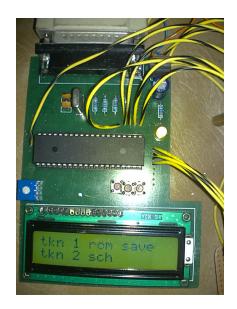
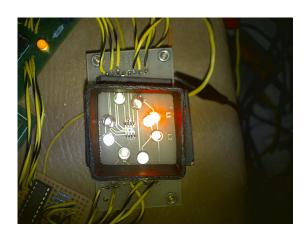
LAMPIRAN A

• Foto Alat	A-1
• Rangkaian Lengkap	A-2
• Daftar Komponen	A-3

Foto Alat







Gambar A-1 Foto alat Sensor Warna

PDIP PACKAGE D BLEAD BOIC (TOP VIEW) (XCK/T0) PB0 💾 40 PA0 (ADC0) (T1) PB1s 2 (NT2/AINO) PB3c 3 39 PA1 (ADC1) 38 PA2 (ADC2) OCOMINI) PR3 37 PA3 (ADC3) 36 PAA (ADCA) (MOSI) PB5 6 35 PAS (ADCS) LCD (MISO) PB6 2 7 34 PNS (ADCS) 16x2 (SCK) P87 d 8 33 PAT (ADCT) RESET [9 32 AREF vcc 31 D GND GND 30 AVCC VEE 29 PC7 (TOSC2) 28 PC6 (TOSC) RS 27 PCS (TDI) 26 PC4 (TDO) (RXXI) POO d 14 R/W 33pF 📥 (1 C2 BC (TXD) PD1 15 E (INT0) P01 15 (INT0) P02 16 (INT1) P03 17 (OC1B) P04 18 (OC1A) P05 19 (IGP) P06 12 20 25 PC3 (TMS) 24 # PC2 (TCH) D4 D5 23 FCI (SDA) D6 22 FC0 (SCL) D7 21 P07 (OC2) Katode Anode

Rangkaian lengkap

Gambar A-2 Rangkaian Lengkap

Daftar Komponen yang digunakan

Komponen Aktif							
Nama komponen	Fungsi	Fungsi					
AVR ATMega 16	Mikrokontroler		1				
Sensor TCS230	Sensor warna		1				
LCD (16x2)	Layar		1				
L7805	Regulator		2				
Lampu LED	Sumber Cahaya		4				
Kristal 11.0592 Mhz	Pembangkit gelombang	7	1				
	Resistor	,					
Kompo	nen	Jui	mlah				
220			9				
	Kapasito						
22 pf			2				
100μ1		2					
LCD							
LCD(16x2) 1							

LAMPIRAN B

Listing Program	nB	-1
-----------------	----	----

```
// Alphanumeric LCD Module functions
#asm
  .equ __lcd_port=0x15 ;PORTC
#endasm
#include <lcd.h>
unsigned char ov counter;
unsigned int starting edge, ending edge;
unsigned int clocks;
unsigned long int data cloks=0;
#define LED1 PORTA.0
#define LED2 PORTA.1
#define LED3 PORTA.2
#define LED4 PORTA.3
#define LED5 PORTA.4
#define LED6 PORTA.5
#define LED7 PORTA.6
#define LED8 PORTA.7
#define ON 0
#define OFF 1
#define jl warna 8
#define tore 0.1
unsigned intalfa r = 0;
unsigned int alfa_b = 0;
unsigned int alfag = 0;
unsigned int alfa c = 0;
unsigned int alfa 11 = 0;
unsigned int alfa 12 = 0;
unsigned int alfa_13 = 0;
unsigned int alfa 14 = 0;
eeprom int warna[200];
int warna_cek[20];
float frek;
int count=0;
int awal;
int trig = 0;
int save = 0;
float hasil=0;
char tampil1[16];
char tampil2[16];
char tampil3[16];
float temp_0 = 0;
float temp_1 = 0;
float temp 2 = 0;
float temp 3 = 0;
```

```
float delta_0;
float delta 1;
float delta_2;
float delta_3;
#define s0 PORTB.0
#define s1 PORTB.1
#define s2 PORTB.2
#define s3 PORTB.3
#define oe PORTB.4
interrupt [TIM1_OVF] void timer1_ovf_isr(void)
   ++ov_counter;
}
interrupt [TIM1_CAPT] void timer1_capt_isr(void)
 clocks = (unsigned long)ending_edge+((unsigned long)ov_counter )-
 (unsigned long)starting_edge;
 ov counter = 0;
 starting_edge=ending_edge;
  data cloks = data cloks + clocks;
  count=count+1;
  if( count==40){ hasil=data_cloks/40 ;count=0;data_cloks=0;}
void main(void)
\{ \text{ int } s = 0; 
 int u = 1;
 int ulang=1;
 int jl1=0;
 int j12=0;
 int i13=0;
 int jl4=0;
 int j15=0;
 int j16=0;
 int j17=0;
 int j18=0;
 int n=0;
 int r=0;
```

```
PORTA=0x07;
DDRA=0x0f8;
PORTB=0x00;
DDRB=0x0ff;
PORTC=0x00;
DDRC=0x00;
PORTD=0x00;
DDRD=0x00;
TCCR0=0x00;
TCNT0=0x00;
OCR0=0x00;
TCCR1A=0x00;
TCCR1B=0x03;
TCNT1H=0x00;
TCNT1L=0x00;
ICR1H=0x00;
ICR1L=0x00;
OCR1AH=0x00;
OCR1AL=0x00;
OCR1BH=0x00;
OCR1BL=0x00;
ASSR=0x00;
TCCR2=0x00;
TCNT2=0x00;
OCR2=0x00;
MCUCR=0x00;
MCUCSR=0x00;
TIMSK=0x24;
ACSR=0x80;
SFIOR=0x00;
lcd_init(16);
#asm("sei")
oe=0;
s0=1;
s1=0; //scaling 20%
//PORTA=0x00;
```

```
lcd_gotoxy(0,0);
lcd_putsf("\n \r coba");
delay ms(2000);
PORTA=0X07;
menu1:{ delay_ms(100);
lcd_clear();
lcd gotoxy(0,0);
lcd putsf("tkn 1 rom save ");
lcd gotoxy(0,1);
lcd_putsf("tkn 2 sch ");
if (PINA.0 == 0)
  lcd clear();
  lcd_gotoxy(0,0);
  lcd putsf("\n \r save data ");
  delay ms(2000);
  save=1;
  u=1;
  ulang=1;
  s=0;
  PORTA.5=0;PORTA.6=0;PORTA.7=0;PORTA.4=1;
  goto hit;
if (PINA.1 == 0)
  lcd_clear();
  lcd_gotoxy(0,0);
  lcd putsf("\n \r sch warna ");
  delay ms(2000);
  save=0;
  ulang=1;
  u = 1;
  s=0;
  PORTA.5=0;PORTA.6=0;PORTA.7=0;PORTA.4=1;
  j11=0;j12=0;j13=0;j14=0;j15=0;j16=0;j17=0;j18=0;
  goto hit;
if (PINA.2 == 0)
 lcd clear();
  lcd gotoxy(0,0);
  lcd_putsf("\n \r tekan 3 ");
  delay_ms(1000);
  n=1;
  lcd clear();
  lcd gotoxy(0,0);
  lcd putsf("\n \r eeprom");
  delay ms(1000);
```

```
do
  lcd_clear();
  sprintf(tampil1,"eprom[%d] = %d",n,warna[n]);
  lcd_gotoxy(0,1);
  lcd puts(tampil1);
  delay ms(1000);
  n=n+1;
  }
  while(n \le 50);
  n=1;
  lcd clear();
  lcd_gotoxy(0,0);
  lcd putsf("\n \r ram");
  delay_ms(1000);
  do
  lcd_clear();
  sprintf(tampil1, "ram[%d] = %d", n, warna cek[n]);
  lcd gotoxy(0,1);
  lcd_puts(tampil1);
  delay_ms(1000);
  n=n+1;
  while(n \le 50);
  goto menu1;
else
goto menu1;
hit:{
#asm("sei")
s = s + 1;
delay_ms(400);
if(u==1){PORTA.5=0;PORTA.6=0;PORTA.7=0;PORTA.4=1;}
if(s==1){
s2=0; //red
s3=0;
lcd clear();
lcd_gotoxy(0,0);
lcd_putsf("red");
```

```
delay_ms(2000);
if(s==2){
s2=0; //blue
s3=1;
lcd_clear();
lcd_gotoxy(0,0);
lcd_putsf("blue");
delay_ms(2000);
if(s==3)
s2=1; //no filter
s3=0;
lcd clear();
lcd_gotoxy(0,0);
lcd putsf("clear");
delay_ms(2000);
if(s==4)
s2=1; //green
s3=1;
lcd_clear();
lcd_gotoxy(0,0);
lcd_putsf("green");
delay_ms(2000);
}
if(s==5)
if(u<4){
if(u==1){PORTA.5=1;PORTA.4=0;PORTA.6=0;PORTA.7=0;
if(u==2){PORTA.6=1;PORTA.5=0;PORTA.4=0;PORTA.7=0;
if(u==3){PORTA.7=1;PORTA.4=0;PORTA.5=0;PORTA.6=0;
u=u+1; s=0;
goto hit;
if(u==4){
 #asm("cli")
 if(save==1)
 if(ulang < jl warna)
 lcd_clear();
```

```
lcd_gotoxy(0,0);
      printf("ganti warna ke %d",ulang + 1");
      delay ms(3000);
      u=1; s=0; ulang=ulang+1;
      goto hit;
      if(ulang == jl warna)
      lcd clear();
      lcd gotoxy(0,0);
      printf("jl warna = %d",ulang );
      delay ms(3000);
      s = 0; ulang=ulang + 1;
              goto menu1;
      }
      if(save==0){
 cek:{
#asm("cli")
lcd clear();
lcd_gotoxy(0,0);
lcd putsf("wait...");
delay_ms(1000);
n=1;
r=1;
do{
     if(\ ceil(\ (warna[n] - (tore*warna[n])\ ) \le warna\_cek[r]) \ \&\& \ ceil(warna\_cek[r] \le (warna[n]) \ \&\& \ ceil(warna\_cek[r]) \ \&\& \ ceil(warna\_cek[r]) \ \&\& \ ceil(warna\_cek[r]) \ \&\& \ ceil(warna\_cek[n]) \ \&\& \ ceil(warna\_cek[n
 +(tore*warna[n]))))
                         { jl1=jl1+1;
                         lcd clear();
                         lcd gotoxy(0,0);
                       printf("sama=%d",jl1);
                        delay_ms(1500);
                             n=n+1;
                             r=r+1;
             lcd_clear();
      lcd gotoxy(0,1);
      printf("wn_cek[%d]=%d",r,warna_cek[r]);
      delay ms(2000);
```

```
while (n < 16);
     r=1;
     do{
    if((ceil(warna[n] - (tore*warna[n])) \le warna cek[r]) & ceil(warna cek[r] \le (warna[n] + (tore*warna[n])) \le warna cek[r])
(tore*warna[n])))))
                         { jl2=jl2+1;
                         lcd_clear();
                         lcd_gotoxy(0,0);
                       printf(tampil1,"sama=%d",jl2);
                         lcd_puts(tampil1);
                       delay ms(1500);
     lcd clear();
     lcd_gotoxy(0,1);
     printf("wn_cek[%d]=%d",r,warna_cek[r]);
     delay_ms(2000);
     n=n+1;
     r=r+1;
       while (n < 32);
     r=1;
     do\{
     if(\ (ceil\ (warna[n] - (tore*warna[n])) \le warna\_cek[r]) \ \&\&\ ceil(warna\_cek[r] \le (warna[n] + (tore*warna[n])) \le warna\_cek[r]) \ \&\&\ ceil(warna\_cek[r] \le (warna[n] + (tore*warna[n])) \le warna\_cek[n]) \ \&\&\ ceil(warna\_cek[n] \le (warna[n] + (tore*warna[n])) \le warna\_cek[n]) \ \&\&\ ceil(warna\_cek[n] \le (warna[n] + (tore*warna[n]))) \le warna\_cek[n]) \ \&\&\ ceil(warna\_cek[n] \le (warna[n] + (tore*warna[n]))) \le warna\_cek[n]) \ \&\&\ ceil(warna\_cek[n] \le (warna[n] + (tore*warna[n]))) \le warna\_cek[n]) \ \&\&\ ceil(warna\_cek[n] \le (warna[n] + (tore*warna[n]))) \le warna\_cek[n]) \ \&\&\ ceil(warna\_cek[n] \le (warna[n] + (tore*warna[n]))) \le warna\_cek[n]) \ \&\&\ ceil(warna\_cek[n] \le (warna\_cek[n] + (tore*warna[n]))) \ \&\&\ ceil(warna\_cek[n] \le (warna\_cek[n])) \ \&\&\ ceil(warna\_cek[n] \le (warna\_cek[n] + (tore*warna[n]))) \ \&\&\ ceil(warna\_cek[n] \le (warna\_cek[n] + (tore*warna[n]))) \ \&\&\ ceil(warna\_cek[n] \le (warna\_cek[n])) \ \&\&\ ceil(warna\_cek[n]) \ \&\&\ c
(tore*warna[n])))))
                         { jl3=jl3+1;
                         lcd_clear();
                         lcd_gotoxy(0,0);
                        sprintf(tampil1,"sama=%d",jl3);
                         lcd_puts(tampil1);
                        delay_ms(1500);
                         }
     lcd_clear();
```

```
lcd_gotoxy(0,1);
              sprintf(tampil1,"wn_cek[%d]=%d",r,warna_cek[r]);
              lcd_puts(tampil1);
              delay_ms(2000);
              n=n+1;
              r=r+1;
                      while (n < 48);
              r=1;
              do{
              if(\ (\ (warna[n] - (tore*warna[n])) \le warna\_cek[r]) \ \&\& \ (warna\_cek[r] \le (warna[n] + (warna[n])) \le warna\_cek[r]) \ \&\& \ (warna\_cek[r] \le (warna[n] + (warna[n])) \le warna\_cek[r]) \ \&\& \ (warna\_cek[r] \le (warna[n] + (warna[n])) \le warna\_cek[r]) \ \&\& \ (warna\_cek[r] \le (warna[n] + (warna[n])) \le warna\_cek[r]) \ \&\& \ (warna\_cek[r] \le (warna[n] + (warna[n])) \le warna\_cek[r]) \ \&\& \ (warna\_cek[r] \le (warna[n] + (warna[n])) \le warna\_cek[r]) \ \&\& \ (warna\_cek[r] \le (warna\_cek[n]) \ \&\& \ (warna\_cek[n] \le (warna[n])) \le warna\_cek[n]) \ \&\& \ (warna\_cek[n] \le (warna\_cek[n])) \ \&\& \ (warna\_cek[n]) \ \&\& \ (war
(tore*warna[n]))) )
                                                                            { jl4=jl4+1;
                                              r=r+1;
                                              n=n+1;
                                                 }
              while (n < 64);
                           do{
              if(\ (\ (warna[n] - (tore*warna[n])) \le warna\_cek[n]) \ \&\& \ (warna\_cek[n] \le (warna[n] + (warna[n])) \le warna\_cek[n]) \ \&\& \ (warna\_cek[n] \le (warna[n] + (warna[n])) \le warna\_cek[n]) \ \&\& \ (warna\_cek[n] \le (warna[n] + (warna[n])) \le (warna\_cek[n]) \ \&\& \ (warna\_cek[n
(tore*warna[n])))))
                                                                            { jl5=jl5+1;
                                              n=n+1;
              while (n < 80);
              if(\ (\ (warna[n] - (tore*warna[n])) \le warna\_cek[n]) \ \&\& \ (warna\_cek[n] \le (warna[n] + (warna[n])) \le warna\_cek[n]) \ \&\& \ (warna\_cek[n] \le (warna[n] + (warna[n])) \le warna\_cek[n]) \ \&\& \ (warna\_cek[n] \le (warna[n] + (warna[n])) \le (warna[n] + (warna[n])) \ \&\& \ (warna\_cek[n]) \ \&\& \ (wa
(tore*warna[n])))))
                                                                         { jl6=jl6+1;
                                                                         }
                                                 n=n+1;
              while (n < 96);
              if((warna[n] - (tore*warna[n])) \le warna cek[n]) && (warna cek[n] \le (warna[n] + (warna[n])) && (warna[n] + (warna[n])) && (warna[n]) && (warn
(tore*warna[n])))))
                                                                         { jl7=jl7+1;
```

```
n=n+1;
         while (n < 112);
         do{
      if((warna[n] - (tore*warna[n])) \le warna_{cek[n]}) & (warna_{cek[n]} \le (warna_{n} + (warna[n] + (warn
 (tore*warna[n])))))
                          { jl8=jl8+1;
                  n=n+1;
                  }
         while (n < 128);
u[1]=jl1;
u[2]=jl2;
u[3]=jl3;
u[4]=jl4;
u[5]=jl5;
u[6]=jl6;
u[7]=jl7;
u[8]=jl8;
 for (a:0;a+++,a<9)
do{
 for (a:0;a+++,a<8)
do{
if (u[a]>u[a+1]\{ temp = u[a] \}
else
temp=u[a+1]
 }}
if (TEMP==1) {
lcd clear();
lcd_gotoxy(0,0);
lcd_putsf("\r warna 1");
delay_ms(2000);
j11 = 0;
goto menu1;
if (TEMP==2) {
lcd clear();
lcd gotoxy(0,0);
lcd_putsf("\r warna 2");
delay_ms(2000);
```

```
j12 = 0;
goto menu1;
if (TEMP==3) {
lcd_clear();
lcd_gotoxy(0,0);
lcd_putsf("\r warna 3");
delay ms(2000);
j13 = 0;
goto menu1;
if (TEMP==4) {
lcd_clear();
lcd_gotoxy(0,0);
lcd putsf("\r warna 4");
delay_ms(2000);
j14 = 0;
goto menu1;
if (TEMP==5) {
lcd_clear();
lcd_gotoxy(0,0);
lcd_putsf("\r warna 5");
delay_ms(2000);
i15 = 0;
goto menu1;
if (TEMP==6) {
lcd_clear();
lcd_gotoxy(0,0);
lcd_putsf("\r warna 6");
delay_ms(2000);
jl6 = 0;
goto menu1;
if (TEMP==7) {
lcd_clear();
lcd_gotoxy(0,0);
lcd_putsf("\r warna 7");
delay_ms(2000);
j17 = 0;
goto menu1;
if (TEMP==8) {
lcd_clear();
```

```
lcd_gotoxy(0,0);
lcd_putsf("\r warna 8");
delay_ms(2000);
j18 = 0;
goto menu1;
else
lcd_clear();
lcd_gotoxy(0,0);
lcd_putsf("\r tdk terdaftar");
delay_ms(2000);
goto menu1;
while (1)
  frek = 172800/ hasil;
  temp_1 = frek;
  if ((temp_0 != 0))
          delta 0 = \text{frek} - \text{temp } 0;
          delta_1 = delta_0;
          if (delta_0 < 0)
                delta_0 = (delta_0*(-1));
          if (( delta_0 \ge 0 )&&( delta_0 \le 0.1 ))
               frek = temp_0;
          if ((delta_0 > 0.1) & (delta_0 \le 0.22))
                frek = temp_0 + (0.05*delta_1);
          if (delta_0 > 0.22)
                frek = temp_1;
         }
  lcd_clear();
  sprintf(tampil1,"F = %.2f",frek);
  lcd gotoxy(0,0);
  lcd_puts(tampil1);
  temp_0 = frek;
```

```
#asm("cli")

if(save==1){
    warna[s + (4*(u-1))+(16*(ulang-1))] = frek;
}
if(save==0){
    warna_cek[s + (4*(u-1))] = frek

;
}
delay_ms(500);
goto hit;
};
```

LAMPIRAN C

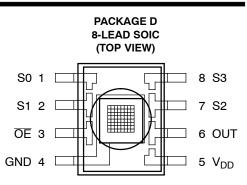
• ATMega16	C-1
• Sensor TCS 230	C-2



TCS230 PROGRAMMABLE COLOR LIGHT-TO-FREQUENCY CONVERTER

TAOS046P - DECEMBER 2007

- High-Resolution Conversion of Light Intensity to Frequency
- Programmable Color and Full-Scale Output Frequency
- Communicates Directly With a Microcontroller
- Single-Supply Operation (2.7 V to 5.5 V)
- Power Down Feature
- Nonlinearity Error Typically 0.2% at 50 kHz
- Stable 200 ppm/°C Temperature Coefficient
- Low-Profile Lead (Pb) Free and RoHS Compliant Surface-Mount Package

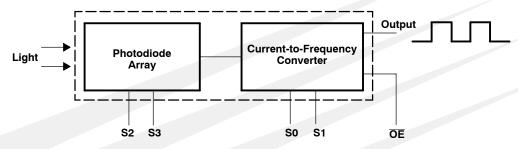


Description

The TCS230 programmable color light-to-frequency converter combines configurable silicon photodiodes and a current-to-frequency converter on a single monolithic CMOS integrated circuit. The output is a square wave (50% duty cycle) with frequency directly proportional to light intensity (irradiance). The full-scale output frequency can be scaled by one of three preset values via two control input pins. Digital inputs and digital output allow direct interface to a microcontroller or other logic circuitry. Output enable (\overline{OE}) places the output in the high-impedance state for multiple-unit sharing of a microcontroller input line.

The light-to-frequency converter reads an 8 x 8 array of photodiodes. Sixteen photodiodes have blue filters, 16 photodiodes have green filters, 16 photodiodes have red filters, and 16 photodiodes are clear with no filters. The four types (colors) of photodiodes are interdigitated to minimize the effect of non-uniformity of incident irradiance. All 16 photodiodes of the same color are connected in parallel and which type of photodiode the device uses during operation is pin-selectable. Photodiodes are 120 μ m x 120 μ m in size and are on 144- μ m centers.

Functional Block Diagram



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TCS230 PROGRAMMABLE COLOR LIGHT-TO-FREQUENCY CONVERTER

TAOS046P - DECEMBER 2007

Terminal Functions

TERM	INAL							
NAME	NO.	I/O	DESCRIPTION					
GND	4		Power supply ground. All voltages are referenced to GND.					
ŌĒ	3	I	Enable for fo (active low).					
OUT	6	0	Output frequency (f _o).					
S0, S1	1, 2	I	Output frequency scaling selection inputs.					
S2, S3	7, 8	I	Photodiode type selection inputs.					
V_{DD}	5		Supply voltage					

Table 1. Selectable Options

S0	S1	OUTPUT FREQUENCY SCALING (fo)	S2	S3	PHOTODIODE TYPE
L	L	Power down	L	L	Red
L	Н	2%	L	Н	Blue
Н	L	20%	Н	L	Clear (no filter)
Н	Н	100%	Н	Н	Green

Available Options

DEVICE	T _A	PACKAGE - LEADS	PACKAGE DESIGNATOR	ORDERING NUMBER
TCS230	-40°C to 85°C	SOIC-8	D	TCS230D

Absolute Maximum Ratings over operating free-air temperature range (unless otherwise noted)[†]

Supply voltage, V _{DD} (see Note 1)	6 V
Input voltage range, all inputs, V ₁	$-0.3 \text{ V to V}_{DD} + 0.3 \text{ V}$
Operating free-air temperature range, T _A (see Note 2)	–40°C to 85°C
Storage temperature range (see Note 2)	
Solder conditions in accordance with JEDEC J-STD-020A, maximum temperature	(see Note 3) 260°C

[†] Stresses beyond those listed under "absolute maximum ratings" may cause permanent damage to the device. These are stress ratings only, and functional operation of the device at these or any other conditions beyond those indicated under "recommended operating conditions" is not implied. Exposure to absolute-maximum-rated conditions for extended periods may affect device reliability.

NOTES: 1. All voltage values are with respect to GND.

- 2. Long-term storage or operation above 70°C could cause package yellowing that will lower the sensitivity to wavelengths < 500nm.
- 3. The device may be hand soldered provided that heat is applied only to the solder pad and no contact is made between the tip of the solder iron and the device lead. The maximum time heat should be applied to the device is 5 seconds.

Recommended Operating Conditions

		MIN	NOM	MAX	UNIT
Supply voltage, V _{DD}		2.7	5	5.5	V
High-level input voltage, V _{IH}	V _{DD} = 2.7 V to 5.5 V	2		V_{DD}	V
Low-level input voltage, V _{IL}	V _{DD} = 2.7 V to 5.5 V	0		8.0	V
Operating free-air temperature range, TA		-40		70	°C



Electrical Characteristics at T_A = 25°C, V_{DD} = 5 V (unless otherwise noted)

	PARAMETER	TEST CONDITIONS	MIN	TYP	MAX	UNIT
V_{OH}	High-level output voltage	I _{OH} = -4 mA	4	4.5		V
V_{OL}	Low-level output voltage	I _{OL} = 4 mA		0.25	0.40	V
I _{IH}	High-level input current				5	μΑ
I _{IL}	Low-level input current				5	μΑ
	Consult accepted	Power-on mode		2	3	mA
I _{DD}	Supply current	Power-down mode		7	15	μΑ
		S0 = H, S1 = H	500	600		kHz
	Full-scale frequency (See Note 4)	S0 = H, S1 = L	100	120		kHz
		S0 = L, S1 = H	10	12		kHz
	Temperature coefficient of responsivity	$\lambda \le 600 \text{ nm}, -25^{\circ}\text{C} \le \text{T}_{\text{A}} \le 70^{\circ}\text{C}$		±200		ppm/°C
k _{SVS}	Supply voltage sensitivity	V _{DD} = 5 V ±10%		±0.5		%/V

NOTE 4: Full-scale frequency is the maximum operating frequency of the device without saturation.

Operating Characteristics at V_{DD} = 5 V, T_A = 25°C, S0 = H, S1 = H (unless otherwise noted) (See Notes 4, 5, 6, 7, and 8).

PA	ARAMETER	TEST CONDITIONS	CONDITIONS S2 = H, S3 = L			BLUE PHOTODIODE S2 = L, S3 = H		GREEN PHOTODIODE S2 = H, S3 = H			RED PHOTODIODE S2 = L, S3 = L			UNIT	
			MIN	TYP	MAX	MIN	TYP	MAX	MIN	TYP	MAX	MIN	TYP	MAX	
		$E_e = 47.2 \ \mu W/cm^2$, $\lambda_p = 470 \ nm$	16	20	24	11.2	16.4	21.6							kHz
f _O	Output frequency	$E_e = 40.4 \ \mu \text{W/cm}^2, \ \lambda_p = 524 \ \text{nm}$	16	20	24				8	13.6	19.2				kHz
		$E_e = 34.6 \ \mu \text{W/cm}^2,$ $\lambda_p = 640 \ \text{nm}$	16	20	24							14	19	24	kHz
f_D	Dark frequency	E _e = 0		2	12		2	12		2	12		2	12	Hz
		$\lambda_p = 470 \text{ nm}$		424			348			81			26		
_	Irradiance	$\lambda_p = 524 \text{ nm}$		495			163			337			35		Hz/
R _e	responsivity (Note 9)	$\lambda_p = 565 \text{ nm}$		532			37			309			91		(μW/ cm ²)
	()	$\lambda_p = 640 \text{ nm}$		578			31			29			550] ,
		$\lambda_p = 470 \text{ nm}$		1410			1720								
	Saturation	$\lambda_p = 524 \text{ nm}$		1210						1780					μW/
	irradiance (Note 10)	$\lambda_p = 565 \text{ nm}$		1130						1940					cm ²
	(/	$\lambda_p = 640 \text{ nm}$		1040									1090]
		$\lambda_p = 470 \text{ nm}$		565			464			108			35		
	Illuminance	$\lambda_p = 524 \text{ nm}$		95			31			65			7		Hz/
R_{v}	responsivity (Note 11)	$\lambda_p = 565 \text{ nm}$		89			6			52			15		lx
	($\lambda_p = 640 \text{ nm}$		373			20			19			355]
		f _O = 0 to 5 kHz		±0.1 %			±0.1 %			±0.1 %			±0.1 %		% F.S.
	Nonlinearity (Note 12)	f _O = 0 to 50 kHz		±0.2 %			±0.2 %			±0.2 %			±0.2 %		% F.S.
		f _O = 0 to 500 kHz		±0.5 %			±0.5 %			±0.5 %			±0.5 %		% F.S.
	Recovery from power down			100			100			100			100		μs
	Response time to out- put enable (OE)			100			100			100			100		ns

NOTES: 5. Optical measurements are made using small-angle incident radiation from a light-emitting diode (LED) optical source.

- 6. The 470 nm input irradiance is supplied by an InGaN light-emitting diode with the following characteristics: peak wavelength $\lambda_D = 470$ nm, spectral halfwidth $\Delta\lambda 1/2 = 35$ nm, and luminous efficacy = 75 lm/W.
- 7. The 524 nm input irradiance is supplied by an InGaN light-emitting diode with the following characteristics: peak wavelength λ_p = 524 nm, spectral halfwidth $\Delta\lambda \frac{1}{2}$ = 47 nm, and luminous efficacy = 520 lm/W.
- 8. The 565 nm input irradiance is supplied by a GaP light-emitting diode with the following characteristics: peak wavelength λ_p = 565 nm, spectral halfwidth $\Delta\lambda V_2$ = 28 nm, and luminous efficacy = 595 lm/W.
- 9. The 640 nm input irradiance is supplied by a AlInGaP light-emitting diode with the following characteristics: peak wavelength λ_p = 640 nm, spectral halfwidth $\Delta\lambda^{1/2}$ = 17 nm, and luminous efficacy = 155 lm/W.
- 10. Irradiance responsivity R_e is characterized over the range from zero to 5 kHz.
- 11. Saturation irradiance = (full-scale frequency)/(irradiance responsivity).
- 12. Illuminance responsivity Rv is calculated from the irradiance responsivity by using the LED luminous efficacy values stated in notes 4, 5, and 6 and using 1 lx = 1 lm/m².
- 13. Nonlinearity is defined as the deviation of fo from a straight line between zero and full scale, expressed as a percent of full scale.



TYPICAL CHARACTERISTICS

PHOTODIODE SPECTRAL RESPONSIVITY

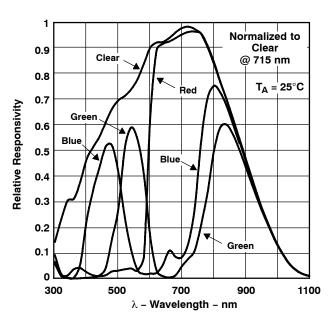
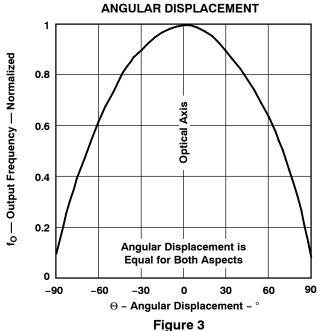
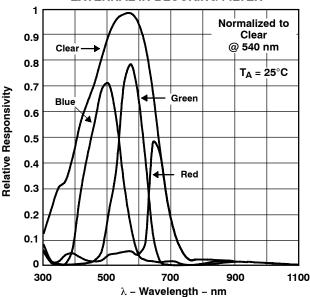


Figure 1

NORMALIZED OUTPUT FREQUENCY vs.



PHOTODIODE SPECTRAL RESPONSIVITY WITH EXTERNAL IR-BLOCKING FILTER[†]



† Typical IR filter examples include Schott BG18, Schott BG39, and Hoya CM500.

Figure 2

PHOTODIODE RESPONSIVITY TEMPERATURE COEFFICIENT vs. WAVELENGTH OF INCIDENT LIGHT

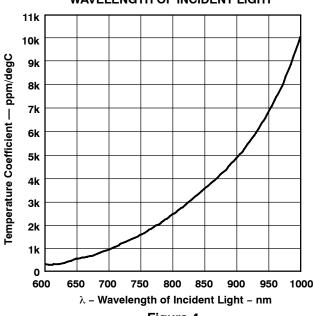


Figure 4

APPLICATION INFORMATION

Power supply considerations

Power-supply lines must be decoupled by a $0.01-\mu F$ to $0.1-\mu F$ capacitor with short leads mounted close to the device package.

Input interface

A low-impedance electrical connection between the device $\overline{\text{OE}}$ pin and the device GND pin is required for improved noise immunity.

Output interface

The output of the device is designed to drive a standard TTL or CMOS logic input over short distances. If lines greater than 12 inches are used on the output, a buffer or line driver is recommended.

A high state on Output Enable (OE) places the output in a high-impedance state for multiple-unit sharing of a microcontroller input line.

Powering down the sensor using S0/S1 (L/L) will cause the output to be held in a low state. Because the output is held low, the sensor cannot be powered down in a multiple-unit configuration with a common OUTPUT pin.

Photodiode type (color) selection

The type of photodiode (blue, green, red, or clear) used by the device is controlled by two logic inputs, S2 and S3 (see Table 1).

Output frequency scaling

Output-frequency scaling is controlled by two logic inputs, S0 and S1. The internal light-to-frequency converter generates a fixed-pulsewidth pulse train. Scaling is accomplished by internally connecting the pulse-train output of the converter to a series of frequency dividers. Divided outputs are 50%-duty cycle square waves with relative frequency values of 100%, 20%, and 2%. Because division of the output frequency is accomplished by counting pulses of the principal internal frequency, the final-output period represents an average of the multiple periods of the principle frequency.

The output-scaling counter registers are cleared upon the next pulse of the principal frequency after any transition of the S0, S1, S2, S3, and $\overline{\text{OE}}$ lines. The output goes high upon the next subsequent pulse of the principal frequency, beginning a new valid period. This minimizes the time delay between a change on the input lines and the resulting new output period. The response time to an input programming change or to an irradiance step change is one period of new frequency plus 1 μ s. The scaled output changes both the full-scale frequency and the dark frequency by the selected scale factor.

The frequency-scaling function allows the output range to be optimized for a variety of measurement techniques. The scaled-down outputs may be used where only a slower frequency counter is available, such as low-cost microcontroller, or where period measurement techniques are used.



APPLICATION INFORMATION

Measuring the frequency

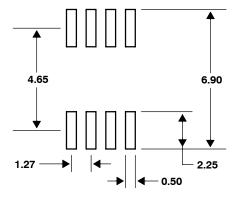
The choice of interface and measurement technique depends on the desired resolution and data acquisition rate. For maximum data-acquisition rate, period-measurement techniques are used.

Output data can be collected at a rate of twice the output frequency or one data point every microsecond for full-scale output. Period measurement requires the use of a fast reference clock with available resolution directly related to reference clock rate. Output scaling can be used to increase the resolution for a given clock rate or to maximize resolution as the light input changes. Period measurement is used to measure rapidly varying light levels or to make a very fast measurement of a constant light source.

Maximum resolution and accuracy may be obtained using frequency-measurement, pulse-accumulation, or integration techniques. Frequency measurements provide the added benefit of averaging out random- or high-frequency variations (jitter) resulting from noise in the light signal. Resolution is limited mainly by available counter registers and allowable measurement time. Frequency measurement is well suited for slowly varying or constant light levels and for reading average light levels over short periods of time. Integration (the accumulation of pulses over a very long period of time) can be used to measure exposure, the amount of light present in an area over a given time period.

PCB Pad Layout

Suggested PCB pad layout guidelines for the D package are shown in Figure 5.



NOTES: A. All linear dimensions are in millimeters.

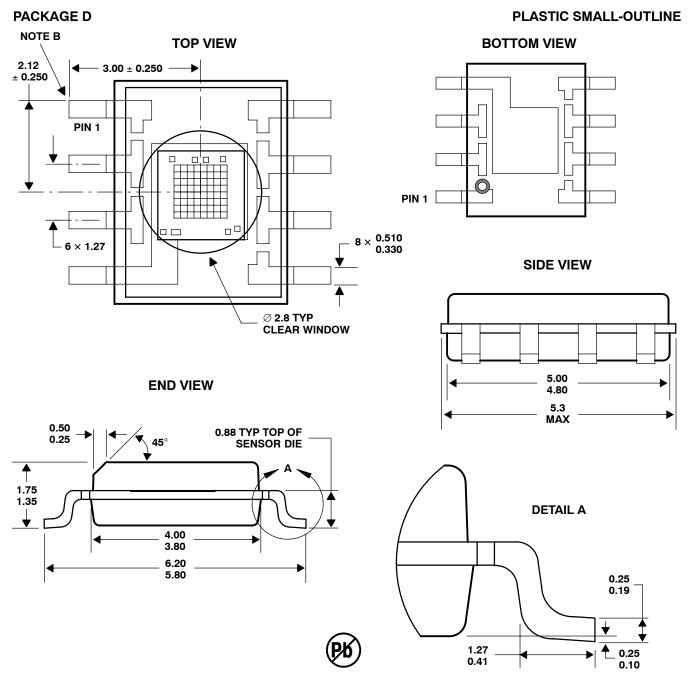
B. This drawing is subject to change without notice.

Figure 5. Suggested D Package PCB Layout



MECHANICAL INFORMATION

This SOIC package consists of an integrated circuit mounted on a lead frame and encapsulated with an electrically nonconductive clear plastic compound. The TCS230 has an 8×8 array of photodiodes with a total size of 1.15 mm by 1.15 mm. The photodiodes are 120 μ m \times 120 μ m in size and are positioned on 144 μ m centers.

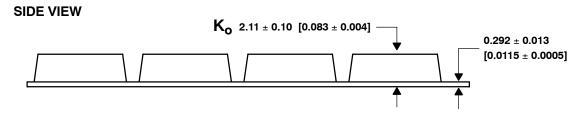


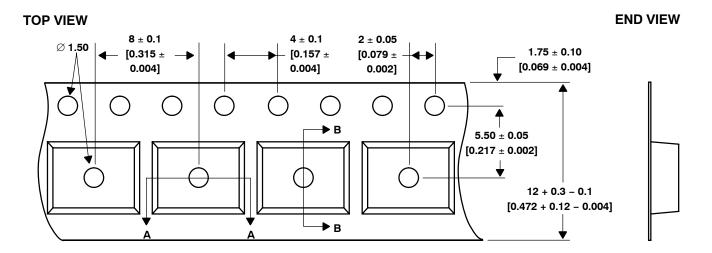
- NOTES: A. All linear dimensions are in millimeters.
 - B. The center of the 1.15-mm by 1.15-mm photo-active area is referenced to the upper left corner tip of the lead frame (Pin 1).
 - C. Package is molded with an electrically nonconductive clear plastic compound having an index of refraction of 1.55.
 - D. This drawing is subject to change without notice.

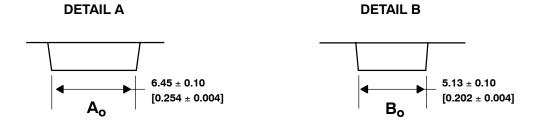
Figure 6. Package D — Plastic Small Outline IC Packaging Configuration



MECHANICAL INFORMATION







NOTES: A. All linear dimensions are in millimeters [inches].

- B. The dimensions on this drawing are for illustrative purposes only. Dimensions of an actual carrier may vary slightly.
- C. Symbols on drawing Ao, Bo, and Ko are defined in ANSI EIA Standard 481-B 2001.
- D. Each reel is 178 millimeters in diameter and contains 1000 parts.
- E. TAOS packaging tape and reel conform to the requirements of EIA Standard 481-B.
- F. This drawing is subject to change without notice.

Figure 7. Package D Carrier Tape

MANUFACTURING INFORMATION

The Plastic Small Outline IC package (D) has been tested and has demonstrated an ability to be reflow soldered to a PCB substrate.

The solder reflow profile describes the expected maximum heat exposure of components during the solder reflow process of product on a PCB. Temperature is measured on top of component. The component should be limited to a maximum of three passes through this solder reflow profile.

Table 2. TCS230 Solder Reflow Profile

PARAMETER	REFERENCE	TCS230
Average temperature gradient in preheating		2.5°C/sec
Soak time	t _{soak}	2 to 3 minutes
Time above 217°C	t ₁	Max 60 sec
Time above 230°C	t ₂	Max 50 sec
Time above T _{peak} -10°C	t ₃	Max 10 sec
Peak temperature in reflow	T _{peak}	260° C (-0°C/+5°C)
Temperature gradient in cooling		Max -5°C/sec

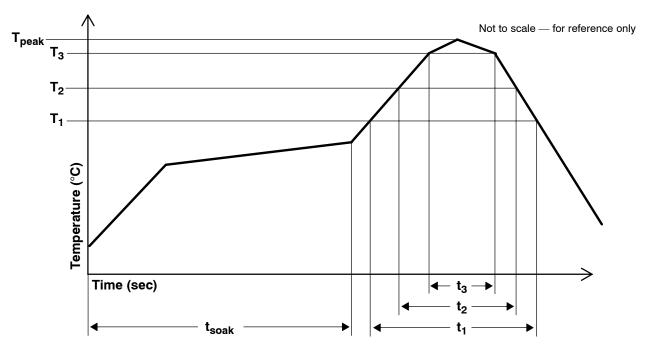


Figure 8. TCS230 Solder Reflow Profile Graph

Moisture Sensitivity

Optical characteristics of the device can be adversely affected during the soldering process by the release and vaporization of moisture that has been previously absorbed into the package molding compound. To prevent these adverse conditions, all devices shipped in carrier tape have been pre-baked and shipped in a sealed moisture-barrier bag. No further action is necessary if these devices are processed through solder reflow within 24 hours of the seal being broken on the moisture-barrier bag.

However, for all devices shipped in tubes or if the seal on the moisture barrier bag has been broken for 24 hours or longer, it is recommended that the following procedures be used to ensure the package molding compound contains the smallest amount of absorbed moisture possible.

For devices shipped in tubes:

- 1. Remove devices from tubes
- Bake devices for 4 hours, at 90°C
- 3. After cooling, load devices back into tubes
- 4. Perform solder reflow within 24 hours after bake

Bake only a quantity of devices that can be processed through solder reflow in 24 hours. Devices can be re-baked for 4 hours, at 90°C for a cumulative total of 12 hours (3 bakes for 4 hours at 90°C).

For devices shipped in carrier tape:

- 1. Bake devices for 4 hours, at 90°C in the tape
- 2. Perform solder reflow within 24 hours after bake

Bake only a quantity of devices that can be processed through solder reflow in 24 hours. Devices can be re-baked for 4 hours in tape, at 90°C for a cumulative total of 12 hours (3 bakes for 4 hours at 90°C).



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