

DAFTAR PUSTAKA

- Bardici, N., & Skarin, B. (2006). Speech Recognition using Hidden Markov Model.
- Lethbridge, T., & Laganiere, R. (2002). *Object-Oriented Software Engineering: Practical Software Development using UML and Java*. New York: McGraw-Hill.
- Muda, L., Begam, M., & Elamvazuthi, I. (2010). Voice Recognition Algorithms using Mel Frequency Cepstral Coefficient (MFCC) and Dynamic Time Warping (DTW) Techniques.
- Booch, G., Rumbaugh, J., & Jacobson, I. (2005). *The Unified Modeling Language User Guide SECOND EDITION*. United States: Addison Wesley Professional.
- Colton, D. (2003). *Automatic Speech Recognition Tutorial*. Hawaii: BYU.
- Huang, X., Acero, A., & Hon, H.-W. (2001). *Spoken language processing: a guide to theory, algorithm, and system development*. New Jersey: Prentice Hall PTR.
- Lindholm, S. (2010). A Speech Recognition System for Swedish running on Android.
- Manolakis, D. K., & Proakis, J. G. (2006). *Digital Signal Processing*. Prentice Hall.
- Martin, F., & Scott, K. (2000). *UML Distilled*. ADDISON-WESLEY.
- Nilsson, M., & Ejnarsson, M. (2002). Speech Recognition using Hidden Markov Model.
- Nugraha, K. (2011). Aplikasi Perintah Suara Dengan Metode Fast Fourier Transform Dan Dividen And Conquer Pada Simulasi Rumah Pintar.
- Wendykier, P. (t.thn.). Dipetik January 8, 2014, dari JTtransform:
<https://sites.google.com/site/piotrwendykier/software/jtransforms>