiri Pada Library			
E	F	G	H
E1.bmp	F1.bmp	G1.bmp	H1.bmp
E	F	G	H
E2.bmp	F2.bmp	G2.bmp	H2.bmp
E	F	G	H
E3.bmp	F3.bmp	G3.bmp	H3.bmp
E	F	G	H
E4.bmp	F4.bmp	G4.bmp	H4.bmp
E	F	G	H
E5.bmp	F5.bmp	G5.bmp	H5.bmp
E	F	G	H
E6.bmp	F6.bmp	G6.bmp	H6.bmp
E	F	G	H
E7.bmp	F7.bmp	G7.bmp	H7.bmp
E	F	G	H
E8.bmp	F8.bmp	G8.bmp	H8.bmp
E	F	G	H
E9.bmp	F9.bmp	G9.bmp	H9.bmp
E	F	G	H
E10.bmp	F10.bmp	G10.bmp	H10.bmp

B1. Contoh Karakter Font Pada Library			
I	J	K	L
I1.bmp	J1.bmp	K1.bmp	L1.bmp
I	J	K	L
I2.bmp	J2.bmp	K2.bmp	L2.bmp
I	J	K	L
I3.bmp	J3.bmp	K3.bmp	L3.bmp
I	J	K	L
I4.bmp	J4.bmp	K4.bmp	L4.bmp
I	J	K	L
I5.bmp	J5.bmp	K5.bmp	L5.bmp
I	J	K	L
I6.bmp	J6.bmp	K6.bmp	L6.bmp
I	J	K	L
I7.bmp	J7.bmp	K7.bmp	L7.bmp
I	J	K	L
I8.bmp	J8.bmp	K8.bmp	L8.bmp
I	J	K	L
I9.bmp	J9.bmp	K9.bmp	L9.bmp
I	J	K	L
I10.bmp	J10.bmp	K10.bmp	L10.bmp

B2. Contoh Karakter Yang Akan Diuji			
I	J	K	L
KI1.bmp	KJ1.bmp	KK1.bmp	KL1.bmp
I	J	K	L
KI2.bmp	KJ2.bmp	KK2.bmp	KL2.bmp
I	J	K	L
KI3.bmp	KJ3.bmp	KK3.bmp	KL3.bmp
I	J	K	L
KI4.bmp	KJ4.bmp	KK4.bmp	KL4.bmp
I	J	K	L
KI5.bmp	KJ5.bmp	KK5.bmp	KL5.bmp
I	J	K	L
KI6.bmp	KJ6.bmp	KK6.bmp	KL6.bmp
I	J	K	L
KI7.bmp	KJ7.bmp	KK7.bmp	KL7.bmp
I	J	K	L
KI8.bmp	KJ8.bmp	KK8.bmp	KL8.bmp
I	J	K	L
KI9.bmp	KJ9.bmp	KK9.bmp	KL9.bmp
I	J	K	L
KI10.bmp	KJ10.bmp	KK10.bmp	KL10.bmp

B3. Contoh Karakter Yang Dibentuk Sendiri Pada Library			
I	J	K	L
I1.bmp	J1.bmp	K1.bmp	L1.bmp
I	J	K	L
I2.bmp	J2.bmp	K2.bmp	L2.bmp
I	J	K	L
I3.bmp	J3.bmp	K3.bmp	L3.bmp
I	J	K	L
I4.bmp	J4.bmp	K4.bmp	L4.bmp
I	J	K	L
I5.bmp	J5.bmp	K5.bmp	L5.bmp
I	J	K	L
I6.bmp	J6.bmp	K6.bmp	L6.bmp
I	J	K	L
I7.bmp	J7.bmp	K7.bmp	L7.bmp
I	J	K	L
I8.bmp	J8.bmp	K8.bmp	L8.bmp
I	J	K	L
I9.bmp	J9.bmp	K9.bmp	L9.bmp
I	J	K	L
I10.bmp	J10.bmp	K10.bmp	L10.bmp

B1. Contoh Karakter Font Pada Library			
M	N	O	P
M1.bmp	N1.bmp	O1.bmp	P1.bmp
M	N	O	P
M2.bmp	N2.bmp	O2.bmp	P2.bmp
M	N	O	P
M3.bmp	N3.bmp	O3.bmp	P3.bmp
M	N	O	P
M4.bmp	N4.bmp	O4.bmp	P4.bmp
<i>M</i>	<i>N</i>	<i>O</i>	<i>P</i>
M5.bmp	N5.bmp	O5.bmp	P5.bmp
<i>M</i>	<i>N</i>	<i>O</i>	<i>P</i>
M6.bmp	N6.bmp	O6.bmp	P6.bmp
M	N	O	P
M7.bmp	N7.bmp	O7.bmp	P7.bmp
M	N	O	P
M8.bmp	N8.bmp	O8.bmp	P8.bmp
<i>M</i>	<i>N</i>	<i>O</i>	<i>P</i>
M9.bmp	N9.bmp	O9.bmp	P9.bmp
M	N	O	P
M10.bmp	N10.bmp	O10.bmp	P10.bmp

B2. Contoh Karakter Yang Akan Diuji			
M	N	O	P
KM1.bmp	KN1.bmp	KO1.bmp	KP1.bmp
M	N	O	P
KM2.bmp	KN2.bmp	KO2.bmp	KP2.bmp
M	N	O	P
KM3.bmp	KN3.bmp	KO3.bmp	KP3.bmp
M	N	O	P
KM4.bmp	KN4.bmp	KO4.bmp	KP4.bmp
<i>M</i>	<i>N</i>	<i>O</i>	<i>P</i>
KM5.bmp	KN5.bmp	KO5.bmp	KP5.bmp
<i>M</i>	<i>N</i>	<i>O</i>	<i>P</i>
KM6.bmp	KN6.bmp	KO6.bmp	KP6.bmp
M	N	O	P
KM7.bmp	KN7.bmp	KO7.bmp	KP7.bmp
M	N	O	P
KM8.bmp	KN8.bmp	KO8.bmp	KP8.bmp
<i>M</i>	<i>N</i>	<i>O</i>	<i>P</i>
KM9.bmp	KN9.bmp	KO9.bmp	KP9.bmp
M	N	O	P
KM10.bmp	KN10.bmp	KO10.bmp	KP10.bmp

B3. Contoh Karakter Yang Dibentuk Sendiri Pada Library			
M	N	O	P
M1.bmp	N1.bmp	O1.bmp	P1.bmp
M	N	O	P
M2.bmp	N2.bmp	O2.bmp	P2.bmp
M	N	O	P
M3.bmp	N3.bmp	O3.bmp	P3.bmp
M	N	O	P
M4.bmp	N4.bmp	O4.bmp	P4.bmp
<i>M</i>	<i>N</i>	<i>O</i>	<i>P</i>
M5.bmp	N5.bmp	O5.bmp	P5.bmp
M	N	O	P
M6.bmp	N6.bmp	O6.bmp	P6.bmp
M	N	O	P
M7.bmp	N7.bmp	O7.bmp	P7.bmp
M	N	O	P
M8.bmp	N8.bmp	O8.bmp	P8.bmp
M	N	O	P
M9.bmp	N9.bmp	O9.bmp	P9.bmp
M	N	O	P
M10.bmp	N10.bmp	O10.bmp	P10.bmp

B1. Contoh Karakter Font Pada Library			
Q	R	S	T
Q1.bmp	R1.bmp	S1.bmp	T1.bmp
Q	R	S	T
Q2.bmp	R2.bmp	S2.bmp	T2.bmp
Q	R	S	T
Q3.bmp	R3.bmp	S3.bmp	T3.bmp
Q	R	S	T
Q4.bmp	R4.bmp	S4.bmp	T4.bmp
Q	<i>R</i>	<i>S</i>	<i>T</i>
Q5.bmp	R5.bmp	S5.bmp	T5.bmp
Q	R	S	T
Q6.bmp	R6.bmp	S6.bmp	T6.bmp
Q	R	S	T
Q7.bmp	R7.bmp	S7.bmp	T7.bmp
Q	R	<i>S</i>	T
Q8.bmp	R8.bmp	S8.bmp	T8.bmp
Q	<i>R</i>	<i>S</i>	T
Q9.bmp	R9.bmp	S9.bmp	T9.bmp
Q	R	<i>S</i>	T
Q10.bmp	R10.bmp	S10.bmp	T10.bmp

B2. Contoh Karakter Yang Akan Diuji			
Q	R	S	T
KQ1.bmp	KR1.bmp	KS1.bmp	KT1.bmp
Q	R	S	T
KQ2.bmp	KR2.bmp	KS2.bmp	KT2.bmp
Q	R	S	T
KQ3.bmp	KR3.bmp	KS3.bmp	KT3.bmp
Q	R	S	T
KQ4.bmp	KR4.bmp	KS4.bmp	KT4.bmp
Q	R	S	T
KQ5.bmp	KR5.bmp	KS5.bmp	KT5.bmp
Q	R	S	T
KQ6.bmp	KR6.bmp	KS6.bmp	KT6.bmp
Q	R	S	T
KQ7.bmp	KR7.bmp	KS7.bmp	KT7.bmp
Q	R	S	T
KQ8.bmp	KR8.bmp	KS8.bmp	KT8.bmp
Q	R	S	T
KQ9.bmp	KR9.bmp	KS9.bmp	KT9.bmp
Q	<i>R</i>	S	T
KQ10.bmp	KR10.bmp	KS10.bmp	KT10.bmp

B3. Contoh Karakter Yang Dibentuk Sendiri Pada Library			
Q	R	S	T
Q1.bmp	R1.bmp	S1.bmp	T1.bmp
Q	R	S	T
Q2.bmp	R2.bmp	S2.bmp	T2.bmp
Q	R	S	T
Q3.bmp	R3.bmp	S3.bmp	T3.bmp
Q	R	S	T
Q4.bmp	R4.bmp	S4.bmp	T4.bmp
Q	R	S	T
Q5.bmp	R5.bmp	S5.bmp	T5.bmp
Q	R	S	T
Q6.bmp	R6.bmp	S6.bmp	T6.bmp
Q	R	S	T
Q7.bmp	R7.bmp	S7.bmp	T7.bmp
Q	R	S	T
Q8.bmp	R8.bmp	S8.bmp	T8.bmp
Q	R	S	T
Q9.bmp	R9.bmp	S9.bmp	T9.bmp
Q	R	S	T
Q10.bmp	R10.bmp	S10.bmp	T10.bmp

B1. Contoh Karakter Font Pada Library			
U	V	W	X
U1.bmp	V1.bmp	W1.bmp	X1.bmp
U	V	W	X
U2.bmp	V2.bmp	W2.bmp	X2.bmp
U	V	W	X
U3.bmp	V3.bmp	W3.bmp	X3.bmp
U	V	W	X
U4.bmp	V4.bmp	W4.bmp	X4.bmp
U	V	W	X
U5.bmp	V5.bmp	W5.bmp	X5.bmp
U	V	W	X
U6.bmp	V6.bmp	W6.bmp	X6.bmp
U	V	W	X
U7.bmp	V7.bmp	W7.bmp	X7.bmp
U	V	W	X
U8.bmp	V8.bmp	W8.bmp	X8.bmp
U	V	W	X
U9.bmp	V9.bmp	W9.bmp	X9.bmp
U	V	W	X
U10.bmp	V10.bmp	W10.bmp	X10.bmp

B2. Contoh Karakter Yang Akan Diuji			
U	V	W	X
KU1.bmp	KV1.bmp	KW1.bmp	KX1.bmp
U	V	W	X
KU2.bmp	KV2.bmp	KW2.bmp	KX2.bmp
U	V	W	X
KU3.bmp	KV3.bmp	KW3.bmp	KX3.bmp
U	V	W	X
KU4.bmp	KV4.bmp	KW4.bmp	KX4.bmp
U	V	W	X
KU5.bmp	KV5.bmp	KW5.bmp	X5.bmp
U	V	W	X
KU6.bmp	KV6.bmp	KW6.bmp	KX6.bmp
U	V	W	X
KU7.bmp	KV7.bmp	KW7.bmp	KX7.bmp
U	V	W	X
KU8.bmp	KV8.bmp	KW8.bmp	KX8.bmp
U	V	W	X
KU9.bmp	KV9.bmp	KW9.bmp	KX9.bmp
U	V	W	X
KU10.bmp	KV10.bmp	KW10.bmp	KX10.bmp

B3. Contoh Karakter Yang Dibentuk Sendiri Pada Library			
U	V	W	X
U1.bmp	V1.bmp	W1.bmp	X1.bmp
U	V	W	X
U2.bmp	V2.bmp	W2.bmp	X2.bmp
U	V	W	X
U3.bmp	V3.bmp	W3.bmp	X3.bmp
U	V	W	X
U4.bmp	V4.bmp	W4.bmp	X4.bmp
U	V	W	X
U5.bmp	V5.bmp	W5.bmp	X5.bmp
U	V	W	X
U6.bmp	V6.bmp	W6.bmp	X6.bmp
U	V	W	X
U7.bmp	V7.bmp	W7.bmp	X7.bmp
U	V	W	X
U8.bmp	V8.bmp	W8.bmp	X8.bmp
U	V	W	X
U9.bmp	V9.bmp	W9.bmp	X9.bmp
U	V	W	X
U10.bmp	V10.bmp	W10.bmp	X10.bmp

B1. Contoh Karakter Font Pada Library			
Y	Z	-	-
Y1.bmp	Z1.bmp		
Y	Z	-	-
Y2.bmp	Z2.bmp		
Y	Z	-	-
Y3.bmp	Z3.bmp		
Y	Z	-	-
Y4.bmp	Z4.bmp		
Y	Z	-	-
Y5.bmp	Z5.bmp		
Y	Z	-	-
Y6.bmp	Z6.bmp		
Y	Z	-	-
Y7.bmp	Z7.bmp		
Y	Z	-	-
Y8.bmp	Z8.bmp		
Y	Z	-	-
Y9.bmp	Z9.bmp		
Y	Z	-	-
Y10.bmp	Z10.bmp		

B2. Contoh Karakter Yang Akan Diuji			
Y	Z	0	1
KY1.bmp	KZ1.bmp	K01.bmp	K11.bmp
Y	Z	0	1
KY2.bmp	KZ2.bmp	K02.bmp	K12.bmp
Y	Z	0	1
KY3.bmp	KZ3.bmp	K03.bmp	K13.bmp
Y	Z	0	1
KY4.bmp	KZ4.bmp	K04.bmp	K14.bmp
Y	Z	0	1
KY5.bmp	KZ5.bmp	K05.bmp	K15.bmp
Y	Z	0	1
KY6.bmp	KZ6.bmp	K06.bmp	K16.bmp
Y	Z	0	1
KY7.bmp	KZ7.bmp	K07.bmp	K17.bmp
Y	Z	0	1
KY8.bmp	KZ8.bmp	K08.bmp	K18.bmp
Y	Z	0	1
KY9.bmp	KZ9.bmp	K09.bmp	K19.bmp
Y	Z	0	1
KY10.bmp	KZ10.bmp	K010.bmp	K110.bmp

B3. Contoh Karakter Yang Dibentuk Sendiri Pada Library			
Y	Z	0	1
Y1.bmp	Z1.bmp	Z101.bmp	Z111.bmp
Y	Z	0	1
Y2.bmp	Z2.bmp	Z102.bmp	Z112.bmp
Y	Z	0	1
Y3.bmp	Z3.bmp	Z103.bmp	Z113.bmp
Y	Z	0	1
Y4.bmp	Z4.bmp	Z104.bmp	Z114.bmp
Y	Z	0	1
Y5.bmp	Z5.bmp	Z105.bmp	Z115.bmp
Y	Z	0	1
Y6.bmp	Z6.bmp	Z106.bmp	Z116.bmp
Y	Z	0	1
Y7.bmp	Z7.bmp	Z107.bmp	Z117.bmp
Y	Z	0	1
Y8.bmp	Z8.bmp	Z108.bmp	Z118.bmp
Y	Z	0	1
Y9.bmp	Z9.bmp	Z109.bmp	Z119.bmp
Y	Z	0	1
Y10.bmp	Z10.bmp	Z1010.bmp	Z1110.bmp

B1. Contoh Karakter Font Pada Library			
-	-	-	-
-	-	-	-
-	-	-	-
-	-	-	-
-	-	-	-
-	-	-	-
-	-	-	-
-	-	-	-
-	-	-	-
-	-	-	-
-	-	-	-
-	-	-	-
-	-	-	-
-	-	-	-
-	-	-	-
-	-	-	-
-	-	-	-
-	-	-	-
-	-	-	-
-	-	-	-
-	-	-	-

B2. Contoh Karakter Yang Akan Diuji			
2	3	4	5
K21.bmp	K31.bmp	K41.bmp	K51.bmp
2	3	4	5
K22.bmp	K32.bmp	K42.bmp	K52.bmp
2	3	4	5
K23.bmp	K33.bmp	K43.bmp	K53.bmp
2	3	4	5
K24.bmp	K34.bmp	K44.bmp	K54.bmp
2	3	4	5
K25.bmp	K35.bmp	K45.bmp	K55.bmp
2	3	4	5
K26.bmp	K36.bmp	K46.bmp	K56.bmp
2	3	4	5
K27.bmp	K37.bmp	K47.bmp	K57.bmp
2	3	4	5
K28.bmp	K38.bmp	K48.bmp	K58.bmp
2	3	4	5
K29.bmp	K39.bmp	K49.bmp	K59.bmp
2	3	4	5
K210.bmp	K310.bmp	K410.bmp	K510.bmp

B3. Contoh Karakter Yang Dibentuk Sendiri Pada Library			
2	3	4	5
Z121.bmp	Z131.bmp	Z141.bmp	Z151.bmp
2	3	4	5
Z122.bmp	Z132.bmp	Z142.bmp	Z152.bmp
2	3	4	5
Z123.bmp	Z133.bmp	Z143.bmp	Z153.bmp
2	3	4	5
Z124.bmp	Z134.bmp	Z144.bmp	Z154.bmp
2	3	4	5
Z125.bmp	Z135.bmp	Z145.bmp	Z155.bmp
2	3	4	5
Z126.bmp	Z136.bmp	Z146.bmp	Z156.bmp
2	3	4	5
Z127.bmp	Z137.bmp	Z147.bmp	Z157.bmp
2	3	4	5
Z128.bmp	Z138.bmp	Z148.bmp	Z158.bmp
2	3	4	5
Z129.bmp	Z139.bmp	Z149.bmp	Z159.bmp
2	3	4	5
Z1210.bmp	Z1310.bmp	Z1410.bmp	Z1510.bmp

B1. Contoh Karakter Font Pada Library			
-	-	-	-
-	-	-	-
-	-	-	-
-	-	-	-
-	-	-	-
-	-	-	-
-	-	-	-
-	-	-	-

B2. Contoh Karakter Yang Akan Diuji			
6	7	8	9
K61.bmp	K71.bmp	K81.bmp	K91.bmp
6	7	8	9
K62.bmp	K72.bmp	K82.bmp	K92.bmp
6	7	8	9
K63.bmp	K73.bmp	K83.bmp	K93.bmp
6	7	8	9
K64.bmp	K74.bmp	K84.bmp	K94.bmp
6	7	8	9
K65.bmp	K75.bmp	K85.bmp	K95.bmp
6	7	8	9
K66.bmp	K76.bmp	K86.bmp	K96.bmp
6	7	8	9
K67.bmp	K77.bmp	K87.bmp	K97.bmp
6	7	8	9
K68.bmp	K78.bmp	K88.bmp	K98.bmp
6	7	8	9
K69.bmp	K79.bmp	K89.bmp	K99.bmp
6	7	8	9
K610.bmp	K710.bmp	K810.bmp	K910.bmp

B3. Contoh Karakter Yang Dibentuk Sendiri Pada Library			
6	7	8	9
Z161.bmp	Z171.bmp	Z181.bmp	Z191.bmp
6	7	8	9
Z162.bmp	Z172.bmp	Z182.bmp	Z192.bmp
6	7	8	9
Z163.bmp	Z173.bmp	Z183.bmp	Z193.bmp
6	7	8	9
Z164.bmp	Z174.bmp	Z184.bmp	Z194.bmp
6	7	8	9
Z165.bmp	Z175.bmp	Z185.bmp	Z195.bmp
6	7	8	9
Z166.bmp	Z176.bmp	Z186.bmp	Z196.bmp
6	7	8	9
Z167.bmp	Z177.bmp	Z187.bmp	Z197.bmp
6	7	8	9
Z168.bmp	Z178.bmp	Z188.bmp	Z198.bmp
6	7	8	9
Z169.bmp	Z179.bmp	Z189.bmp	Z199.bmp
6	7	8	9
Z1610.bmp	Z1710.bmp	Z1810.bmp	Z1910.bmp

LAMPIRAN C

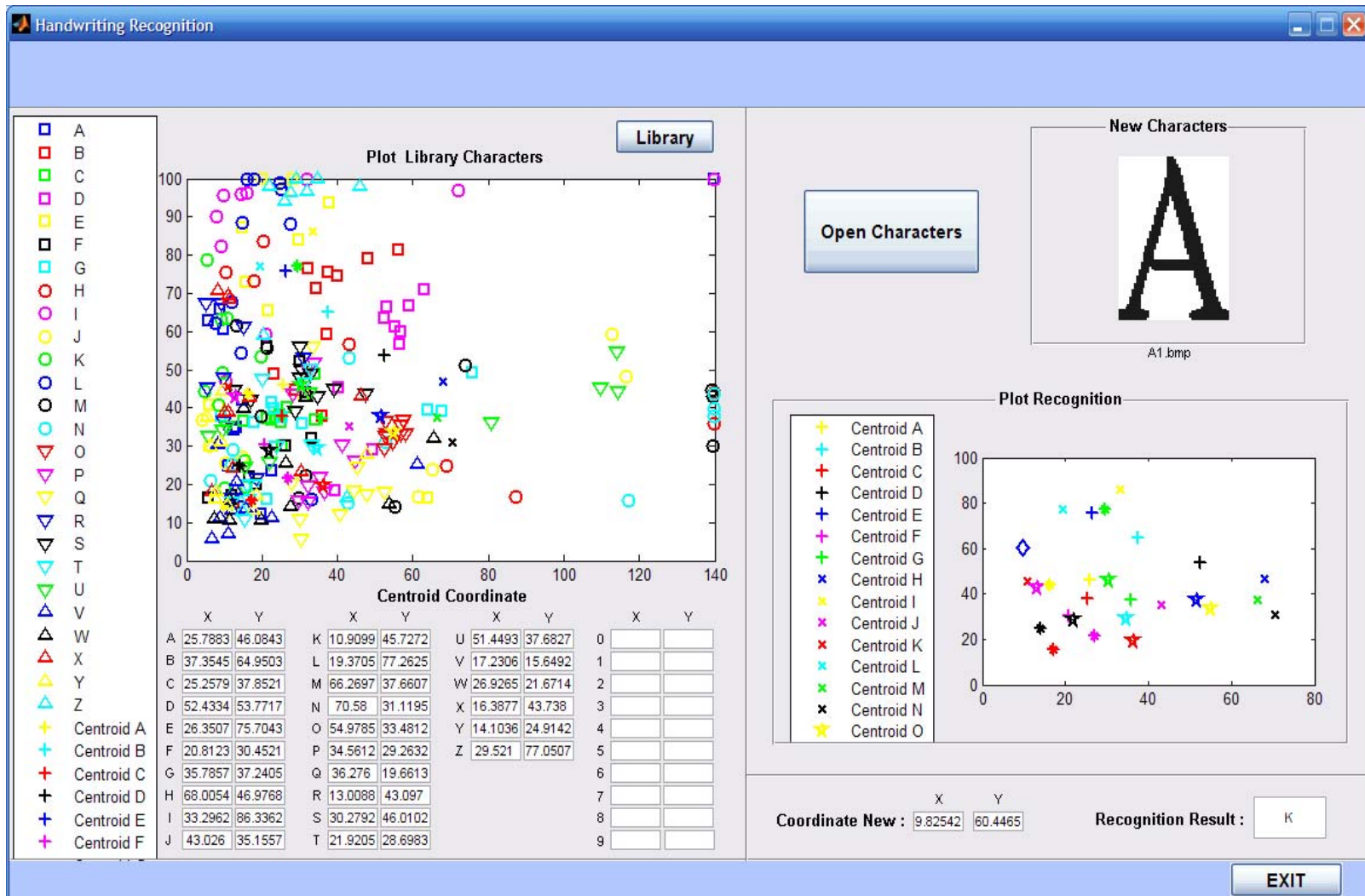
TAMPILAN PENGUJIAN

PERANGKAT LUNAK

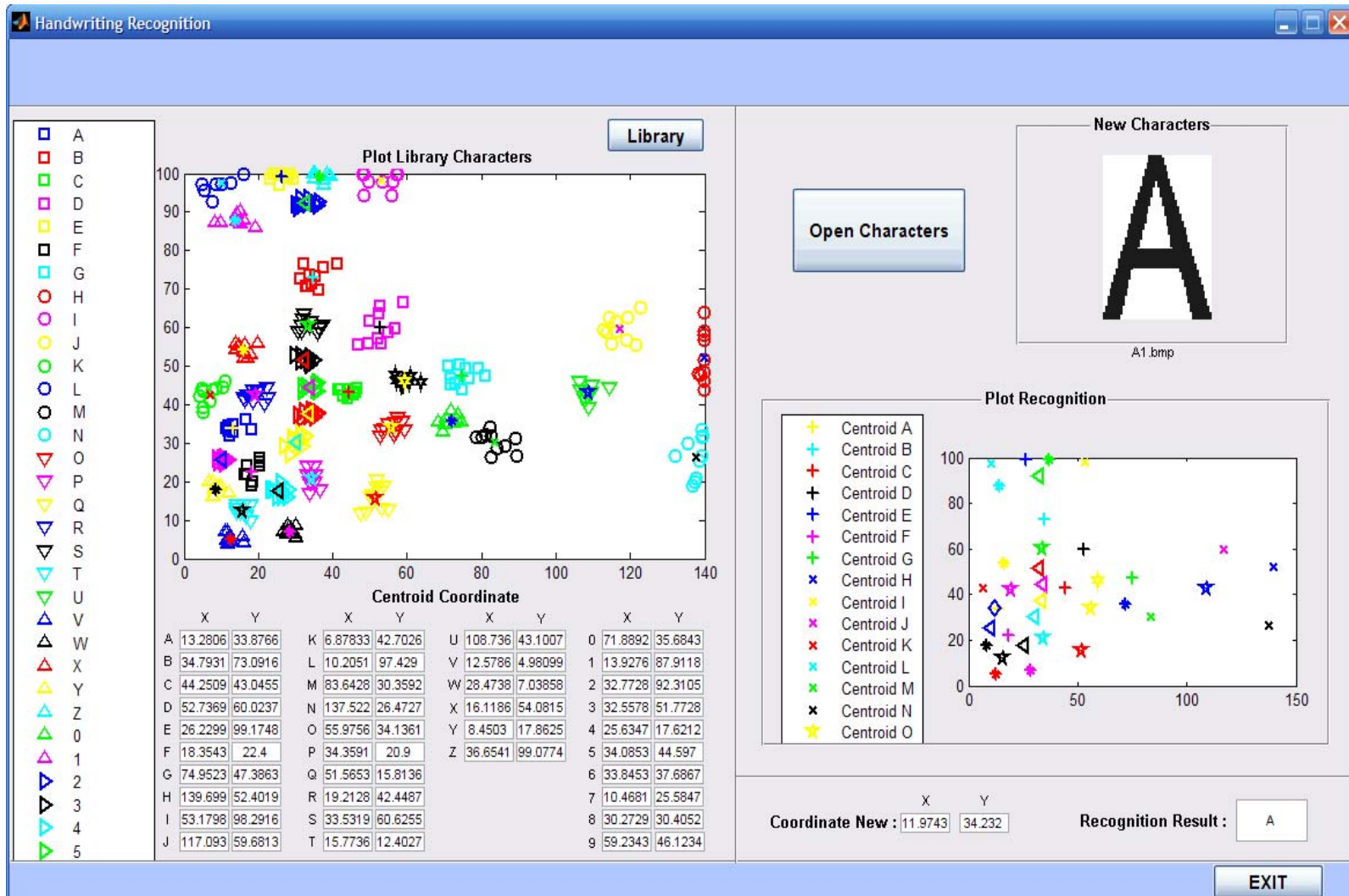
DAN

KETERANGAN SIMBOL-SIMBOL









































































Tampilan Pengujian Perangkat Lunak Dengan Bentuk Karakter *Font*



Tampilan Pengujian Perangkat Lunak Dengan Bentuk Karakter Yang Dibentuk Sendiri



Keterangan Simbol-Simbol Yang Di Plot

	A		0		Centroid A		Centroid 0
	B		1		Centroid B		Centroid 1
	C		2		Centroid C		Centroid 2
	D		3		Centroid D		Centroid 3
	E		4		Centroid E		Centroid 4
	F		5		Centroid F		Centroid 5
	G		6		Centroid G		Centroid 6
	H		7		Centroid H		Centroid 7
	I		8		Centroid I		Centroid 8
	J		9		Centroid J		Centroid 9
	K				Centroid K		new
	L				Centroid L		
	M				Centroid M		
	N				Centroid N		
	O				Centroid O		
	P				Centroid P		
	Q				Centroid Q		
	R				Centroid R		
	S				Centroid S		
	T				Centroid T		
	U				Centroid U		
	V				Centroid V		
	W				Centroid W		
	X				Centroid X		
	Y				Centroid Y		
	Z				Centroid Z		