

Daftar Pustaka

- Bangun, C. R. (2019). Participatory Culture: A Study On Bangtan Boys Fandom Indonesia. *KOMUNIKA: Jurnal Dakwah Dan Komunikasi*, 13(2).
<https://doi.org/10.24090/komunika.v13i2.2539>
- Bhatt, B. P., Rathod, J. M., & Parmar, Y. D. (2011). A Comparative Study of Electronic Article Surveillance (EAS) System A Comparative Study of Electronic Article Surveillance (EAS) System. *2nd International Conference on Signals, Systems & Automation (ICSSA), January 2011*.
- Diari, N. M. S. K., & Mahyuni, L. P. (2019). Strategi Sukses K-Pop Memasuki Pasar Musik Mainstream: Bighit Entertainment, BTS, dan 'Army.' *Jurnal Manajemen Bisnis*, 16(3), 31. <https://doi.org/10.38043/jmb.v16i3.2231>
- Ebster, C., & Garaus, M. (2016). Store Design and Visual Merchandising. In *Retailing Principles*. <https://doi.org/10.5040/9781501304125.ch-011>
- Fitriyani, A. (2016). *FenomenaFangirlK-PopdiIndonesia*.
- GHAZWANI, S. A. (2019). *Fanatisme Fandom ARMY (Adorable Representative MC For Youth) Terhadap Boyband Korea Selatan, Bangtan Sonyeondan (BTS) Di Surabaya (Doctoral dissertation, UNIVERSITAS AIRLANGGA)*. 4.
- Marcelina, A., Ardana, I., & de Yong, S. (2015). Perancangan Interior Co-Working Space di Surabaya. *Jurnal Intra*, 3(2), 531–539.
- Mezura, S. (2019). *Hubungan Kontrol Diri Dengan Celebrity Worship Pada Dewasa Awal Penggemar Kpop*. 1–110.
- Millah, S. L. (2019). *Hubungan antara celebrity worship dengan perilaku konsumtif remaja penggemar boyband BTS*. 1–93.
- Nindariati, L. (2019). Kepuasan Komunitas Fans BTS Riau Terhadap Tayangan Billboard Music Awards 2018 di NET TV. *Safety Science*, 53(1), 1–10.
<https://doi.org/10.1016/j.advengsoft.2017.07.001>
<https://doi.org/10.1016/j.jairtraman.2019.101687>
http://scholar.google.com/scholar?q=Fatigue Solutions for Maintenance: From Science to Workplace Reality&btnG=&hl=en&num=20&as_sdt=0%2C22%0Ahttp://www.av
- Nugroho, T. (2016). *Bandung City Galerry Tema Interaktif*. 8–20.
- Panero, J., & Zenlik, M. (1979). *Human Dimension & Interior Space* (pp. 1–266).
<http://medcontent.metapress.com/index/A65RM03P4874243N.pdf%5Cnhttp://dialnet.unirioja.es/servlet/libro?codigo=305560%5Cnhttp://scholar.google.com/scholar?hl=en&btnG=Search&q=intitle:human+dimension++interior+space#8>
- Pratt, A. C., Dovey, J., Moreton, S., Virani, T., & Merkel, J. (2016). Creative Hubs : Understanding the New Economy. *British Council*, 96.
- Puspoyo, A. C., Setiawan, A. P., & Wondo, D. (2015). Perancangan Interior Kafe Dan Resto The Historic Of Blitar. *Jurnal Intra*, 3(2), 80–91.
- Rijal, M., & Hidayat, W. (2016). *Studio Tari di Pekanbaru melalui Pendekatan Ekologi Arsitektur*. 1–15.
- Sagita, A., & Kadewardana, D. (2018). Hubungan Parasosial di Media Sosial (Studi pada Fandom Army di Twitter). *Journal of Strategic Communication*, 8(1), 45–58.
- Sari, R. K. (2017). *Identitas Komunitas Army (Fandom Bangtan Boys) Suatu Program Studi Sosiologi*.

- Setiyani, S., & Rohmiyati, Y. (2019). IMPLEMENTASI RFID (RADIO FREQUENCY IDENTIFICATION) PADA SISTEM INFORMASI PERPUSTAKAAN SLIMS (SENAYAN LIBRARY MANAGEMENT SYSTEM) DI PERPUSTAKAAN FAKULTAS HUKUM UNIVERSITAS DIPONEGORO SEMARANG. *Jurnal Ilmu Perpustakaan*, 6(3), 121-.
- Simatupang, T. M., Yudoko, G., Handayati, Y., Pascasuseno, A., Permadi, K., & Listiani, W. (2008). *Analisis Kebijakan Pengembangan Industri Kreatif di Kota Bandung*.
- Yoon, Y. K. (2019). Analysis of the Global Fandom and Success Factors of BTS. In *Journal of the Korea Entertainment Industry Association* (Vol. 13, Issue 3, pp. 13–25). <https://doi.org/10.21184/jkeia.2019.4.13.3.13>
- Tokopedia.com. (2021, 20 Januari). Fakta Unik BTS ARMY, Fandom Terbesar di Dunia K-Pop. Diakses pada 3 Maret 2021, dari <https://www.tokopedia.com/blog/profil-bts-army/#:~:text=Maklum%20saja%2C%20BTS%20bisa%20disebut,tersebar%20di%20banyak%20negara%2C%20lho.>

