

LAMPIRAN A

Listing Program

Program pada Microsoft Visual Basic 6.0

LISTING PROGRAM PADA VISUAL BASIC 6.0

```
Dim q, ph As String
Dim z As Boolean
Private Declare Function GetPixel Lib "GDI32" (ByVal hdc As Long, ByVal x As Long, ByVal y As Long) As Long
Private Declare Function SetPixel Lib "GDI32" (ByVal hdc As Long, ByVal x As Long, ByVal y As Long, ByVal crColor As Long) As Long
```

```
Option Explicit
```

```
Private Sub Command2_Click()
Dim i As Integer, j As Integer
    Dim R As Integer, G As Integer, B As Integer
    Dim R2 As Integer, G2 As Integer, B2 As Integer
    Dim c As Long, c2 As Long
    Dim t As Integer
```

```
t = 55
```

```
Picture2.Cls
```

```
Picture2.DrawWidth = 1
```

```
For i = 0 To Picture1.ScaleWidth
```

```
    For j = 0 To Picture1.ScaleHeight
```

```
        c = GetPixel(Picture1.hdc, i, j)
```

```
        R = c Mod 256
```

```
        G = (c \ 256) Mod 256
```

```
        B = (c \ 256 \ 256) Mod 256
```

```
        c2 = Picture4.BackColor
```

R2 = c2 Mod 256

G2 = (c2 \ 256) Mod 256

B2 = (c2 \ 256 \ 256) Mod 256

If Abs(R - R2) < t And Abs(G - G2) < t And Abs(B - B2) < t Then

 SetPixel Picture2.hdc, i, j, vbWhite

Else

 SetPixel Picture2.hdc, i, j, vbBlack

End If

Next j

Next i

End Sub

Private Sub command5_click()

Dim R As Integer

 Dim G As Integer

 Dim B As Integer

 Dim warna As String

 Dim warna2 As String

 Dim R2 As Integer

 Dim G2 As Integer

 Dim B2 As Integer

 Dim mse As Long

 mse = 0

 Dim i, j As Integer

```
For i = 0 To Picture3.ScaleWidth
For j = 0 To Picture3.ScaleHeight
    warna = GetPixel(Picture3.hdc, i, j)
    R = warna Mod 256
    G = (warna \ 256) Mod 256
    B = (warna \ 256 \ 256) Mod 256
    warna = (R + G + B) / 3
    warna2 = GetPixel(Picture5.hdc, i, j)
    R2 = warna2 Mod 256
    G2 = (warna2 \ 256) Mod 256
    B2 = (warna2 \ 256 \ 256) Mod 256
    warna2 = (R2 + G2 + B2) / 3
    mse = mse + (warna - warna2) ^ 2
Next j
Next i
MsgBox mse
mse = mse / (Picture3.ScaleWidth * Picture3.ScaleHeight)
Text3.Text = mse
End Sub
```

```
Private Sub Command7_Click()
CommonDialog3.ShowSave
ph = CommonDialog3.FileName
If Len(ph) > 0 Then
    SavePicture Picture3.Image, ph
End If
End Sub
```

```
Private Sub Picture1_MouseDown(Button As Integer, Shift As Integer, x As
Single, y As Single)
z = True
If z Then
```

```
Picture4.BackColor = Picture1.Point(x, y)
```

```
End If
```

```
End Sub
```

```
Private Sub Picture1_MouseUp(Button As Integer, Shift As Integer, x As Single,  
y As Single)
```

```
z = False
```

```
End Sub
```

```
Private Sub Command1_Click()
```

```
LoadPic Picture1
```

```
q = CommonDialog1.FileName
```

```
Arrange
```

```
End Sub
```

```
Sub LoadPic(BackgroundPic As Control)
```

```
On Error GoTo err:
```

```
With CommonDialog1
```

```
.DialogTitle = "Select a picture"
```

```
.Filter = "*. *|*. *"
```

```
.ShowOpen
```

```
End With
```

```
BackgroundPic.Picture = LoadPicture(CommonDialog1.FileName)
```

```
Exit Sub
```

```
err:
```

```
MsgBox "an error occured while loading " & CommonDialog1.FileName
```

```
End Sub
```

```
Private Sub Command3_Click()
```

```
If Option1 = True Then
```

Call with_database

End If

If Option2 = True Then

Call without_database

End If

End Sub

Private Sub with_database()

Dim i As Integer, j As Integer

Dim c As Long, c2 As Long

Dim R As Long, G As Long, B As Long

Dim R2 As Integer, G2 As Integer, B2 As Integer

Dim color As Long

Picture3.AutoRedraw = True

Picture3.Cls

Picture3.DrawWidth = 1

For i = 0 To Picture1.ScaleWidth

For j = 0 To Picture1.ScaleHeight

'c = GetPixel(Picture1.hdc, i, j)

'R = c Mod 256

'G = (c \ 256) Mod 256

'B = (c \ 256 \ 256) Mod 256

If GetPixel(Picture2.hdc, i, j) = vbWhite Then

 If (i - 1 > 0) Then

 If (j - 1 > 0) Then

 R = 0

 R = R + (GetPixel(Picture5.hdc, i - 1, j - 1) Mod 256)

 R = R + (GetPixel(Picture5.hdc, i, j - 1) Mod 256)

 R = R + (GetPixel(Picture5.hdc, i + 1, j - 1) Mod 256)

 R = R + (GetPixel(Picture5.hdc, i - 1, j) Mod 256)

 R = R + (GetPixel(Picture1.hdc, i, j) Mod 256)

$R = R + (\text{GetPixel}(\text{Picture5.hdc}, i + 1, j) \text{ Mod } 256)$

$R = R + (\text{GetPixel}(\text{Picture5.hdc}, i - 1, j + 1) \text{ Mod } 256)$

$R = R + (\text{GetPixel}(\text{Picture5.hdc}, i, j + 1) \text{ Mod } 256)$

$R = R + (\text{GetPixel}(\text{Picture5.hdc}, i + 1, j + 1) \text{ Mod } 256)$

$R = \text{Abs}(R / 9)$

$G = 0$

$G = G + ((\text{GetPixel}(\text{Picture5.hdc}, i - 1, j - 1) \setminus 256) \text{ Mod } 256)$

$G = G + ((\text{GetPixel}(\text{Picture5.hdc}, i, j - 1) \setminus 256) \text{ Mod } 256)$

$G = G + ((\text{GetPixel}(\text{Picture5.hdc}, i + 1, j - 1) \setminus 256) \text{ Mod } 256)$

$G = G + ((\text{GetPixel}(\text{Picture5.hdc}, i - 1, j) \setminus 256) \text{ Mod } 256)$

$G = G + ((\text{GetPixel}(\text{Picture1.hdc}, i, j) \setminus 256) \text{ Mod } 256)$

$G = G + ((\text{GetPixel}(\text{Picture5.hdc}, i + 1, j) \setminus 256) \text{ Mod } 256)$

$G = G + ((\text{GetPixel}(\text{Picture5.hdc}, i - 1, j + 1) \setminus 256) \text{ Mod } 256)$

$G = G + ((\text{GetPixel}(\text{Picture5.hdc}, i, j + 1) \setminus 256) \text{ Mod } 256)$

$G = G + ((\text{GetPixel}(\text{Picture5.hdc}, i + 1, j + 1) \setminus 256) \text{ Mod } 256)$

$G = \text{Abs}(G / 9)$

$B = 0$

$B = B + ((\text{GetPixel}(\text{Picture5.hdc}, i - 1, j - 1) \setminus 256 \setminus 256) \text{ Mod } 256)$

$B = B + ((\text{GetPixel}(\text{Picture5.hdc}, i, j - 1) \setminus 256 \setminus 256) \text{ Mod } 256)$

$B = B + ((\text{GetPixel}(\text{Picture5.hdc}, i + 1, j - 1) \setminus 256 \setminus 256) \text{ Mod } 256)$

$B = B + ((\text{GetPixel}(\text{Picture5.hdc}, i - 1, j) \setminus 256 \setminus 256) \text{ Mod } 256)$

$B = B + ((\text{GetPixel}(\text{Picture1.hdc}, i, j) \setminus 256 \setminus 256) \text{ Mod } 256)$

$B = B + ((\text{GetPixel}(\text{Picture5.hdc}, i + 1, j) \setminus 256 \setminus 256) \text{ Mod } 256)$

$B = B + ((\text{GetPixel}(\text{Picture5.hdc}, i - 1, j + 1) \setminus 256 \setminus 256) \text{ Mod } 256)$

$B = B + ((\text{GetPixel}(\text{Picture5.hdc}, i, j + 1) \setminus 256 \setminus 256) \text{ Mod } 256)$

$B = B + ((\text{GetPixel}(\text{Picture5.hdc}, i + 1, j + 1) \setminus 256 \setminus 256) \text{ Mod } 256)$

$B = \text{Abs}(B / 9)$

$\text{SetPixel Picture3.hdc}, i, j, \text{RGB}(R, G, B)$

$\text{SetPixel Picture2.hdc}, i, j, \text{vbBlack}$

```
        'End If
        'End If
    Else
        SetPixel Picture3.hdc, i, j, GetPixel(Picture1.hdc, i, j)
    End If

    Next j
Next i
End Sub
```

```
Private Sub without_database()
Dim i, j, k, l, sb, tb, sr, tr, sg, tg As Integer
    Dim c, c2 As Long
    Dim R2 As Integer, G2 As Integer, B2 As Integer
    Dim R As Long, G As Long, B As Long
    Dim color As Long
    List1.Clear
    Picture3.AutoRedraw = True
    Picture3.Cls
    Picture3.DrawWidth = 1

    For i = 0 To Picture2.ScaleWidth
        For j = 0 To Picture2.ScaleHeight
            If GetPixel(Picture2.hdc, i, j) = vbWhite Then
                R = 0
                tr = 0
                G = 0
                tg = 0
                B = 0
                tb = 0
                For k = i - 10 To i
```



```
For l = j - 10 To j
  sr = (GetPixel(Picture1.hdc, k, l) Mod 256)
  If sr > 55 Then
    R = R + sr
    tr = tr + 1
  End If

  sg = ((GetPixel(Picture1.hdc, k, l) \ 256) Mod 256)
  If sg > 55 Then
    G = G + sg
    tg = tg + 1
  End If

  sb = ((GetPixel(Picture1.hdc, k, l) \ 256 \ 256) Mod 256)
  If sb > 55 Then
    B = B + sb
    tb = tb + 1
  End If
Next l
Next k
If tr > 0 Then R = Int(R / tr)
If R < 40 Then R = R + 55
If tg > 0 Then G = Int(G / tg)
If G < 40 Then G = G + 55
If tb > 0 Then B = Int(B / tb)
If B < 40 Then B = B + 55

'SetPixel Picture3.hdc, i - 1, j - 1, RGB(R, G, B) ' GetPixel(Picture2.hdc, i, j)
'SetPixel Picture3.hdc, i, j - 1, RGB(R, G, B)
'SetPixel Picture3.hdc, i + 1, j - 1, RGB(R, G, B)
'SetPixel Picture3.hdc, i - 1, j, RGB(R, G, B)
```

```
'SetPixel Picture3.hdc, i, j, RGB(R, G, B)
'SetPixel Picture3.hdc, i + 1, j, RGB(R, G, B)
'SetPixel Picture3.hdc, i - 1, j + 1, RGB(R, G, B)
'SetPixel Picture3.hdc, i + 1, j, RGB(R, G, B)
'SetPixel Picture3.hdc, i + 1, j + 1, RGB(R, G, B) ' GetPixel(Picture2.hdc, i, j)
  SetPixel Picture2.hdc, i, j, RGB(R, G, B)
  Else
    SetPixel Picture3.hdc, i, j, GetPixel(Picture1.hdc, i, j)
  End If
Next j
Next i
End Sub
```

```
Private Sub Command4_Click()
LoadPic2 Picture5
q = CommonDialog1.FileName
Arrange
End Sub
Sub LoadPic2(BackgroundPic As Control)
```

```
On Error GoTo err:
With CommonDialog2
.DialogTitle = "Select a picture as database"
.Filter = "*..*|*.*"
.ShowOpen
End With
```

```
BackgroundPic.Picture = LoadPicture(CommonDialog2.FileName)
```

```
Exit Sub
```

err:

MsgBox "an error occured while loading " & CommonDialog2.FileName

End Sub

Sub Arrange()

Picture1.Move Picture5.Left + Picture5.Width + 20, Picture5.Top,
Picture5.Width, Picture5.Height

Picture2.Move Picture1.Left + Picture1.Width + 20, Picture1.Top,
Picture1.Width, Picture1.Height

Picture3.Move Picture2.Left + Picture2.Width + 20, Picture2.Top,
Picture1.Width, Picture1.Height

Frame3.Move Picture5.Left, Picture5.Top + Picture5.Height + 20

Frame1.Move Frame3.Left, Frame3.Top + Frame3.Height + 20

End Sub

Private Sub Command6_Click()

End

End Sub