

## **ABSTRACT**

Today almost all people likes to play a computer games. Games can be categorized by its genre. Fighting, Arcade, Shooting, Role-Playing, is just some of its genre. Almost all games were created for entertainment purpose. Some developers add a little education purpose to its games. Tetris is one of the game that not only entertaining, but also train our concentrations and reflexes. Because of that, i want to make a new concept of a tetris game so that the people will not get bored while playing with it. Locked Tetris is a new tetris games concept which is based on a patern moulding. I hope that the people who play this game can still get the positive function of a tetris game.

**Key Word** : ActionScript 3.0; Game; Puzzle; Tetris

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