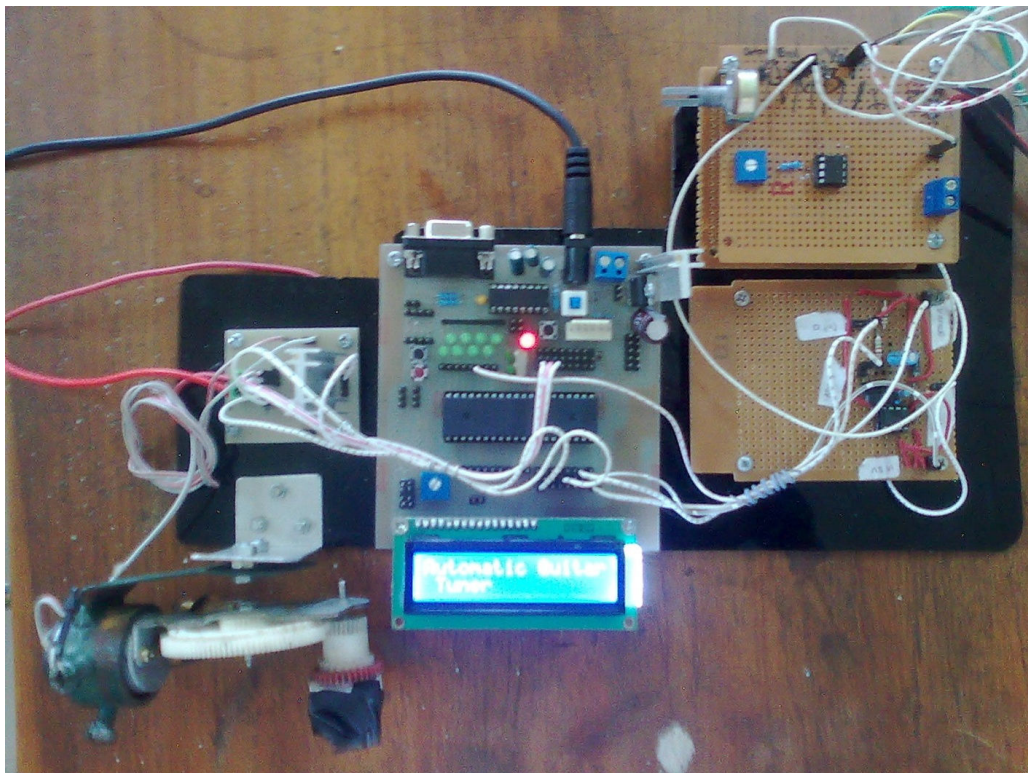
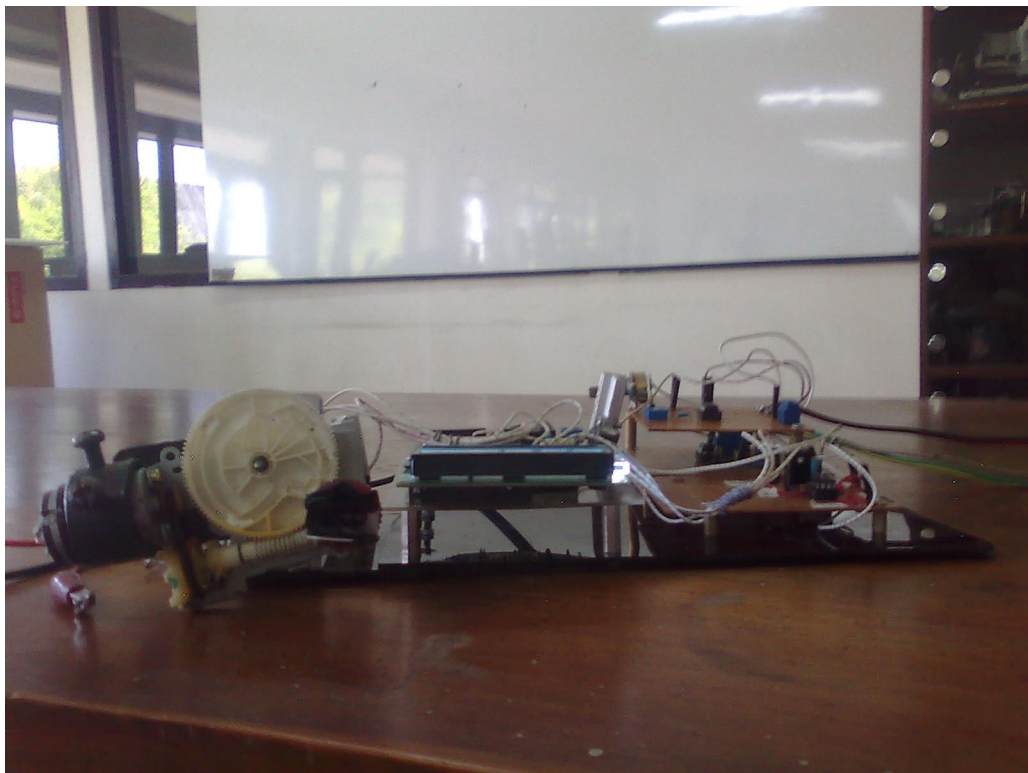


LAMPIRAN A
FOTO PENALA GITAR OTOMATIS

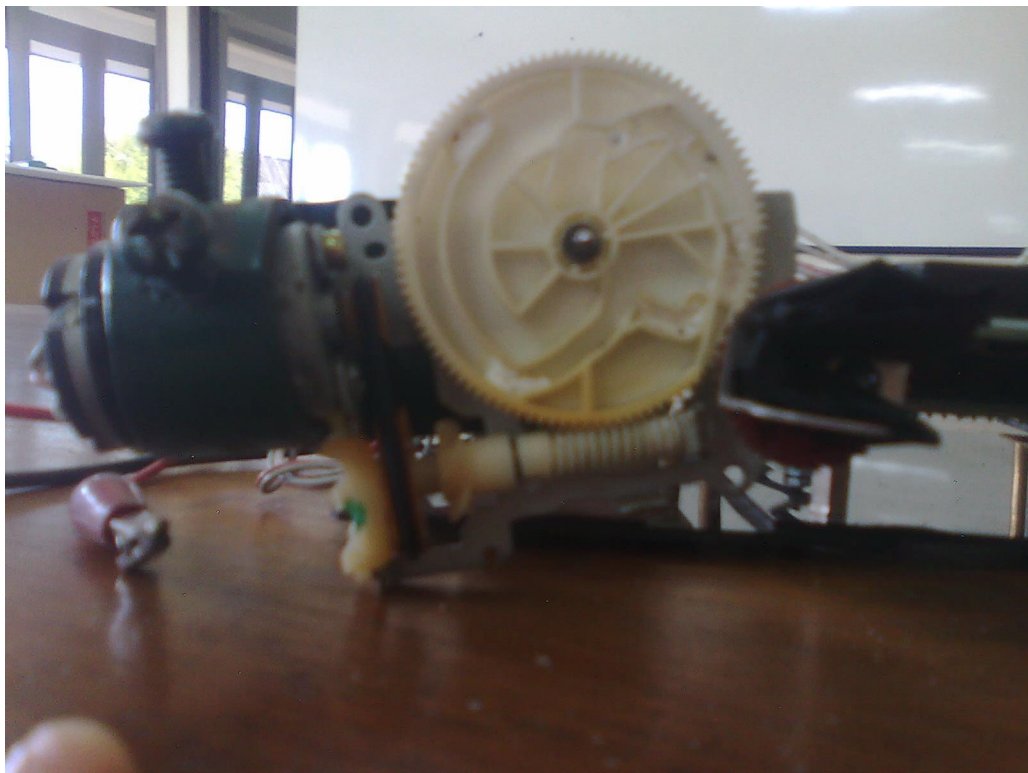
TAMPAK ATAS



TAMPAK SAMPING DEPAN



GEAR MOTOR DC TAMPAK DEPAN

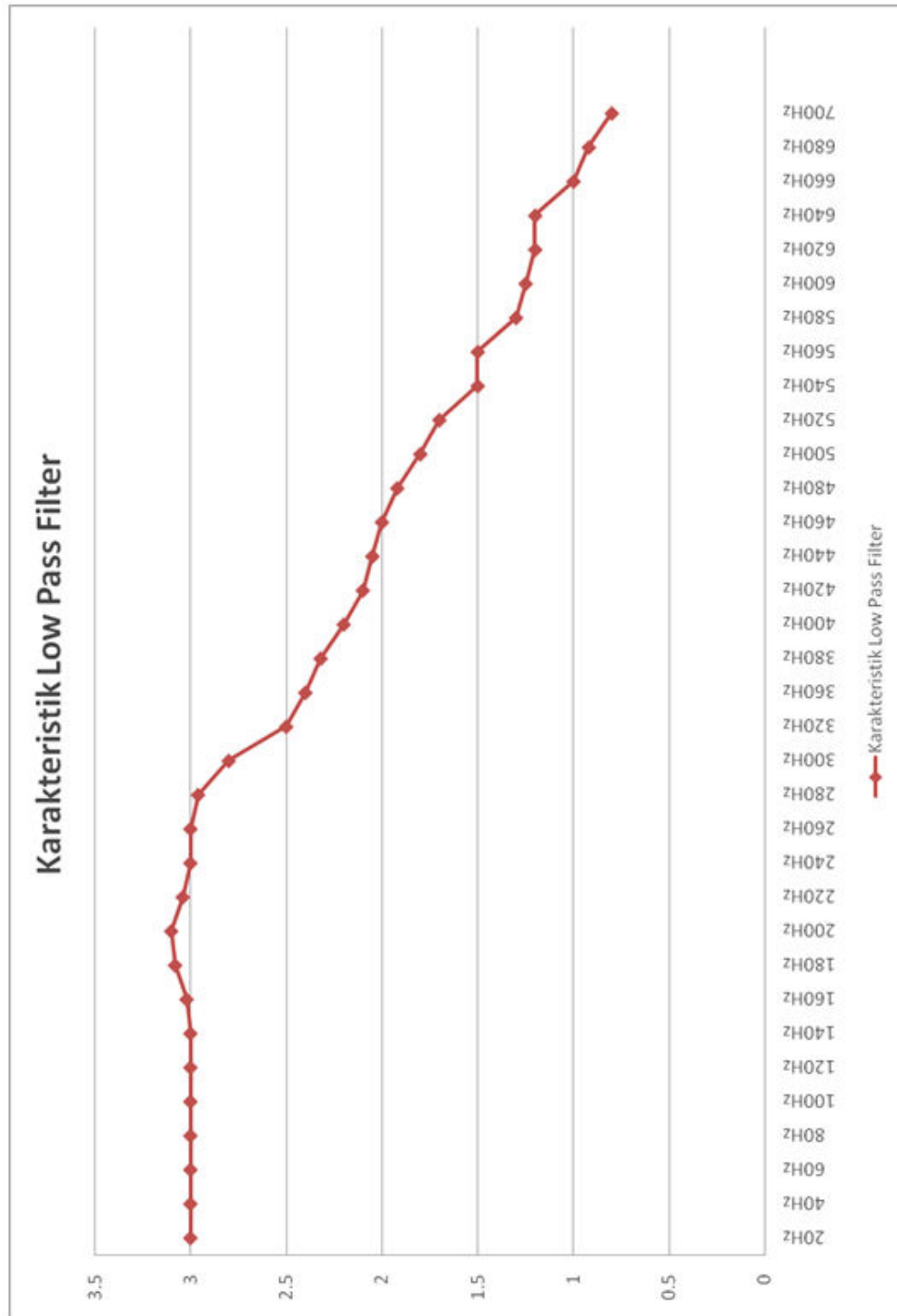


GEAR MOTOR DC TAMPAK ATAS



LAMPIRAN B

GAMBAR KARAKTERISTIK LOW PASS FILTER



LAMPIRAN C
PROGRAM PADA PENGONTROL MIKRO
ATMEGA16

```
/******
```

```
This program was produced by the  
CodeWizardAVR V1.25.3 Standard  
Automatic Program Generator  
© Copyright 1998-2007 Pavel Haiduc, HP InfoTech s.r.l.  
http://www.hpinfotech.com
```

```
Project :  
Version :  
Date   : 5/19/2009  
Author : F4CG  
Company : F4CG  
Comments:
```

```
Chip type      : ATmega16  
Program type   : Application  
Clock frequency : 11.0592 MHz  
Memory model   : Small  
External SRAM size : 0  
Data Stack size : 256
```

```
*****/
```

```
#include <mega16.h>  
#include <delay.h>  
#include <stdio.h>  
// Alphanumeric LCD Module functions  
#asm  
    .equ __lcd_port=0x15 ;PORTC  
#endasm  
#include <lcd.h>  
unsigned long int a,frek;  
int text[33];
```

```
// External Interrupt 0 service routine  
interrupt [EXT_INT0] void ext_int0_isr(void)  
{ a++;  
  // Place your code here
```

```
}
```

```
// Timer 1 output compare A interrupt service routine  
interrupt [TIM1_COMPA] void timer1_compa_isr(void)  
{ frek=a;  
  a=0;  
  // Place your code here
```

```
}
```

```
#define ADC_VREF_TYPE 0xC0
```

```
// Read the AD conversion result  
unsigned int read_adc(unsigned char adc_input)  
{  
  ADMUX=adc_input | (ADC_VREF_TYPE & 0xff);  
  // Start the AD conversion  
  ADCSRA=0x40;  
  // Wait for the AD conversion to complete  
  while ((ADCSRA & 0x10)==0);  
  ADCSRA=0x10;
```

```

return ADCW;
}

// Declare your global variables here

float v;
int adc;
void baca_frekuensi(void);
void maju(void);
void mundur(void);
void stop(void) ;

void main(void)
{
    // Declare your local variables here
    // Input/Output Ports initialization
    // Port A initialization
    // Func7=In Func6=In Func5=In Func4=In Func3=In Func2=In Func1=In Func0=In
    // State7=T State6=T State5=T State4=T State3=T State2=T State1=T State0=T
    PORTA=0x00;
    DDRA=0x00;

    // Port B initialization
    // Func7=In Func6=In Func5=In Func4=In Func3=In Func2=In Func1=In Func0=In
    // State7=T State6=T State5=T State4=T State3=T State2=T State1=T State0=T
    PORTB=0x00;
    DDRB=0x00;

    // Port C initialization
    // Func7=In Func6=In Func5=In Func4=In Func3=In Func2=In Func1=In Func0=In
    // State7=T State6=T State5=T State4=T State3=T State2=T State1=T State0=T
    PORTC=0x00;
    DDRC=0x00;

    // Port D initialization
    // Func7=In Func6=In Func5=In Func4=In Func3=In Func2=In Func1=In Func0=In
    // State7=T State6=T State5=T State4=T State3=T State2=T State1=T State0=T
    PORTD=0x00;
    DDRD=0x00;

    // Timer/Counter 0 initialization
    // Clock source: System Clock
    // Clock value: Timer 0 Stopped
    // Mode: Normal top=FFh
    // OC0 output: Disconnected
    TCCR0=0x00;
    TCNT0=0x00;
    OCR0=0x00;

    // Timer/Counter 1 initialization
    // Clock source: System Clock
    // Clock value: 15.625 kHz
    // Mode: CTC top=OCR1A
    // OC1A output: Discon.
    // OC1B output: Discon.
    // Noise Canceler: Off
    // Input Capture on Falling Edge
    // Timer 1 Overflow Interrupt: Off
    // Input Capture Interrupt: Off
    // Compare A Match Interrupt: On
    // Compare B Match Interrupt: Off

```

```

TCCR1A=0x00;
TCCR1B=0x0D;
TCNT1H=0x00;
TCNT1L=0x00;
ICR1H=0x00;
ICR1L=0x00;
OCR1AH=0x3D;
OCR1AL=0x09;
OCR1BH=0x00;
OCR1BL=0x00;

// Timer/Counter 2 initialization
// Clock source: System Clock
// Clock value: Timer 2 Stopped
// Mode: Normal top=FFh
// OC2 output: Disconnected
ASSR=0x00;
TCCR2=0x00;
TCNT2=0x00;
OCR2=0x00;

// External Interrupt(s) initialization
// INT0: On
// INT0 Mode: Falling Edge
// INT1: Off
// INT2: Off
GICR=0x40;
MCUCR=0x02;
MCUCSR=0x00;
GIFR=0x40;

// Timer(s)/Counter(s) Interrupt(s) initialization
TIMSK=0x10;

// Analog Comparator initialization
// Analog Comparator: Off
// Analog Comparator Input Capture by Timer/Counter 1: Off
ACSR=0x80;
SFIOR=0x00;

// ADC initialization
// ADC Clock frequency: 1000.000 kHz
// ADC Voltage Reference: Int., cap. on AREF
// ADC Auto Trigger Source: None
ADMUX=ADC_VREF_TYPE & 0xff;
ADCSRA=0x84;

// LCD module initialization
lcd_init(16);
lcd_puts("Automatic Guitar Tuner");
delay_ms(1500);
lcd_clear();
// Global enable interrupts
#asm("sei")

// awal:
while (1)
{
//   if (PINA.4 == 1)
//       baca_frekuensi();
//   {
//       if (PINA.5 == 1 && PINA.6 == 0 && PINA.7 == 0)

```

```

//      {

if (frek == 0)
{
    lcd_clear();
    lcd_putsf("Belum Ada Input");
    while (frek == 0)
    {
        stop();
    }
}

if (frek >= 1 && frek <= 79)
{
    lcd_clear();
    lcd_putsf("E (low) >>");
    while (frek >= 1 && frek <= 79)
    {
        maju();
    }
}

if (frek >= 80 && frek <= 84)
{
    lcd_clear();
    lcd_putsf("E (low)");
    while (frek >= 80 && frek <= 84)
    {
        stop();
    }
}

if (frek >= 85 && frek <= 96)
{
    lcd_clear();
    lcd_putsf("E (low) <<");
    while (frek >= 85 && frek <= 96)
    {

        mundur();
        delay_ms(800);
    }
}

if (frek >= 97 && frek <= 107)
{
    lcd_clear();
    lcd_putsf("A >>");
    while (frek >= 97 && frek <= 107)
    {
        maju();
    }
}

if (frek >= 108 && frek <= 112)
{
    lcd_clear();

```

```

lcd_putsf("A");
while (frek >= 108 && frek <= 112)
{
stop();
}
}

if (frek >= 113 && frek <= 129)
{
lcd_clear();
lcd_putsf("A <<");
while (frek >= 113 && frek <= 129)
{

mundur();
delay_ms(800);
}
}

if (frek >= 130 && frek <= 143)
{
lcd_clear();
lcd_putsf("D >>");
while (frek >= 130 && frek <= 143)
{
maju();
}
}

}

if (frek >= 144 && frek <= 148)
{
lcd_clear();
lcd_putsf("D");
while (frek >= 144 && frek <= 148)
{
stop();
}
}

if (frek >= 149 && frek <= 172)
{
lcd_clear();
lcd_putsf("D <<");
while (frek >= 149 && frek <= 172)
{

mundur();
delay_ms(800);
}
}

if (frek >= 173 && frek <= 193)
{
lcd_clear();
lcd_putsf("G >>");
while (frek >= 173 && frek <= 193)
{

```

```

        maju();
    }

}

if (frek >= 194 && frek <= 198)
{
    lcd_clear();
    lcd_putsf("G");
    while (frek >= 194 && frek <= 198)/
    {
        stop();
    }
}

if (frek >= 199 && frek <= 222)
{
    lcd_clear();
    lcd_putsf("G <<");
    while (frek >= 199 && frek <= 222)
    {

        mundur();
        delay_ms(800);
    }
}

if (frek >= 223 && frek <= 243)
{
    lcd_clear();
    lcd_putsf("B >>");
    while (frek >= 223 && frek <= 243)
    {
        maju();
    }
}

if (frek >= 244 && frek <= 248)
{
    lcd_clear();
    lcd_putsf("B");
    while (frek >= 244 && frek <= 248)/
    {
        stop();
    }
}

if (frek >= 249 && frek <= 289)
{
    lcd_clear();
    lcd_putsf("B <<");
    while (frek >= 249 && frek <= 289)
    {

        mundur();

```

```

        delay_ms(800);
    }
}

if (frek >= 290 && frek <= 326)
{
    lcd_clear();
    lcd_putsf("E (High) >>");
    while (frek >= 290 && frek <= 326)
    {
        maju();
    }
}

if (frek >= 327 && frek <= 331)
{
    lcd_clear();
    lcd_putsf("E (High)");
    while (frek >= 327 && frek <= 331)
    {
        stop();
    }
}

if (frek >= 332 && frek <= 800)
{
    lcd_clear();
    lcd_putsf("E (High) <<");
    while (frek >= 332 && frek <= 800)
    {

        mundur();
        delay_ms(800);
    }
}

```

// fungsi-fungsi

```

void baca_frekuensi()
{
    adc=read_adc(1);
    if(frek>=5) v=((float)adc*(5/1.075)/1024);
    else v=((float)adc*5/1024);
}

```

```

frekuensi=(frekuensi/1.45);

```

```

sprintf(text,"frekuensi = %li \n V = %0.3f V ",frekuensi,v);

```

```
    lcd_puts(text);  
    delay_ms(1000);  
    lcd_clear();  
}
```

```
void maju()  
{  
    PORTB.5=1;  
    PORTB.6=0;  
    PORTB.7=1;  
}
```

```
void mundur()  
{  
    PORTB.5=0;  
    PORTB.6=1;  
    PORTB.7=1;  
}
```

```
void stop()  
{  
    PORTB.5=0;  
    PORTB.6=0;  
    PORTB.7=0;  
}
```

LAMPIRAN D
DATASHEET