

## **ABSTRACT**

Expansion of long distance communications at computer network is application depiction of situation a network developed to assist to all administrator. This expansion implementation in PT. Indosat Tbk precisely in division IT, where main function from the application of this is focussed in supporting some requirement of operator/administrator network when watching performance of the apprentice employees PT. Indosat Tbk. West Java.

Requirements of system job(activity required between it is apprentice employee performance monitoring with watching computer client, controls file bundle residing in at computer client, sends file to computer client. While for requirement of supporter is deactivate computer client, sends message to computer client, and communicates with client with facility chat.

In general this system works applies Visual Basic 6.0 as enggine core which will process all data comand and changes result of process to become an application integrated. In this performance is required some activity modules and library which menyimpan some functions to execute comand formulated at main form.

Keyword : client - server

## ABSTRAK

Pengembangan komunikasi jarak jauh pada jaringan komputer merupakan aplikasi penggambaran keadaan suatu jaringan yang dikembangkan untuk membantu bagi para administrator. Pengembangan ini diimplementasikan di PT. Indosat Tbk tepatnya di divisi IT, dimana fungsi utama dari aplikasi ini adalah memfokuskan dalam menunjang beberapa kebutuhan operator/administrator jaringan ketika memantau kinerja para karyawan magang PT. Indosat Tbk. Regional Jawa Barat.

Kebutuhan-kebutuhan kerja sistem yang diperlukan diantaranya adalah memonitoring kinerja karyawan magang dengan memantau layar komputer client, mengontrol berkas file yang berada pada komputer client, mengirim file ke komputer client. Sedangkan untuk kebutuhan penunjang adalah menonaktifkan komputer client, mengirim pesan ke komputer client, dan berkomunikasi dengan client dengan fasilitas chat.

Secara umum sistem ini bekerja menggunakan Visual Basic 6.0 sebagai *engine core* yang akan memproses seluruh perintah data dan mengubah hasil proses menjadi suatu aplikasi yang terintegrasi. Dalam kinerjanya diperlukan beberapa modul kerja dan *library* yang menyimpan beberapa fungsi untuk mengeksekusi perintah yang dijabarkan pada form utama.

Kata kunci : client – server

## DAFTAR ISI

|                                                                      |           |
|----------------------------------------------------------------------|-----------|
| LEMBAR PENGESAHAN .....                                              | ii        |
| LEMBAR PERNYATAAN PERSETUJUAN PUBLIKASI ILMIAH .....                 | iii       |
| LEMBAR PERNYATAAN ORISINALITAS KARYA.....                            | iv        |
| KATA PENGANTAR .....                                                 | vi        |
| ABSTRACT .....                                                       | vii       |
| ABSTRAK .....                                                        | viii      |
| DAFTAR ISI .....                                                     | ix        |
| DAFTAR GAMBAR .....                                                  | xiv       |
| DAFTAR LAMPIRAN .....                                                | xvi       |
| <b>BAB I PENDAHULUAN .....</b>                                       | <b>1</b>  |
| 1.1. Latar Belakang Masalah .....                                    | 1         |
| 1.2. Perumusan Masalah .....                                         | 1         |
| 1.3. Tujuan .....                                                    | 2         |
| 1.4. Pembatasan Masalah .....                                        | 2         |
| 1.5. Sistematika Penulisan Laporan.....                              | 3         |
| <b>BAB II LANDASAN TEORI .....</b>                                   | <b>4</b>  |
| 2.1. Konsep Dasar Program Aplikasi .....                             | 4         |
| 2.2. Konsep dasar Jaringan Komputer.....                             | 4         |
| 2.2.1. Model jaringan peer to peer .....                             | 4         |
| 2.2.2. Model jaringan client-server.....                             | 5         |
| 2.3 Protocol.....                                                    | 5         |
| 2.3.1. Transmission Control Protocol/Internet Protocol (TCP/IP)..... | 6         |
| 2.4. Visual Basic 6 .....                                            | 6         |
| 2.4.1. Lingkungan Kerja Visual Basic 6 .....                         | 7         |
| 2.4.1.1. Menu Toolbar .....                                          | 8         |
| 2.4.1.2. Toolbox .....                                               | 8         |
| 2.4.1.3. Form Designer.....                                          | 8         |
| 2.4.1.4. Jendela Properties .....                                    | 8         |
| 2.4.1.5. Project Explorer.....                                       | 8         |
| 2.4.1.6. Code View .....                                             | 9         |
| 2.4.2. Mengaktifkan winsock.....                                     | 9         |
| <b>BAB III ANALISIS DAN PEMODELAN .....</b>                          | <b>12</b> |
| 3.1. Analisis Kebutuhan .....                                        | 12        |
| 3.2. Use Case Diagram.....                                           | 12        |

|                                                  |           |
|--------------------------------------------------|-----------|
| 3.2.1. Use Case Diagram .....                    | 14        |
| 3.2.2. Use Case Narrative .....                  | 15        |
| 3.3. Activity Diagram .....                      | 19        |
| 3.3.1. Cek User Aktif.....                       | 19        |
| 3.3.2. Lihat Desktop Client.....                 | 21        |
| 3.3.3. Manajemen File .....                      | 22        |
| 3.3.4. Log off Client.....                       | 23        |
| 3.3.5. Restart Client .....                      | 24        |
| 3.3.6. Shutdown Client.....                      | 25        |
| 3.3.7. Kirim Pesan .....                         | 26        |
| 3.3.8. Sharing File.....                         | 27        |
| 3.3.9. Chat .....                                | 28        |
| 3.4. Sequence Diagram .....                      | 29        |
| 3.4.1. Cek User Aktif.....                       | 29        |
| 3.4.2. Lihat Desktop Client.....                 | 30        |
| 3.4.3. Manajemen Berkas File .....               | 31        |
| 3.4.4. Log Off Client.....                       | 32        |
| 3.4.5. Restart Client .....                      | 34        |
| 3.4.6. Shutdown Client.....                      | 35        |
| 3.4.7. Kirim Pesan .....                         | 36        |
| 3.4.8. Kirim File.....                           | 37        |
| 3.4.9. Chat .....                                | 38        |
| <b>BAB IV PERANCANGAN DAN IMPLEMENTASI .....</b> | <b>39</b> |
| 4.1. Pengenalan Sistem.....                      | 39        |
| 4.2. Kode dan Desain Antarmuka .....             | 40        |
| 4.2.1. Server.vbp .....                          | 40        |
| 4.2.1.1. Form Utama .....                        | 40        |
| 4.2.1.1.1. BtCekClient_Click().....              | 41        |
| 4.2.1.1.2. BtChat_Click().....                   | 41        |
| 4.2.1.1.3. BtAbout ().....                       | 41        |
| 4.2.1.1.4. BtKeluar_Click().....                 | 41        |
| 4.2.1.2. Form Cek Client .....                   | 42        |
| 4.2.1.2.1 Form_Load() .....                      | 42        |
| 4.2.1.2.2. Server1_ConnectionRequest() .....     | 43        |
| 4.2.1.2.3. Server1_DataArrival() .....           | 44        |
| 4.2.1.2.4. BtLogOff_Click() .....                | 45        |
| 4.2.1.2.5. BtRestart_Click().....                | 46        |
| 4.2.1.2.6. BtShutdown_Click() .....              | 46        |
| 4.2.1.3. Form Info .....                         | 46        |
| 4.2.1.3.1. Form_load() .....                     | 47        |

|                                            |    |
|--------------------------------------------|----|
| 4.2.1.3.2. Timer1_timer()                  | 47 |
| 4.2.1.3.3. VentanaTOP ()                   | 48 |
| 4.2.1.3.4 VentanaNormal ()                 | 48 |
| 4.2.1.4. Form Pesan                        | 48 |
| 4.2.1.4.1. Form_Load()                     | 49 |
| 4.2.1.4.2. BtOk_Click()                    | 49 |
| 4.2.1.5. Form Manajemen Berkas File Client | 50 |
| 4.2.1.5.1. Form_Load()                     | 51 |
| 4.2.1.5.2. cmbDrives_Click ()              | 51 |
| 4.2.1.5.3. cmd_back_Click ()               | 51 |
| 4.2.1.5.4. cmdDelete_Click ()              | 52 |
| 4.2.1.5.5. cmdDownload_Click ()            | 52 |
| 4.2.1.5.6. GetSelectedFile ()              | 53 |
| 4.2.1.5.7. cmdExecute_Click ()             | 53 |
| 4.2.1.5.8. cmdRemoveDir_Click ()           | 54 |
| 4.2.1.5.9. Form_Load ()                    | 54 |
| 4.2.1.5.10 sckMain_DataArrival ()          | 55 |
| 4.2.1.5.11. GetSelectedDir()               | 56 |
| 4.2.1.5.12. TVDiR_DbIcClick ()             | 56 |
| 4.2.1.6. Form Lihat Client                 | 57 |
| 4.2.1.6.1. Form_Load ()                    | 57 |
| 4.2.1.7. Form Chat                         | 58 |
| 4.2.1.7.1. BtKirim_Click ()                | 59 |
| 4.2.1.7.2. Form_Load ()                    | 59 |
| 4.2.1.7.3. Form_Unload ()                  | 59 |
| 4.2.1.7.4. Text4_Change ()                 | 60 |
| 4.2.1.7.5. Timer1_Timer ()                 | 60 |
| 4.2.1.7.6. Form_Unload ()                  | 61 |
| 4.2.1.7.7. Winjoin_ConnectionRequest ()    | 61 |
| 4.2.1.7.8. Winjoin_DataArrival ()          | 61 |
| 4.2.1.7.9. Winleft_ConnectionRequest ()    | 61 |
| 4.2.1.7.10. Winleft_DataArrival ()         | 62 |
| 4.2.1.7.11. Winsock_ConnectionRequest ()   | 62 |
| 4.2.1.7.12. Winsock_DataArrival ()         | 63 |
| 4.2.1.7.13. SendOnArray ()                 | 63 |
| 4.2.1.7.14. SendOnArray3()                 | 63 |
| 4.2.1.7.15. SendOnArray4()                 | 64 |
| 4.2.1.7.16. SendOnArray5()                 | 64 |
| 4.2.1.7.17. Winusers_ConnectionRequest ()  | 64 |
| 4.2.1.7.18. Winusers_DataArrival ()        | 64 |
| 4.2.1.7.19. Counter ()                     | 65 |

|                                         |           |
|-----------------------------------------|-----------|
| 4.2.1.8. Form Kirim File .....          | 65        |
| 4.2.1.8.1. BtBrowse_Click() .....       | 66        |
| 4.2.1.8.2. Command1_Click() .....       | 66        |
| 4.2.1.8.3. Command2_Click () .....      | 66        |
| 4.2.1.9. Form Tentang .....             | 67        |
| 4.2.2. Client.vbp .....                 | 67        |
| 4.2.2.1. Form Utama .....               | 68        |
| 4.2.2.1.1. BtChat_Click() .....         | 68        |
| 4.2.2.1.2. Form_Load() .....            | 69        |
| 4.2.2.1.3. Ws_Connect() .....           | 70        |
| 4.2.2.1.4. Ws_DataArrival() .....       | 70        |
| 4.2.2.2 Form Chat .....                 | 72        |
| 4.2.2.2.1. SendMessage() .....          | 72        |
| 4.2.2.2.2. BtKirim_Click() .....        | 72        |
| 4.2.2.2.3. Timer1_Timer() .....         | 73        |
| 4.2.2.2.4. winjoin_Connect() .....      | 73        |
| 4.2.2.3.5. winjoin_DataArrival() .....  | 73        |
| 4.2.2.2.6. Winleft_DataArrival() .....  | 74        |
| 4.2.2.2.7. Winsock1_DataArrival() ..... | 74        |
| 4.2.2.2.8. Winsock2_connect() .....     | 74        |
| 4.2.2.2.9. Winsock2_DataArrival() ..... | 74        |
| 4.2.2.2.10. SendOnArray() .....         | 75        |
| <b>BAB V PENGUJIAN .....</b>            | <b>76</b> |
| 5.1. Whitebox Testing .....             | 76        |
| 5.1.1. Server.Vbp .....                 | 76        |
| 5.1.1.1. Form Utama .....               | 77        |
| 5.1.1.2. Form Cek Client .....          | 77        |
| 5.1.1.3. Form Info .....                | 79        |
| 5.1.1.4. Form Pesan .....               | 80        |
| 5.1.1.5. Form Manajemen File .....      | 81        |
| 5.1.1.6. Form Lihat Client .....        | 83        |
| 5.1.1.7. Form Chat Server .....         | 84        |
| 5.1.1.8. Form Kirim File .....          | 86        |
| 5.1.2 Client.Vbp .....                  | 88        |
| 5.1.2.1 Form Utama .....                | 88        |
| 5.1.2.2 Form Chat Client .....          | 90        |
| 5.2 Blackbox Testing .....              | 91        |
| 5.2.1 Server.Vbp .....                  | 92        |
| 5.2.2 Client.Vbp .....                  | 96        |

|                                         |            |
|-----------------------------------------|------------|
| <b>BAB VI KESIMPULAN DAN SARAN.....</b> | <b>99</b>  |
| 6.1. Kesimpulan .....                   | 99         |
| 6.2. Saran .....                        | 100        |
| <b>DAFTAR PUSTAKA.....</b>              | <b>101</b> |
| <b>LAMPIRAN .....</b>                   | <b>103</b> |

## DAFTAR GAMBAR

|                                                                   |               |
|-------------------------------------------------------------------|---------------|
| <b>BAB II LANDASAN TEORI .....</b>                                | <b>4</b>      |
| Gambar 2. 1 : Model peer to peer .....                            | 5             |
| Gambar 2. 2 : Model Client-Server .....                           | 5             |
| Gambar 2. 3 : Tampilan lingkungan kerja Visual Basic 6 .....      | 7             |
| Gambar 2. 4 : Tampilan Code view Visual Basic 6 .....             | 9             |
| Gambar 2. 5 : Tab penambahan komponen pada MS Visual Basic 6..... | 10            |
| Gambar 2. 6 : Form Components .....                               | 11            |
| Gambar 2. 7 : Komponen winsock .....                              | 11            |
| <br><b>BAB III ANALISIS DAN PEMODELAN .....</b>                   | <br><b>12</b> |
| Gambar 3. 1 : Use Case Diagram Jaringan Client-Server .....       | 14            |
| Gambar 3. 2 : Activity Diagram Cek Client Aktif.....              | 20            |
| Gambar 3. 3 : Activity Diagram Lihat Desktop Client .....         | 21            |
| Gambar 3. 4 : Activity Diagram Manajemen File .....               | 22            |
| Gambar 3. 5 : Activity Diagram Log off .....                      | 23            |
| Gambar 3. 6 : Activity Diagram Restart.....                       | 24            |
| Gambar 3. 7 : Activity Diagram Shutdown .....                     | 25            |
| Gambar 3. 8 : Activity Diagram Kirim Pesan .....                  | 26            |
| Gambar 3. 9 : Activity Diagram Shutdown .....                     | 27            |
| Gambar 3. 10 : Activity Diagram Chat.....                         | 28            |
| Gambar 3. 11 : Sequence Diagram Cek User Aktif.....               | 29            |
| Gambar 3. 12 : Sequence Diagram Lihat Client.....                 | 30            |
| Gambar 3. 13 : Sequence Diagram Manajemen File .....              | 31            |
| Gambar 3. 14 : Sequence Diagram Log Off Client.....               | 32            |
| Gambar 3. 15 : Sequence Diagram Restart Client.....               | 34            |
| Gambar 3. 16 : Sequence Diagram Shutdown Client .....             | 35            |
| Gambar 3. 17 : Sequence Diagram Kirim Pesan .....                 | 36            |
| Gambar 3. 18 : Sequence Diagram Sharing File .....                | 37            |
| Gambar 3. 19 : Sequence Diagram Chat .....                        | 38            |
| <br><b>BAB IV PERANCANGAN DAN IMPLEMENTASI .....</b>              | <br><b>39</b> |
| Gambar 4. 1 : Desain Tampilan Form Utama Server .....             | 40            |
| Gambar 4. 2 : Desain Tampilan Form Cek Client .....               | 42            |
| Gambar 4. 3 : Desain Tampilan Form Info Client.....               | 46            |
| Gambar 4. 4 : Desain Tampilan Form Pesan Server .....             | 48            |
| Gambar 4. 5 : Desain Tampilan Form Manajemen File .....           | 50            |
| Gambar 4. 6 : Desain Tampilan Form Lihat Client .....             | 57            |

|                                                        |    |
|--------------------------------------------------------|----|
| Gambar 4. 7 : Desain Tampilan Form Chat Server .....   | 58 |
| Gambar 4. 8 : Desain Tampilan Form Kirim File .....    | 65 |
| Gambar 4. 9 : Desain Tampilan Form Tentang .....       | 67 |
| Gambar 4. 10 : Desain Tampilan Form Utama Client ..... | 68 |
| Gambar 4. 11 : Desain Tampilan Form Chat Client.....   | 72 |

## DAFTAR LAMPIRAN

|                                           |            |
|-------------------------------------------|------------|
| <b>LAMPIRAN .....</b>                     | <b>103</b> |
| i. Questionnaire (blackbox testing) ..... | 103        |
| Tabel Kuisisioner.....                    | 124        |
| Diagram Pie Hasil Kuisisioner .....       | 124        |
| ii. Data/Informasi penunjang .....        | 125        |
| Intalasi Microsoft Visual Basic 6.0 ..... | 125        |
| Tampilan Aplikasi Client-Server .....     | 134        |
| iii. Data penulis.....                    | 140        |